

## Integer sorting: sort $n$ $w$ -bit integers

- comparison sort:  $O(n \lg n)$
- counting sort:  $O(n + w)$   
 $= O(n)$  for  $w = \lg n$
- radix sort:  $O(n \frac{w}{\lg n})$   
 $= O(n)$  for  $w = O(\lg n)$
- van Emde Boas sort:  $O(n \lg w)$   
 $= O(n \lg \lg n)$  for  $w = \lg^{O(1)} n$   
 $O(n \lg \frac{w}{\lg n})$  [Spring '05, PS7]  
 $O(n)$  for  $w = \Omega(\lg^{2+\varepsilon} n)$   $\forall \varepsilon > 0$   
 $\Rightarrow O(n \lg \lg n)$  for all  $w$

TO DAY \*

[Andersson, Hagerup, Nilsson, Rahman - JCSS 1998]

- note: much better than "fusion sort"  $O(n \lg \lg n)$

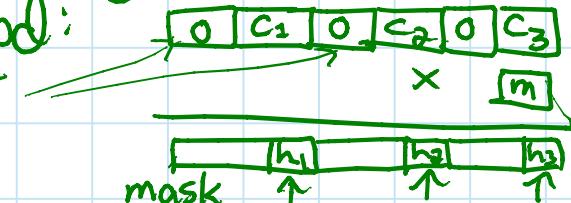
- Han [J. Alg. 2001]:  $O(n \lg \lg n)$  deterministic AC $^0$
- Han & Thorup [FOCS 2002]:  $O(n \sqrt{\lg \frac{w}{\lg n}})$  randomized  
 $= O(n \sqrt{\lg \lg n})$  for  $w = \lg^{O(1)} n$   
 $\Rightarrow O(n \sqrt{\lg \lg n})$  for all  $w$

**OPEN:** optimal sorting for  $w = w(\lg n)$  &  $o(\lg^{2+\varepsilon} n)$

## Signature sort: [Andersson et al. 1998]

- assume  $w \geq \lg^{2+\varepsilon} n \cdot \lg \lg n$  (choose  $\varepsilon$ )
- ① break each integer into  $\lg^\varepsilon n$  equal-size chunks
- ② replace each chunk by  $O(\lg n)$ -bit hash  
 $\Rightarrow n O(\lg^{1+\varepsilon} n)$ -bit signatures "signature"

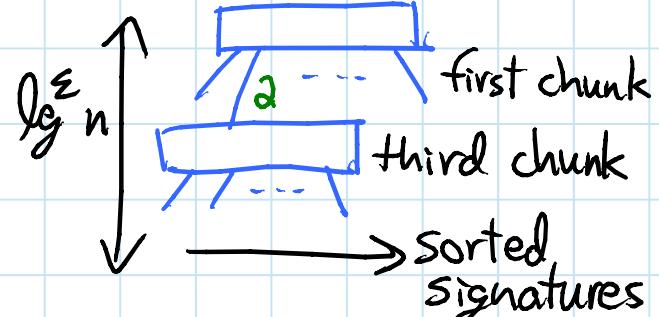
- need to be able to hash  $\lg^\varepsilon n$  chunks in  $O(1)$
- e.g. multiplication method:
- just need to spread out chunks initially...



- ③ packed sorting sorts them in  $O(n)$  time:  
 $n b$ -bit integers with  $w = \Omega(b \lg n \lg \lg n)$

- trouble: hash does not preserve order
- ④ build compressed trie of sorted signatures:  
 (like suffix array  $\rightarrow$  tree conversion - Cartesian tree)

- for  $i=1, 2, \dots, n$ :
  - add  $i$ th signature
  - compute lcp with  $(i-1)$ st signature:  
 first 1 bit in XOR
  - walk up to appropriate node/compressed edge
  - charge distance walked to decrease in rightmost path length (potential)
  - add new branch from lca/lcp -  $O(1)$
- $\Rightarrow O(n)$  total time



~ or notice you're just doing an in-order traversal of the tree to be computed

⑤ recursively sort (node ID, actual chunk, edge index)  
Hedge  $O(\lg n)$  bits  $w/\lg^\varepsilon n$  bits  $O(\lg n)$  bits  
 $\Rightarrow n$  remains same,  $b$  reduces to  $b/\lg^\varepsilon n + O(\lg n)$   
# bits in an integer

$\Rightarrow$  after  $\frac{1}{\varepsilon} + 1 = O(1)$  recursions,  
 $b = O(\lg n + \frac{w}{\lg^{1+\varepsilon} n}) = O(\frac{w}{\lg^{1+\varepsilon} n}) = O(\frac{w}{\lg n \lg \lg n})$

$\Rightarrow$  packed sort in base case

⑥ scan through & permute each node accordingly  
⑦ in-order traversal of leaves

Packed sorting:  $w \geq 2(b+1) \lg n \lg \lg n$  (for convenience)

