

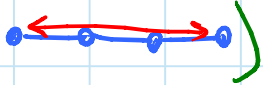
Locked linkages: recall

	<u>chains</u> [10]	<u>trees</u>	
<u>2D</u>	never locked ✓	can lock	TODAY
<u>3D</u>	can lock	can lock	
<u>4D<sup>+</sup></u>	never locked	never locked	

Algorithms for unfolding 2D chains

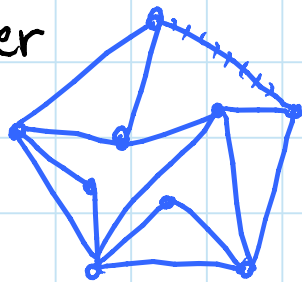
① ordinary differential equation given by (canonical) expansive infinitesimal motion  $\frac{dE}{dt} = \underline{d}$

[Connelly, Demaine, Rote 2000, 2002]

- strictly expansive (other than )
- one step in poly. time: convex program
- many steps: inaccurate (without projection)
- OPEN: how many? pseudopolynomial?

② pointed pseudotriangulations [Streinu 2000, 2005]

- expansive  $\hookrightarrow$  maximal edge set on given points
- $n^{O(1)}$  steps with  $>180^\circ$  angle at every vertex
- one step follows 1D.O.F. linkage  $\rightarrow$  delete edge of convex hull
  - best algorithm is exponential
  - OPEN: are pseudotriangulations easier than general 2D linkages? (e.g. they are noncrossing)
- PROJECT: implement this algorithm



## Algorithms for unfolding 2D chains: (cont'd)

③ energy

[Cantarella, Demaine, Iben, O'Brien 2004]

- not expansive

- one step is  $O(n^2)$  & exact on real RAM

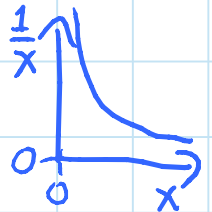
- pseudopolynomial number of steps

↳ poly. in  $n$  &  $r = \frac{\text{max. dist.}}{\text{min. distance}}$

### Approach:

- define energy function on configurations:

$$E(C) = \sum_{\text{edge } vw} \sum_{\substack{\text{vertex } u \\ \neq v \text{ or } w}} \frac{1}{d(u, vw)}$$



- any energy-decreasing motion avoids crossings: approaching 0 dist. shoots  $E \rightarrow \infty$

- expansive motion decreases energy (in fact, every term)

⇒ energy-decreasing motions exist

*smooth* ⇒ downhill gradient of energy exists:  $-\nabla E$   
- computable in  $O(n^2)$  time

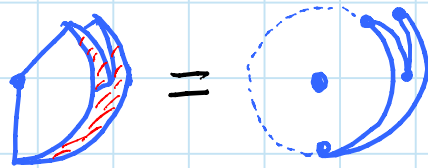
- lower bound gradient, upper bound curvature  
⇒  $O(n^{123} r^{41})$  step bound (!)

**OPEN**: improve step bound (likely not hard)

**OPEN**:  $n^{O(1)}$  step bound possible? conjecture no

**OPEN**: is minimum-energy configuration unique?  
for equilateral polygons, it's a regular  $n$ -gon

Single-vertex rigid origami: [Streinu & Whiteley 2001]  
every folded state of a single-vertex  
crease pattern can be folded rigidly  
(continuously, faces staying rigid)



linkage folding!

Spherical Carpenter's Rule Theorem: [Streinu & Whiteley]

closed chain of total length  $2\pi$  on unit sphere  
has a connected configuration space

- proof based on projective invariance of  
infinitesimal rigidity

- length  $\leq 2\pi \Rightarrow$  lie in hemisphere

$\Rightarrow$  can project to plane

- length  $= 2\pi \Rightarrow$  convex config. = equator

- length  $< 2\pi \Rightarrow$  2 convex configs. (cw & ccw)

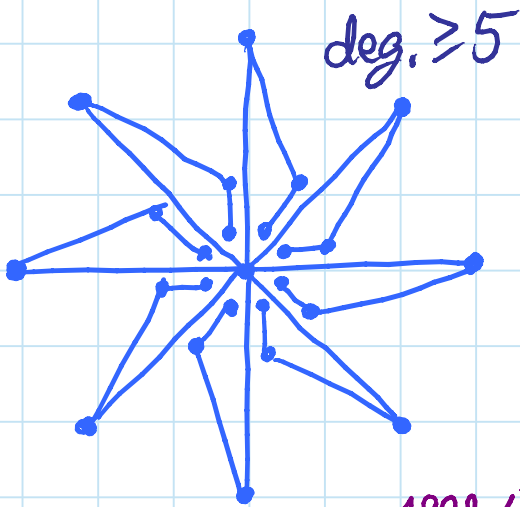
$\Rightarrow$  2 connected components of configs.

