6.851 Advanced Data Structures (Spring'07)

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Problem 5 – Solution

Approximate Pattern Matching Under the Edit Distance Metric.

Definition: An e-path in the dynamic program table is a path that starts in row zero and specifies a total of exactly e errors (mismatches, insertions and deletions).

Definition: An *e*-path is *farthest reaching in diagonal* d if it is an *e*-path that ends in diagonal d, and the index of its ending column is largest among such *e*-paths.

To begin, when e = 0, the farthest reaching 0-path ending on diagonal d corresponds to the LCP of P[1..m] and T[d..n]. For e > 0, the farthest reaching e-path on diagonal d can be found by considering the following three paths that end in diagonal d.

- the farthest reaching (e-1)-path on diagonal d+1, followed by one vertical edge (deletion from P) to diagonal d, followed by the maximal extension along diagonal d that corresponds to identical substrings in P and T.
- the farthest reaching (e-1)-path on diagonal d-1, followed by one horizontal edge (deletion from T) to diagonal d, followed by the maximal extension along diagonal d that corresponds to identical substrings in P and T.
- the farthest reaching (e-1)-path on diagonal d, followed by one diagonal edge (mismatch), followed by the maximal extension along diagonal d that corresponds to identical substrings in P and T.

Notice that each "maximal extension" can be found in O(1) time using LCA queries on a suffix tree of P#T. Therefore, we can compute the value of the farthest reaching k-paths on all diagonals in O(nk) time (O(n) diagonals, k locations on each diagonal). Any k-path that reaches row m in column c say, means that the edit distance between P and a suffix of T[1..c] is at most k.