① pack  $\lg n \lg \lg n$  elements into each word:



① merge pair of sorted words with  $k \leq \lg n \lg \lg n$  elts. into one sorted word with  $2k$  elts. in  $O(\lg k)$  time

- hardest step (TO DO) - bitonic sorting + bit tricks

② mergesort  $k = \lg n \lg \lg n$  elts. into one word

$$\text{in } T(k) = 2T(k/2) + O(\lg k)$$

$$= O(k) \text{ time}$$

$O(\lg k)$  — geometric increase  
 $O(1) \dots O(1) \} O(k) \text{ leaves}$

③ merge two sorted lists of  $r$  sorted words into one sorted list of  $2r$  sorted words in  $O(r \lg k)$  time

- like standard merge but with ① as comparator

- merge first word of each list  $\rightarrow 2$  words

- output first word

- put second word at front of list

containing max elt. in that word

④ mergesort with ③ as merger & ② as base case

$$\Rightarrow T(n) = 2T\left(\frac{n}{2}\right) + O\left(\frac{n}{k} \lg k\right) \quad \textcircled{3}$$

$\frac{n}{k} \lg k$

$\} \lg \frac{n}{k}$

$$T(k) = O(k) \quad \textcircled{2}$$

$$\Rightarrow T(n) = O\left(\frac{n}{k} \lg k \lg \frac{n}{k} + \frac{n}{k} \cdot k\right)$$

$\frac{1}{2} \frac{n}{k} \lg k \quad \frac{1}{2} \frac{n}{k} \lg k \quad \} \text{equal levels}$

$$\leq O\left(\frac{n}{k} \lg k \lg n + n\right) \quad O(k) \quad O(k) \quad \} \frac{n}{k} \text{ leaves}$$

-  $k = \lg n \lg \lg n \Rightarrow \lg k = O(\lg \lg n)$

$$\Rightarrow T(n) = O(n)$$

# Bitonic sorting: (from parallel algorithms)

Bitonic sequence = cyclic shift of  
nondecreasing + nonincreasing sequences

- i.e:



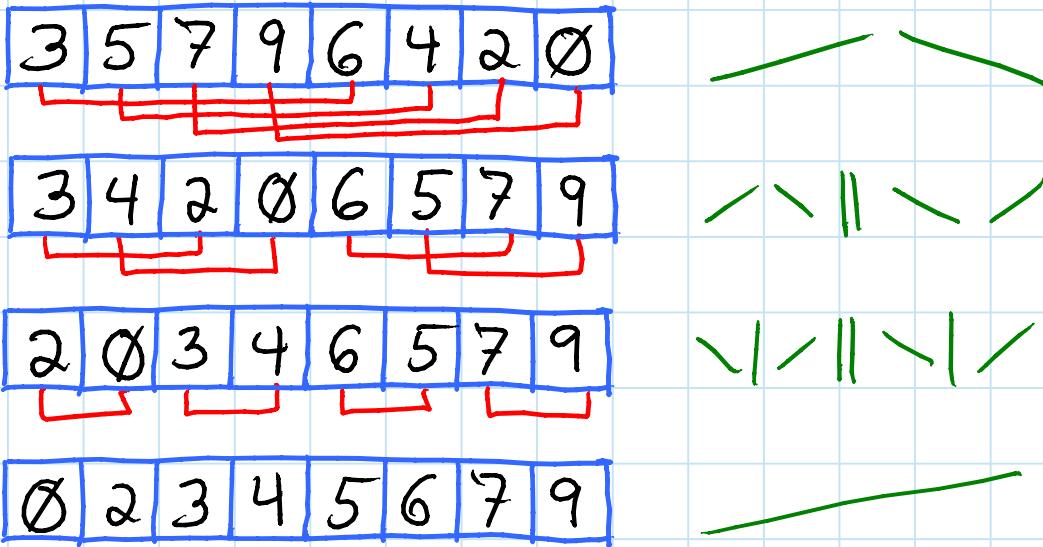
or



or c.

## Algorithm: (sorting network)

- put  $A[i]$  &  $A[n/2+i]$  in right order  
for  $i = 0, 1, \dots, n/2 - 1$
- split  $A$  in half (at  $n/2$ )
- recurse on halves in parallel



- $O(\lg n)$  rounds

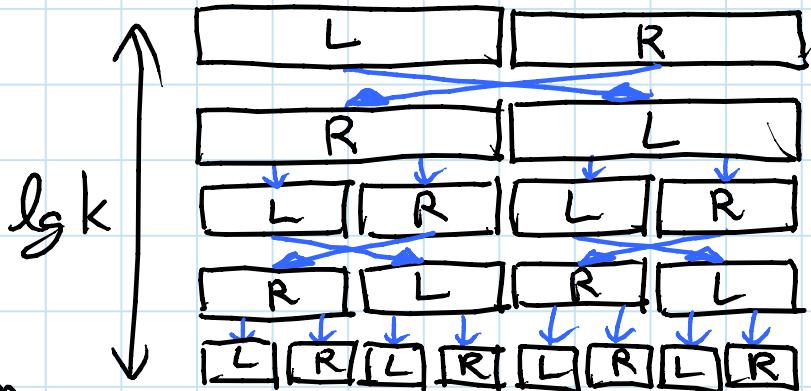
## Invariant after round: [CLRS]

