

Graph = vertices & edges
 (connectivity/combinatorial structure)



Linkage = graph + lengths of edges ($l: E \rightarrow \mathbb{R}^{>0}$)
 (intrinsic geometry)
 [+ coordinates for pinned vertices ($p: V \xrightarrow{\text{partial}} \mathbb{R}^d$)

Configuration of a linkage into \mathbb{R}^d
 = coordinates for vertices ($C: V \rightarrow \mathbb{R}^d$)

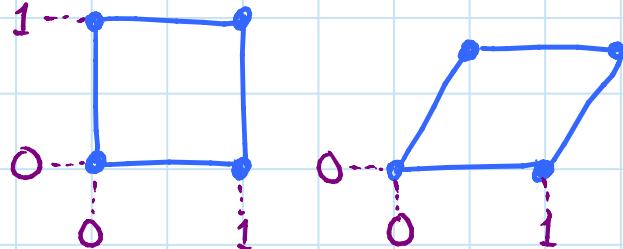
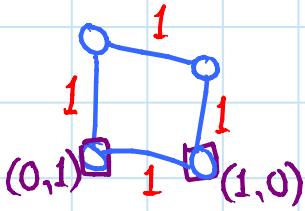
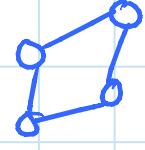
satisfying constraints of linkage

$$\|C(v) - C(w)\| = l(v, w) \text{ for all } \{v, w\} \in E;$$

$$C(v) = p(v) \text{ for all } v \in \text{dom } p$$

(allowing intersections for this lecture)

Example:



graph linkage

two configurations

Motion (of a linkage in \mathbb{R}^d)

= continuum of configurations ($m: [\emptyset, 1] \rightarrow \mathcal{C}$)

Configuration space = all configurations of a linkage

- view configuration of n -vertex linkage in \mathbb{R}^d as (special) point in \mathbb{R}^{dn} :

$$C = (\underbrace{\dots, \dots, \dots}_{d \text{ coords for } v_1}; \underbrace{\dots, \dots, \dots}_{v_2}; \dots; \underbrace{\dots, \dots, \dots}_{d \text{ coords for } v_n})$$

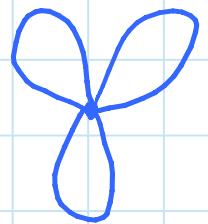
\Rightarrow configuration space = subspace of \mathbb{R}^{dn}

- motion = path/curve in configuration space
- square example: $n=4$, $d=2$

\Rightarrow configuration space lives in \mathbb{R}^8

- 4 dimensions fixed by pinning

- locally one dimensional; topologically:



Degrees of freedom = local intrinsic dimension of configuration space around configuration

- intuitively: $d \cdot (\# \text{unpinned vertices}) - (\# \text{edges})$

(but in reality, some edges are extraneous - see L3)

Trajectory of a vertex in a linkage

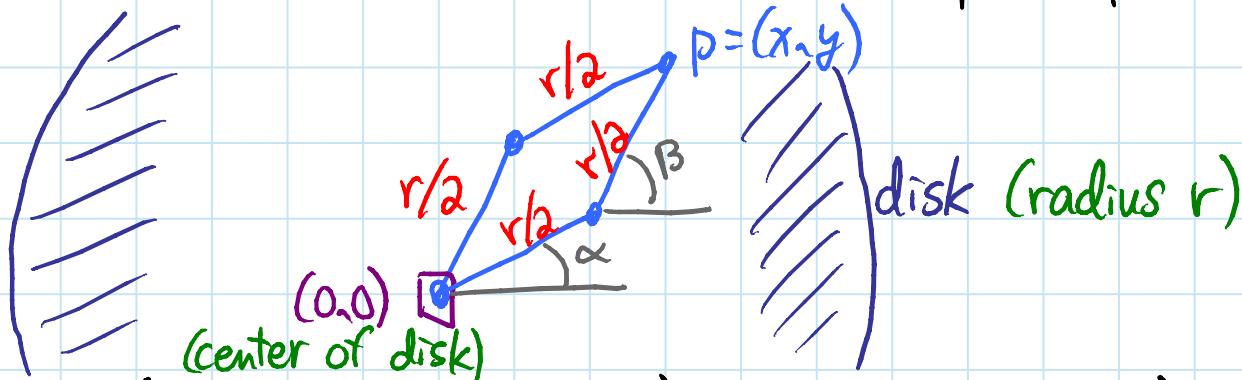
= all points that vertex can reach in configurations
(= projection of configuration space onto vertex's coords)

Kempe's Universality Theorem: [Kempe 1876 had bug; Thurston; King 1999; Kapovich & Millson 2002; Abbott, Barton, Demaine, O'Rourke]

Any algebraic planar curve $\varphi(x,y) = \sum_i c_i x^{p_i} y^{q_i} = 0$, intersected with any bounded disk, (necessary) is exactly the trajectory of a vertex of some linkage.

