

Today • Finite fields

• Groups

• Number theory

Def: A field is a system $(S, +, \cdot)$ s.t.

- S is a finite set containing "0" & "1"

- $(S, +)$ is an abelian (commutative) group w. identity 0

$$\left\{ \begin{array}{l} (a+b)+c = a+(b+c) \quad \forall a, b, c \in S \quad (\text{associative}) \\ a+0 = 0+a = a \quad \forall a \in S \quad (\text{identity 0}) \\ \forall a \in S \exists b \in S \text{ s.t. } a+b=0 \quad (\text{inverse}) \\ a+b = b+a \quad \forall a, b \in S \quad (\text{commutative}) \end{array} \right.$$

- (S^*, \cdot) is an abelian (commutative) group w. identity 1

$$S^* = S \setminus \{0\}$$

$$\left\{ \begin{array}{l} (a \cdot b) \cdot c = a \cdot (b \cdot c) \quad \forall a, b, c \in S^* \quad (\text{associative}) \\ a \cdot 1 = 1 \cdot a = a \\ \forall a \in S^* \exists b \in S^* \text{ s.t. } a \cdot b = 1 \quad \text{inverse} \\ a \cdot b = b \cdot a \quad \text{commutative} \end{array} \right.$$

Familiar fields: \mathbb{R} (reals)

\mathbb{C} (complex)

These are infinite fields (ie fields w. infinitely many elements)

For crypto, we're usually working w. finite fields where $|S|$ is finite.

Ex: $(\mathbb{Z}_p, +, \cdot)$ where $+, \cdot$ are mod p

Thm: \exists finite field w. g elements if and only if

$g = p^k$ for some prime p and integer $k \geq 1$.

Moreover, for every such g there is a unique field consisting of g elements, denoted by $\xrightarrow{\text{GF}(g)}$
Galois Field

$\text{GF}(p)$ for prime p is $(\mathbb{Z}_p, +, \cdot)$ where $+, \cdot$ are mod p

$\text{GF}(p^k)$ consists of elements of the form $(a_0, a_1, \dots, a_{k-1})$

where $a_i \in \mathbb{Z}_p \quad i \in \{0, 1, \dots, k-1\}$.

Think of each element as a poly of deg $< k$ over \mathbb{Z}_p

Mult. is multiplication as polynomials mod a fixed

irreducible poly of deg k.

Common case: $\text{GF}(2^k)$

Note: $+$ and \cdot can be performed efficiently.

We will later demonstrate that inverse can be computed efficiently.

Next lecture : We will see how finite fields are used to share a secret (secret sharing scheme)

Often in cryptography we use finite groups
(i.e. set w. a single operation).

Common Groups : \mathbb{Z}_p^* , \mathbb{Z}_n^* , Q_p , Q_n , Elliptic curves

\mathbb{Z}_p^* : multiplicative gp w. elements
prime $\{1, \dots, p-1\}$ and mult. mod p.

\mathbb{Z}_n^* = $\{a \in \{1, \dots, n-1\} \text{ st. } \gcd(a, n) = 1\}$.
product of 2 primes (used in RSA)
 $n = p \cdot q$

Note : $|\mathbb{Z}_p^*| = p-1$ Euler's function

$$|\mathbb{Z}_n^*| = n - p - q - 1 = (p-1)(q-1) \triangleq \varphi(n).$$

Def: The order of a group is the number of elements in the gp.

Sometimes, it is useful to have a prime order group

Note: If $p-1=2g$, where g is prime then

$Q_p = \{a^2 : a \in \mathbb{Z}_p^*\}$ is a group of order g .

Def: If $p=2g+1$ then p is said to be a safe prime.

Q_p : Group of quadratic residues mod p.

$Q_n = \{a^2 : a \in \mathbb{Z}_n^*\} =$ group of quadratic residues mod n .

Common operations: Exponentiation, inverse.

- Given a, b compute a^b

- Given a compute a^{-1}

How can this be done efficiently (i.e., in time $\text{poly}(n)$)
of bits
in a, b .

Computing Exponentiation: Repeated squaring

To compute a, b compute a^b by

$$a^b = \begin{cases} 1 & \text{if } b=0 \\ a^{b/2} & \text{if } b>0 \text{ and even} \\ a \cdot a^{b-1} & \text{if } b \text{ odd} \end{cases}$$

Requires $\leq 2 \log b$ multiplications.

$\approx O(k^3)$ time for k bit inputs

(A few milliseconds for 1024 bit integers).

Computing mult. inverses

Thm (Fermat's little thm):

$$\forall \text{prime } p \quad \forall a \in \mathbb{Z}_p^* \quad a^{p-1} = 1$$

Corollary: $a^{-1} = a^{p-2}$

\nwarrow can be computed eff. by repeated squaring.

- * Fermat's little thm is used to generate random k -bit prime numbers, as follows:

Choose at random $n \in \{0, 1, \dots, 2^k\}$, and choose a random $a \in \{1, \dots, n-1\}$

If $a^{n-1} \equiv 1 \pmod{n}$ then choose n as the prime number.

If $a^{n-1} \not\equiv 1 \pmod{n}$ then choose n as the composite number.

O.w. try again.

Works because:

① Primes are dense: about $2^k / \ln(2^k)$ k -bit prime numbers

(Prime Number Theorem).

\Rightarrow We expect to hit a prime after $\approx 0.69k$ tries.