- both halves are bitonic
- all elts. in left half  $<$  all elts. in right

Merging two sorted words of k elts. in  $O(\lg k)$  time

① reverse order of second word in  $O(\lg k)$  time

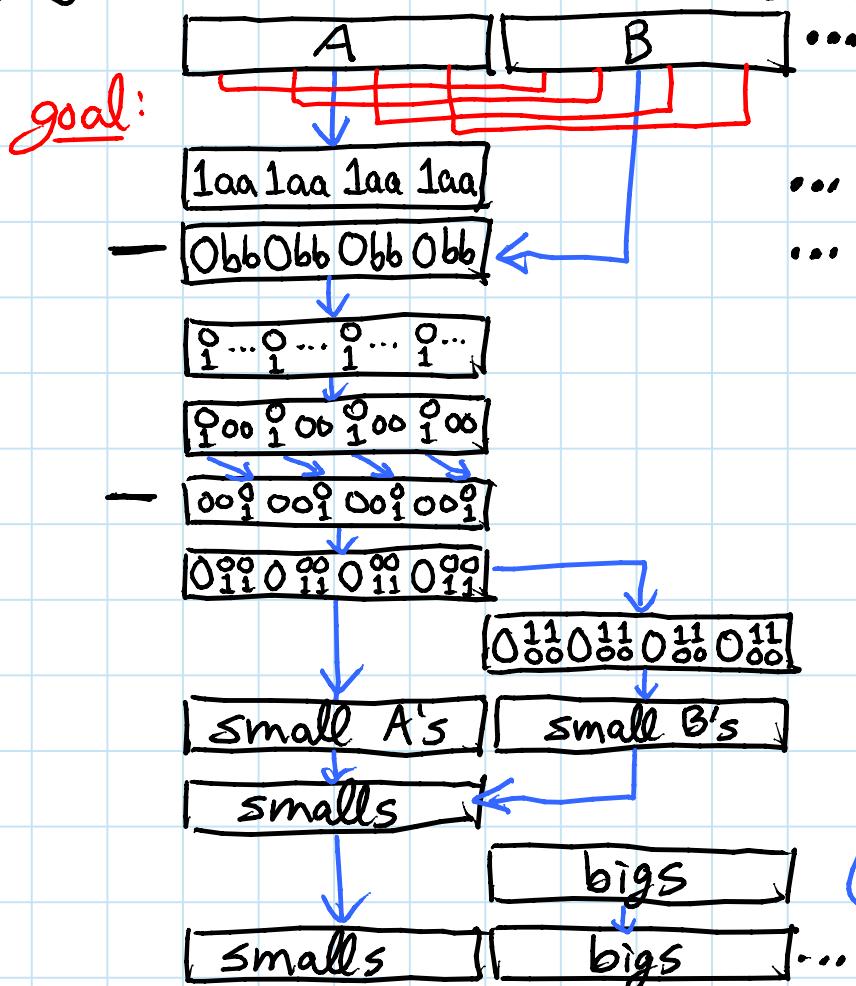
- idea:  $\text{rev}(LR) = \underbrace{\text{rev}(R)}_{\text{recurse on halves in parallel}} \underbrace{\text{rev}(L)}$



$[(\text{mask } L) \gg k/2] \text{ OR }$   
 $[(\text{mask } R) \ll k/2]$

ditto, but shifts of  $k/4$   
etc.

- ② concatenate two words (shift & OR)  $\Rightarrow$  bitonic  
③ bitonic sort, each round in  $O(1)$  time:



... mask A, OR lead bits

... mask B, shift left

subtract: 0  $\Rightarrow$  B smaller  
mask

shift right  
subtract

shift, negate, mask

mask with A, B

shift, OR  
(similar)

... OR

## Priority queues:

-  $O(n S(n, w))$  sorting algorithm  $\Rightarrow$   
 $O(S(n, w))$  worst-case priority queue

insert, delete, find-min

-  $O(P(n, w))$  priority queue  $\Rightarrow$   
 $O(P(n, w) + \alpha(n))$  meldable priority queue  
merge two queues in  $O(1)$  am.

Thorup -  
J.ACM 2007

Mendelson,  
Tarjan, Thorup,  
Zwick - TALG 2006

OPEN:

$O(n S(n, w))$  sorting alg.  $\Rightarrow$   
 $O(S(n, w))$  delete-min &  
 $O(1)$  decrease-key & insert?

Demaine &  
Patrascu  
2005