- length  $> 2\pi \Rightarrow$  no convex configuration

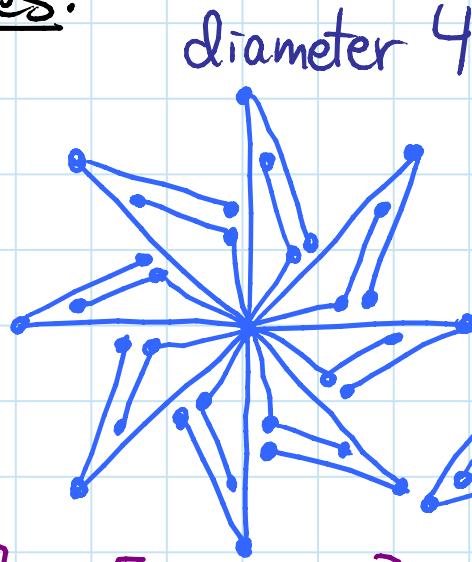


Touching case (e.g. flat folding) handled by  
recent self-touching Carpenter's Rule Theorem  
[Abbott, Demaine, Gassend 2007]

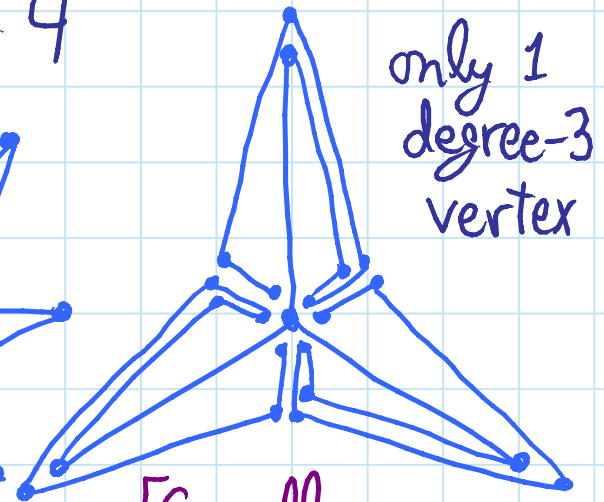
# Locked 2D trees:



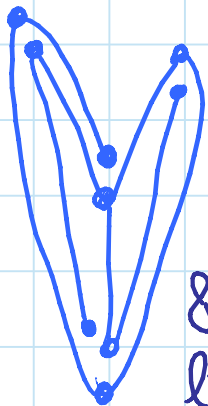
[Biedl et al. 1998/2002]



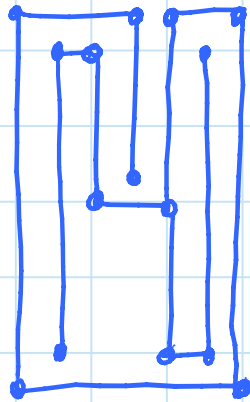
[Poon 2005]



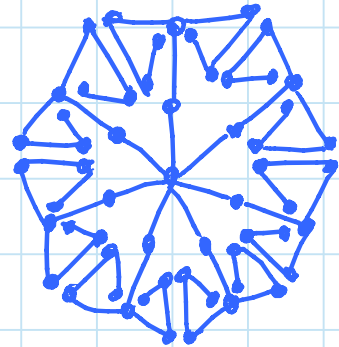
[Connelly, Demaine, Rote 2002]



8 edges linear



orthogonal

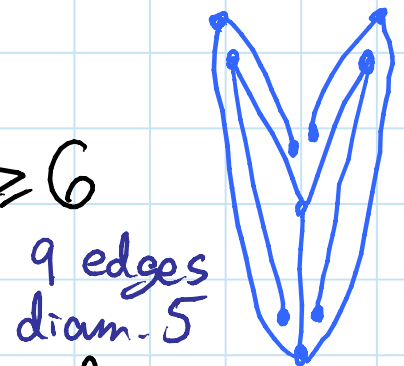


equilateral  
not tight

[Ballinger, Charlton, Demaine, Demaine, Iacono, Liu, Poon 2009]

- linear = edges lie (nearly) in a line
- locked linear trees have
  - $\geq 8$  edges
  - $\geq 9$  edges or diameter  $\geq 6$

[Ballinger et al.]