② The test $a^{p-1} \equiv 1 \pmod{p}$ works w.h.p. for random p

This test does not work for adv. chosen p .

- Miller-Rabin have a primality test that succeeds w.h.p. for every p .
- [Agrawal-Kayal-Saxena 2002]: Gave a deterministic primality test.

Computing inverses in \mathbb{Z}_n^* :

Thm (Euler): $\forall n \quad \forall a \in \mathbb{Z}_n^* \quad a^{e(n)} = 1 \pmod{n}$
 where $e(n) = |\mathbb{Z}_n^*| = n - p - q + 1$

[More generally: Lagrange Thm: \forall finite mult. gp $G \neq \{e\}$, $g^{|G|} = 1$]

Corollary: $a^{-1} = a^{e(n)-1} \pmod{n}$

* To compute a^{-1} this way requires knowledge of p & q .

* Often in crypto, we need to eff. compute inverses in \mathbb{Z}_n^* without knowing the factorization of n .

Extended Euclid's Alg:

Euclid's Alg Given $a, b > 0$ computes $\gcd(a, b)$.

$$\gcd(a, b) = \begin{cases} a & \text{if } b = 0 \\ \gcd(b, a \bmod b) & \text{o.w.} \end{cases}$$

Example: $\gcd(7, 5) = \gcd(5, 2) = \gcd(2, 1)$
 $= \gcd(1, 0) = 1$

- Running time is $\approx \log(a) \cdot \log(b)$ bit operations
 (polynomial runtime).

Thm: $\forall a, b \exists x, y$ s.t. $ax + by = \gcd(a, b)$.

Extended Euclid's Alg: Given a, b outputs x, y s.t.

$$ax + by = \gcd(a, b).$$

Example of this alg:

$$\left. \begin{array}{l} 7 = 7 \cdot 1 + 5 \cdot 0 \\ 5 = 7 \cdot 0 + 5 \cdot 1 \end{array} \right\} \text{initial values}$$

$$2 = 7 \cdot 1 + 5 \cdot (-1) \quad (\text{subtract the two eqns})$$

$$1 = 7 \underbrace{\cdot}_{x} - 2 \underbrace{\cdot}_{y}$$

Computing inverses w. Euclid's Extended Alg.

$a^{-1} \text{ mod } n$:

Find x, y s.t. $ax + ny = \gcd(a, n) = 1$

$$a^{-1} = x \text{ mod } n$$

So far: Groups \mathbb{Z}_p^* , \mathbb{Z}_n^* , \mathbb{Q}_p^* , \mathbb{Q}_n^* useful
in crypto, and they can be generated
efficiently and exponentiation & inverse
can be found efficiently.

Often when we use \mathbb{Z}_p^* we rely on the following
assumption: For fixed $g \in \mathbb{Z}_p^*$ the function

$$f_g: x \mapsto g^x \text{ mod } p \quad \text{is one-way}$$

(i.e., hard to invert, and easy to compute which we
have already established)

For which $g \in \mathbb{Z}_p^*$ is f_g OW?

Not for all g (e.g. not for $g=1$)

Can be OW only
if the order of g
is large as we
define next

Order of Elements & Generators:

Def: In any group G (eg. \mathbb{Z}_p^* , \mathbb{Z}_n^*), $\forall a \in G$

$$\text{Order}(a) = \text{least } u > 0 \text{ s.t. } a^u = 1 \text{ (in } G\text{)}$$

Recall Lagrange's Thm: \forall finite gp G $\forall a \in G$

$$a^{|G|} = 1.$$

Corollary: $\forall a \in G$ $\text{order}(a) \mid |G|$

$$\left(\begin{array}{l} \text{If } \text{order}(a)=u \text{ & } |G|=au+\beta \text{ } (\beta \in \{1, \dots, u-1\}), \\ \text{then } 1=a^{|G|}=a^{au+\beta}=a^\beta - \text{cont.} \end{array} \right)$$

Notation: $\langle a \rangle = \{a, a^2, \dots, a^{\text{order}(a)}\}$
 (subgroup generated by a .)

Def: If $\langle a \rangle = G$ then a is a generator of G

Def: A finite group G is cyclic if \exists generator $a \in G$.

Thm: \mathbb{Z}_n^* is cyclic iff n is $2, 4, p^m$ or $2p^m$.

When we use group \mathbb{Z}_p^* , often we use it together w. a generator g , so that

$f_g: x \mapsto g^x$ is a bijection from $\{0, 1, \dots, p-1\}$ to \mathbb{Z}_p^* .

$x \mapsto g^x$ exponentiation

$g^x \mapsto x$ discrete logarithm (DL)

- Computing DL is assumed to be hard in \mathbb{Z}_p^* if g is a generator.
Fastest known alg takes time $\geq 2^{\log p^{1/3}}$
↓ sub-exp. alg.

Common public-key setup:

Public parameters:

p - large prime (eg. 1024 bits).

g - generator of \mathbb{Z}_p^*

SK : random $x \in \{0, 1, \dots, p-1\}$

PK : $y = g^x \bmod p$.

Secrecy follows from DL assumption, which asserts

that the DL problem is hard.

Question: How do we find a generator of \mathbb{Z}_p^* ?

Note: a random element in \mathbb{Z}_p^* is not very likely to be a generator.

Common solution: choose safe prime $p = 2g + 1$
prime

& choose random $g \in \mathbb{Z}_p^*$ s.t. $g^2 \neq 1$ & $g^8 \neq 1$.