

Admin:

MIT Bitcoin Expo March 7-8
Bitcoin Club every Wed 8pm in 8-205

Today:

E-cash & bitcoin

- Money - basics
- Electronic checks
- Signed coin ID
- Identities
- (Public) Ledgers
- Bitcoin

Project ideas:


- How to make bitcoin work in solar system (or galaxy)?
[Distributed consensus with communication delays?]
- What if >1 party is using Eyal/Siver strategy?
(ref "Majority is not Enough: Bitcoin Mining is Vulnerable")
- Study bitcoin alternatives ("alt-coins") & improvements
- Study bitcoin scalability

6.857 Rivest

L22.1 4/27/11

- Admin:
- Talks start Monday
 - Zeldovich talks Wed 5/11 on stuxnet

Today: "Electronic Cash"

- Basics: Atoms/Bits, Tokens/Accounts
 - Electronic checks
 - Properties
 - Double-spending
 - Coins & Peppercorn
 - Anonymity
- 

"Electronic Money"

- What properties should it have?
- " " can " " ?

Atoms vs Bits

- What can "possessing value" (money) mean?
- How can we transfer value?

Easy to answer if we use (gold) atoms to represent value:

- gold atoms are hard to make
- only one person at a time can "own" an atom

Things get complicated if we want to use bits:

- easy to generate bits
- bits can be copied \Rightarrow double-spending becomes a problem!

(Token-based)

Possession-based vs Account-based methods

- In a possession-based method, owning the representation \equiv owning the value
- In an account-based method, there is usually some or ledger \rightarrow TTP who "maintains accounts" (e.g. a "bank"); xactions cause value to be shifted from one acct to another.
- Most "bit-based" methods are account-based.

Simple example: Electronic checks

- Account-based: Bank has PK_B, SK_B
- User has $PK_U, SK_U, \text{cert on } (U, PK_U) \text{ by bank}$
- Check =
$$\begin{bmatrix} \text{cert (on } PK_U, \text{ signed by } SK_B) \\ \text{sign}(SK_U, \text{"Pay Bob \$100, date, serial \#"}) \end{bmatrix}$$
- Bank deposits check just once (using ser #)
- Usual problem of overdrawn acct (bad check)
- Bank knows xact details: payer, payee, amt, date
- Merchant " " "

This works.

What else is possible?

Can we make payments more like cash?

G.857 Rinvest

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Desirable (?) Properties

- Non-forgable (prevent fraud, inflation)
- Not double-spendable
- Reliability: can "back up" your \$
- Exclusive ownership
- Transferability: A can pay B
- Transitivity: B can use A's payment to pay C
- Variable-denominations
- Divisibility & combinability
- Efficiency (esp. for small cents)
- On-line versus off-line transactions
- Scalability
- anonymity
- ~~security~~ security
- Conversion to "ordinary" money

traditional:

- medium of exchange
- store of value
- unit of account
"unit of measure"

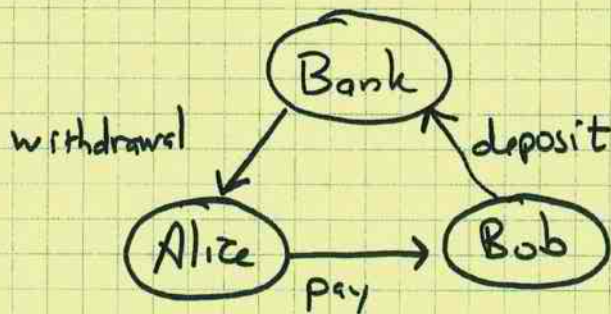
Double-spending

- essentially a "replay attack"
- if you can backup your \$, then "restore" gives you your spent money back !?
- prevention seems really tough (unless you use atoms)
- detection requires convergence of spending records (e.g. at bank) and large databases (?) **ledger**
- even if you can detect double-spending - what do you do?
 - roll back / deny transaction (2nd merchant to get same electronic coin can't deposit it)
 - punishing perpetrator may be impossible if we have (true) anonymity: payer is not identifiable
 - Furthermore: is payer or payee the culprit? (can merchant "frame" consumer?)
 - deterrence may be hard... how to punish (pay fine from account?)

