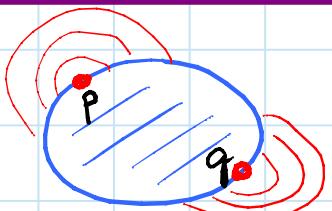


- Pita form: perimeter halving on convex 2D body
 - as performed in L17, but can be smooth

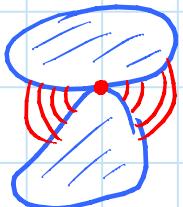


Alexandrov - Pogorelov Theorem: [1950/1973]

every convex metric, topologically a sphere, is realized as the surface of a unique convex 3D body → BEYOND POLYHEDRA

- proof by limiting argument + Alexandrov

- D-form: glue together 2 convex 2D bodies of equal perimeter
developable. from a dream... [Tony Wills]



- Seam form: glue together 2D bodies to satisfy Alexandrov-Pogorelov properties:

[Demaine & Price - DCG 2009]

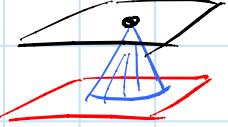
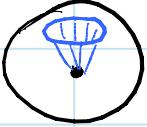
- ① = convex hull of seams
- ② creases (other than seams) are line segments with endpoints at (strict) vertices OR tangent to seams

impossible if 2D bodies convex

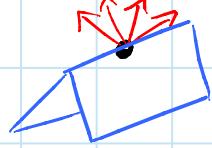
- ⇒ D-forms have no seams & pita forms have ≤ 1 crease, pg

LET'S MAKE SOME D-FORMS!

Proof of ①:

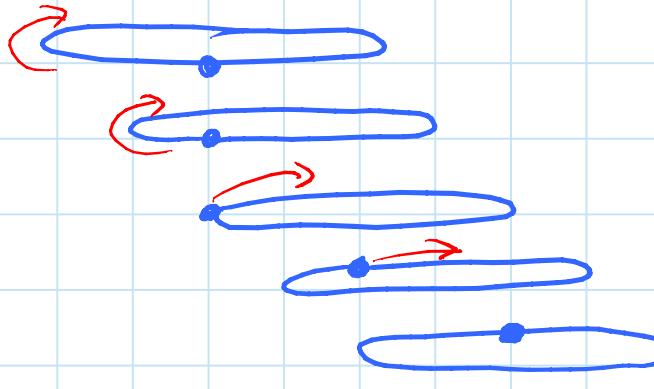
- Minkowski's Theorem: any convex body is the convex hull of its extreme points
a tangent plane hits just the point ↳
- extreme point can't be locally flat AND convex:

- curvature = area of tangent normals on Gauss sphere

- ⇒ positive at extreme point of convex body □

Proof of ②:

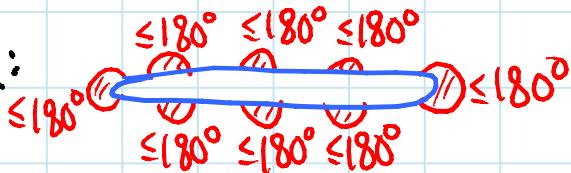
- locally flat crease point has range of tangent planes between two extremes

- point can't be extreme by ①
⇒ all tangent planes hit surface
⇒ surface continues along line of intersection, remaining a crease by tangent planes, until not locally flat
- if an endpoint is not a vertex, still zero curvature
⇒ must be tangent to seam or else get third normal direction ⇒ Gauss area > 0

□

- o Rolling belt:



- to work:



(just like a convex body)

- o Alexandrov implementation

- o Folding nonconvex polyhedra: (see O'Rourke 2010 & Spring 2005)

↗ genus-0 case

Burago-Zalgaller Theorem: [1960; 1996]

every polyhedral metric has an isometric polyhedral realization in 3D.

noncrossing if metric is orientable
or has boundary

- uses Nash's "spiralizing perturbations"
- is "strongly corrugated"
- finite # polygons ... but no bound known

OPEN: algorithm to find realization?