Kempe's "proof":

- start with rhombus to constrain point p within disk:



- goal: constrain $p = (x, y)$ to satisfy $\varphi(x, y) = 0$

Main trick: use trig. to effectively "take logarithm"

$$- x = \frac{r}{2} \cos \alpha + \frac{r}{2} \cos \beta$$

$$- y = \frac{r}{2} \sin \alpha + \frac{r}{2} \sin \beta = \frac{r}{2} \cos(\alpha - \frac{\pi}{2}) + \frac{r}{2} \cos(\beta - \frac{\pi}{2})$$

- apply trig. identity

$$\cos A \cos B = \frac{1}{2} [\cos(A+B) + \cos(A-B)]$$

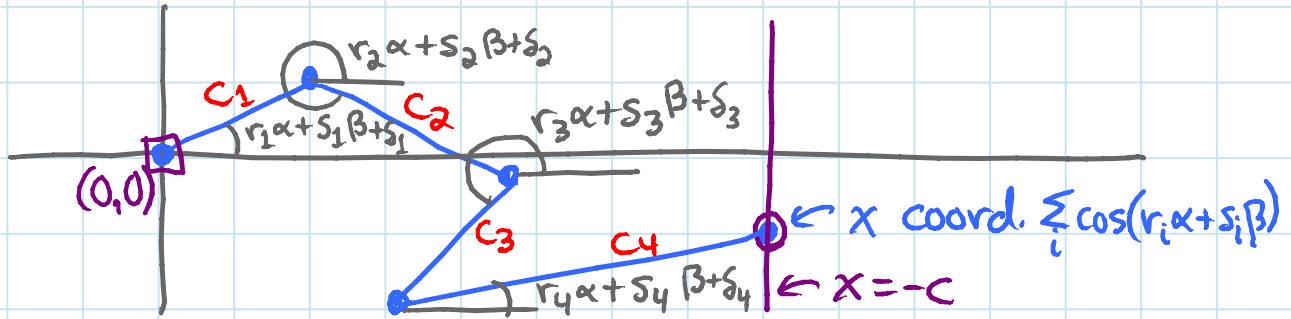
$$\text{to polynomial } \varphi(x, y) = \sum_i c_i x^{p_i} y^{q_i}$$

$$\Rightarrow \varphi(x, y) = c + \sum_i c_i \cos(r_i \alpha + s_i \beta + \delta_i)$$

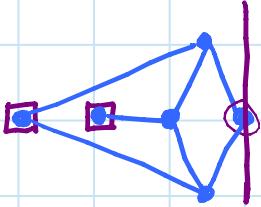
const. const. int. int. 0 or $\pm \frac{\pi}{2}$

Kempe's "proof": (cont'd)

- new goal: construct line segment of length c_i & angle $r_i\alpha + s_i\beta + \delta_i$, for each i



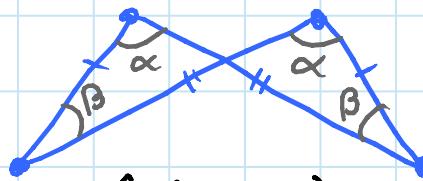
- force final vertex on line $x = -c$ via large Peaucellier linkage
- build "machine" for angle arithmetic with ops.:
 - multiply given angle by integer
 - add two given angles
 - copy an angle from one place to another



Kempe's gadgets:

Contraparallelogram:

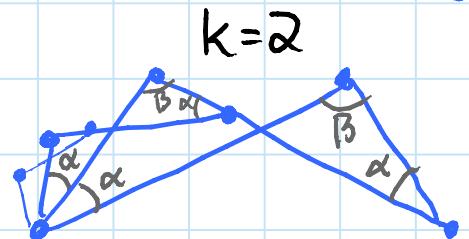
- opposite sides equal & self-crossing (not parallelogram)
- \Rightarrow opposite angles equal; α determines β