9 edges  
diam. 5

**OPEN:** 8 edges minimal for nonlinear?  
14 edges minimal for orthogonal?

- OPEN: characterize locked linkages  
e.g. locked trees in 2D or chains in 3D
- polynomially solvable?
  - special case: linear trees

- Related problem: can you fold config. A  $\rightarrow$  config. B?
- PSPACE-complete for 2D trees & 3D chains  
[Alt, Knauer, Rote, Whitesides 2004]
  - but their reductions use locked linkages as gadgets — so all locked

# Infinitesimally locked linkages [Connelly, Demaine, Rote 2002]

Intuition: in many locked examples (particularly 2D), as gaps get smaller, so do valid motions

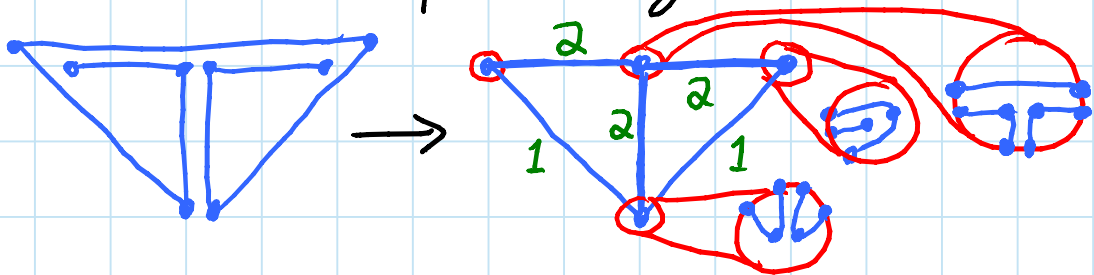
Locked within  $\epsilon$  = configuration from which it is impossible to get farther than  $\epsilon$  in configuration space

Rigid = locked within  $\emptyset$

- but trees are never rigid... right?



Self-touching configuration allows infinitesimal gaps: geometric overlap, distinguished combinatorially



- now can be rigid

Return to nontouching: rigidity  $\Rightarrow$  "strongly locked"

Strongly locked = sufficiently small perturbations are locked within  $\epsilon$ , for any  $\epsilon > 0$

$\delta$ -perturbation = move vertices within  $\delta$ -disks, preserving combinatorial sidedness

Every self-touching has a (non-self-touching)  $\delta$ -perturbation, for all  $\delta > 0$  [Ribó Mor, PhD 2006]

Proof based on "sloppy rigidity": [Connelly 1982]  
if relax the edges in a rigid tensegrity  
(bars can change length by  $\delta$   
struts can shrink by  $\delta$ , etc.)  
then still can't move more than  $\epsilon$

## Infinitesimally locked linkages: (cont'd)

### Infinesimal rigidity:

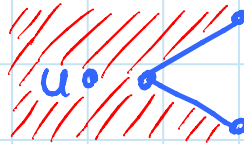
- implies rigidity

- "zero-length strut" (linear inequality):

$u$  should remain right of  $vw$



- sometimes nonconvex:



⇒ conservative polynomial test (drop constraints)  
or exponential test (split into 2 convex)

- analogs of equilibrium stress & duality

- even Maxwell-Cremona [Ribó Mor, PhD 2006]

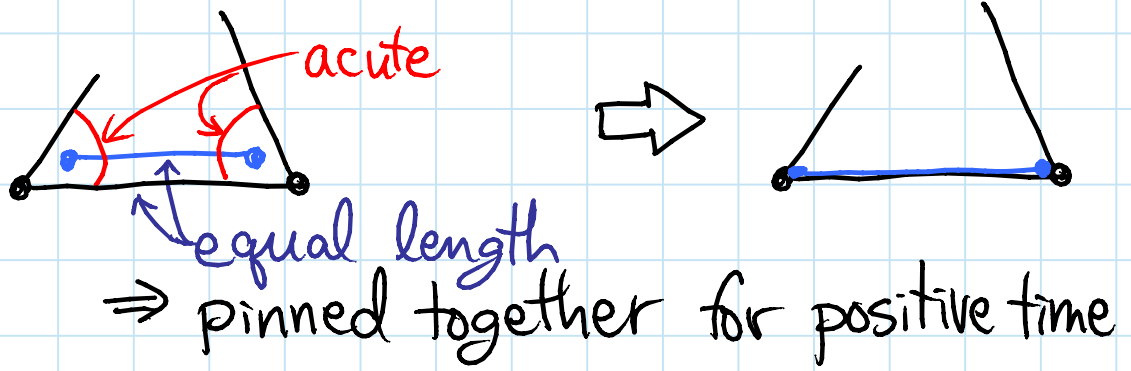
- nice proofs by hand: positive stress on struts  
+ underlying linkage rigid

(  
⇒ inf. rigid  
⇒ rigid  
⇒ strongly locked  
)