Some approaches:

Signed coin ID

[Bank (TTP)
Alice (payer)
Bob (payee)



3 protocols to support:

- ① withdrawal/authorization
Alice becomes "able to pay"
(e.g. cert issuance in check scheme)
 - ② payment
 - ③ deposit
- } life of a "coin"

① withdrawal:

• Bank gives Alice $R, \text{sign}(SK_B, R)$ ← unforgeable object!
= coin R is coin ID

• Bank keeps R in database of unspent coins

• Bank debits Alice's acct for withdrawal

② payment:

Alice gives coin to Bob; Bob checks Bank sig

③ deposit:

Bob gives coin to Bank, Bank checks sig & R in DB

Flags R as "spent"

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- Not very efficient - bank has to sign each coin!
- Double-spending can be a problem!
- Check scheme better - merchant can't frame user!

Peppercorn (Micali & Rivest)



- "probabilistic payments":
 - paying 10¢ \equiv paying \$10 with probability 1/100
(micropayment) \sim (macropayment, sometimes)
- based on electronic checks method
- Alice pays Bob 10¢ as follows:
 - She gives Bob electronic check for \$10 that contains condition: "This check valid if and only if E is true" (where E holds with probability 1/100)
- Bob must be able to test if E is true
 - if so, he can deposit check
 - if not, he throws check away (but gives Alice her purchase)
 - he gets paid correctly on the average
(law of large numbers)
- Alice should not be able to tell if E is true when she writes check (else she can filter checks...)
- Bank should be able to tell if E is true (so "bad checks" where E is false, don't get deposited).

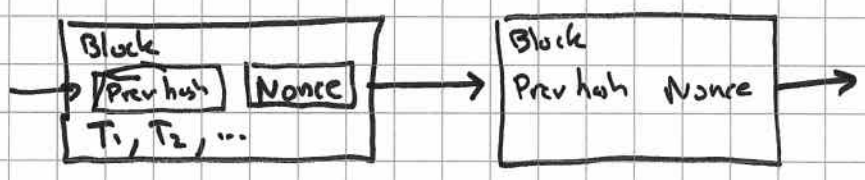
Bitcoin:

- ID's are PK's (used for signing transactions) ECDSA
 - public ledger rewards all transactions (account-based) PK \equiv acct name
 - money created by/for those maintaining ledger ("miners")
no other way to create money
- (digress: discuss need for loans!)

- transaction detail:

from accts: —, —,	(& amts)	}	valid if from accts have enough value
to accts: —, —			
time			

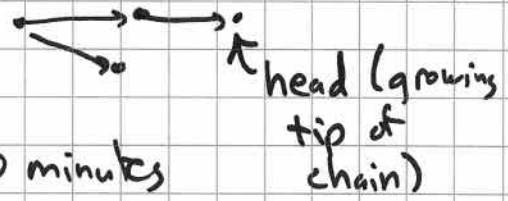
- ledger detail: "block chain"



block valid if hash (block) begins with enough zeros & Tx's valid

no TTP!

need to search nonces to find one that works (like hash cash)
solved blocks are "published"
longest chain wins



difficulty level adapts to
yield \approx one solution every 10 minutes

wait for enough (6) confirmations

view blockchain info

[ledger is transaction log
implies account balances

[verifying a transaction
involves checking account balances

Issues:

- Scalability?
 - can it do e.g. 4000 tps (like Visa?)
 - blocks may reach 1/2 GB, block now is only 30GB or so
 - ECDSA signature verification main computational need
- Phasing out of miner's fee? (reward halves every 4 years)
(in 2140 or so ... 21M BTC) 25 BTC/block now
xact fees
- Act-based but no loans!
(Can't create money by giving a loan, as you can with current monetary system.)
Like "gold standard" in terms of "no creation"
- Protocol vulnerabilities:
 - large pool of miners (>50%)
 - "majority is not enough" (Eyal/Sirer)