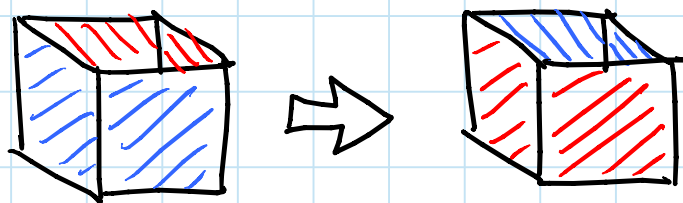


6.849

Class 10

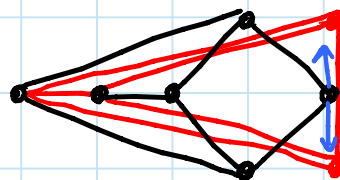
Oct. 11, 2012

- (at end) Finish Hyper Truncated Tetrahedron
- Folded states $\rightarrow$ folding motions:
what's wrong with holes?
 - could try to fill hole
 - but folded state doesn't define where hole goes
 - might be impossible without intersection
 - e.g.



- possible (even with finite # creases)
- impossible with "holes" filled...

- Sliding joints in linkages
 - can be simulated by regular linkages via Peaucellier:



Kempe Universality Theorem:

- Why unbraced contra/parallelogram bad?
- How contraparallelogram bracing works [Abbott & Barton 2004]

- $|xp| = |xr|$ & $|xs| = |xq|$
 $\Rightarrow x$ lies on perp. bisectors of pr & sq
 $\Rightarrow x$ would lie interior to parallelogram

(actually center)

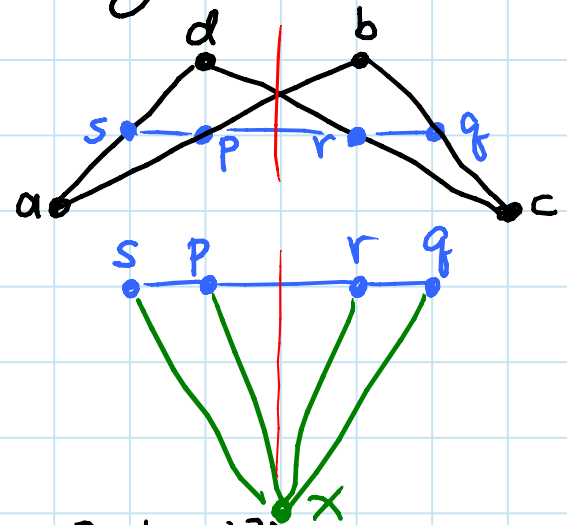
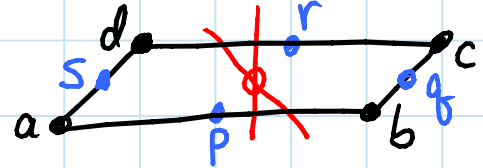
- impossible for $|xp| > \text{perimeter}$

- placing x in contraparallelogram:

$$|sp| \cdot |sr| = \frac{1}{4} (|ab|^2 - |ad|^2)$$

$$|xs|^2 - |xp|^2 = |sp| \cdot |sr|$$

$\Rightarrow$ set $|xs|^2 = |xp|^2 + \frac{1}{4} (|ab|^2 - |ad|^2)$



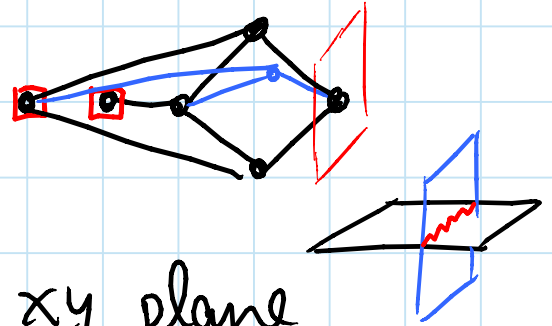
PROJECT:

- implement Kempe e.g. for splines
- "Kempe" alphabet
- Kempe sculpture

Generalization: [Abbott, Barton, Demaine 2008]
 ↳ Master's thesis

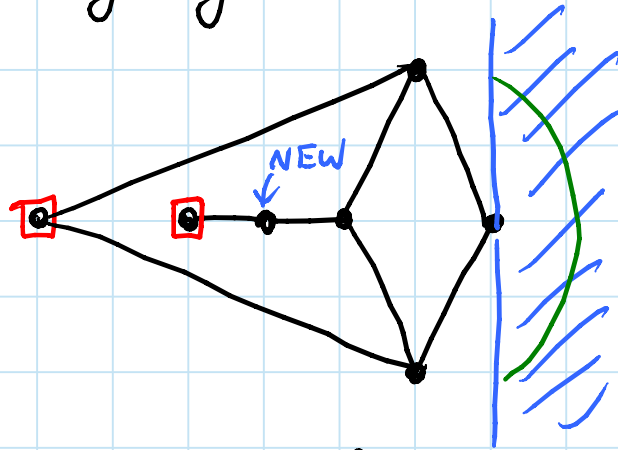
o Higher dimensions:

- 3D Peaucellier restricts to plane
- two restrict to line
- Kempe construction in xy plane
- copy angles/lengths into/out of xy



o Semi-algebraic set = finite union/intersection of polynomial inequalities $p(x,y) \geq 0$

- includes splines (piecewise polynomial)
- inequality by modified Peaucellier:



- intersection: overlay two linkages at p

- union:

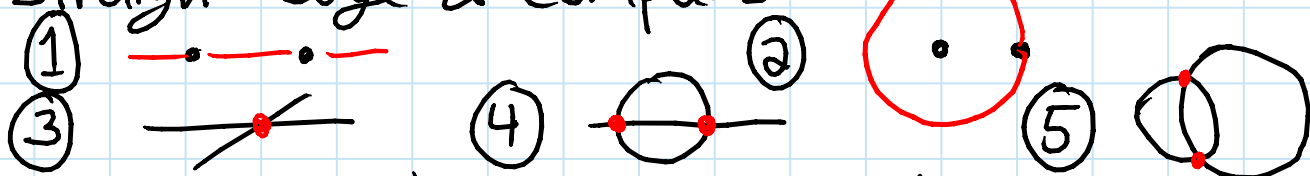
$\mathcal{L}_1$	p_1	$\left[(x-x_1)^2 + (y-y_1)^2 \right] \cdot \left[(x-x_2)^2 + (y-y_2)^2 \right] = 0$	OR
$\mathcal{L}_2$	p_2		AND

p

Kempe on 3 points

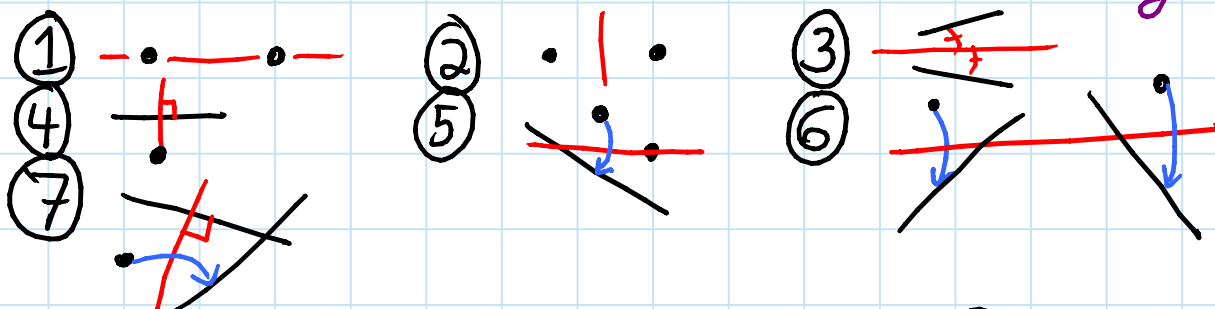
○ Axioms:

- straight edge & compass:



- can compute $\emptyset, 1, +, -, *, /, \sqrt{}$
($\Rightarrow$ solve quadratics) & that's all
- can't trisect 60° or compute $\sqrt[3]{2}$ [Wanzen 1837]

- single-fold origami: [Huzita 1989; Hatori 2002; Justin 1989; Lang 2010]



- can compute $\emptyset, 1, +, -, *, /, \sqrt{}, \sqrt[3]{}$
($\Rightarrow$ solve cubics & quartics) & that's all
[Huzita & Scimemi 1989; Emert, Meeks, Nelson 1994]
- can trisect angles but can't quintisect [Abe]
- can compute $\sqrt[3]{2}$ [Messer 1985]
- Reference Finder software [Lang]

- two-fold origami [Alperin & Lang - OSME 2006]
- can quintisect angles

- n-fold origami [Alperin & Lang; Demaine & Demaine 2000]
- can solve any polynomial