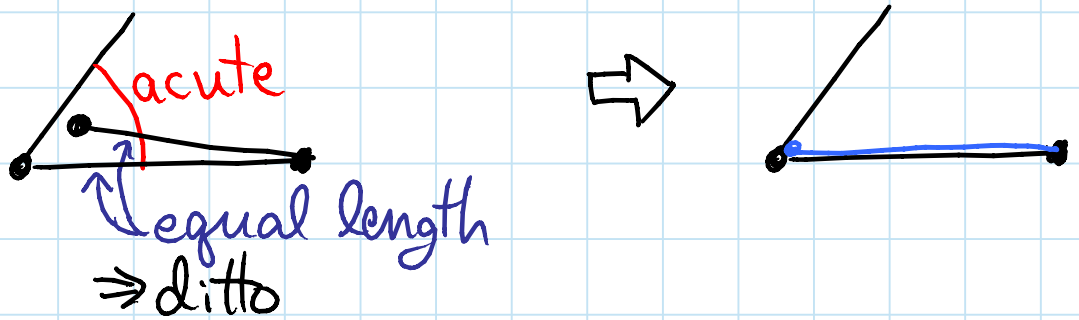
**PROJECT**: implement locked linkage  
tester/designer tool

Infinitesimal locking rules: [Connelly, Demaine, Demaine, Fekete, Langerman, Mitchell, Ribó, Rote 2006]

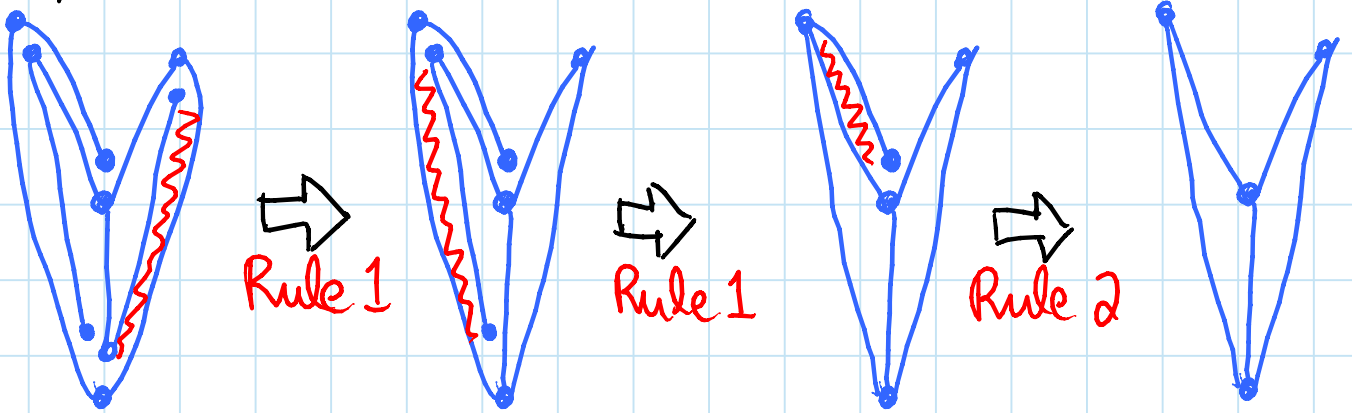
Rule 1:



Rule 2:



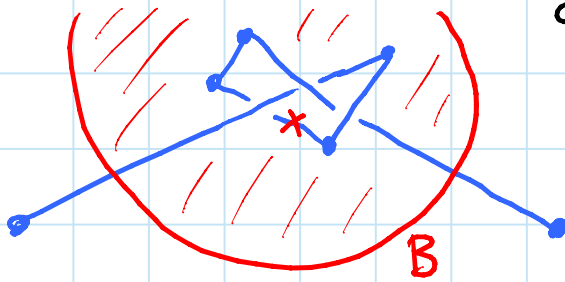
Example:



rigid ← rigid  
 (strongly locked)



3D knitting needles: locked if each end bar is longer than  $\sum$  middle bars



[Cantarella & Johnston 1998]

Proof: draw ball  $B$  centered at midpoint of middle bars, diameter =  $\sum$  middle bars +  $\epsilon$

$\Rightarrow$  middle vertices remain inside  $B$ ,  
end vertices remain outside  $B$ .

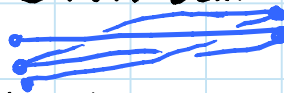
$\Rightarrow$  any motion could be augmented by an unknotted rope connecting two ends outside  $B$ .

$\Rightarrow$  straightening motion would untie trefoil knot.  $\square$

OPEN: minimum possible edge length ratio for which locked 3D chain exists?

- best example is  $1:3+\epsilon$  above

OPEN: any locked equilateral 3D chain? [Biedl et al.]  
equilateral 3D chain self-weaving on line [E. Demaine]



equilateral unknotted closed chains? [M. Demaine]

equilateral trees? [E. Demaine; Poon]

equilateral chain of equal-width cylinders? [O'Rourke]