Multiplicator:

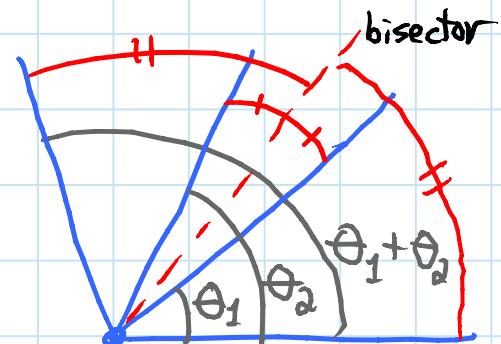
- k similar contraparallelograms sharing their β 's \Rightarrow equal α 's
- can be more efficient —
($O(\lg k)$ edges — by repeated doubling, but this will not affect final complexity)

$$[\text{---} \circ \text{---} = \text{---} \bullet \text{---}]$$



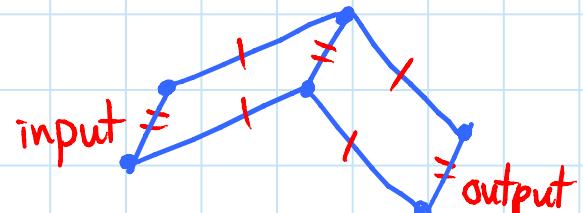
Additor:

- use $2 \times$ multiplicators to
 - bisect angle between segments
 - reflect x axis through bisector



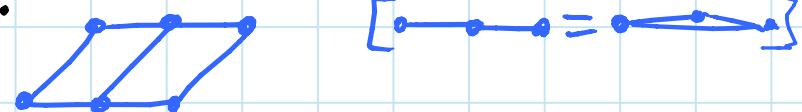
Translator: two parallelograms

- opposite edges parallel & same length
- make adjacent edges long (& same) for reach
- could use big rhombus — but this construction allows arbitrary length of input (or output) edge

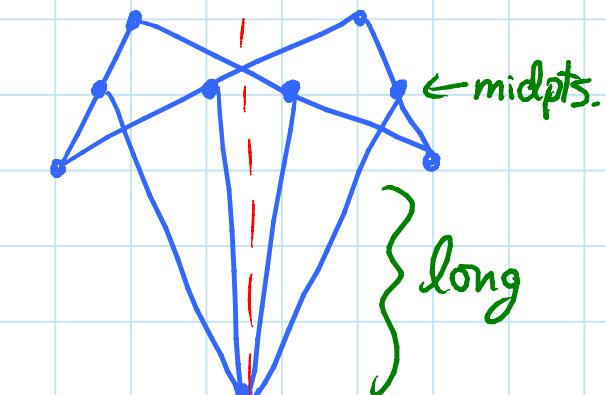


Bug: [Kapovich & Millson]

- parallelograms can flip to contraparallelograms & vice versa via degenerate (flat) configuration
→ Kempe proved weaker result:
trajectory includes desired poly. curve & more
- fix for parallelogram:



- different, messier construction for complex polynomials
- fix for contraparallelogram:
[Abbott & Barton 2004]



Generalizations/strengthenings:

- curves/surfaces in d dimensions
- $\Theta(n^d)$ bars is optimal for degree n
- any compact semialgebraic set (d -dim.)
(bounded system of polynomial \leq inequalities)
as vertex trajectory
- configuration space = union of finitely many
analytically isomorphic copies of any
desired algebraic set (any # dim.)
- mapping & inverse have local power-series expansion
- Sign name via Weierstrass approximation theorem:
any continuous function $f: [a, b] \rightarrow \mathbb{R}$ has an ε -approximate polynomial p — $|p(x) - f(x)| \leq \varepsilon$ for all $x \in [a, b]$ — for any $\varepsilon > 0$
(apply to each coordinate of curve)

[Abbott, Barton,
Demaine, O'Rourke]

[Kapovich
& Millson]

OPEN: Can you actually reach the whole polynomial curve / semi-algebraic set with one continuous turning of crank?
(continuity & ideally no branching points \rightsquigarrow)

OPEN: what if edges are forbidden from crossing?
[Shimamoto 2004]

PROJECT: implement Kempe applet

PROJECT: sculpture based on Kempe linkage/gadgets

PROJECT: design linkages for letters of alphabet