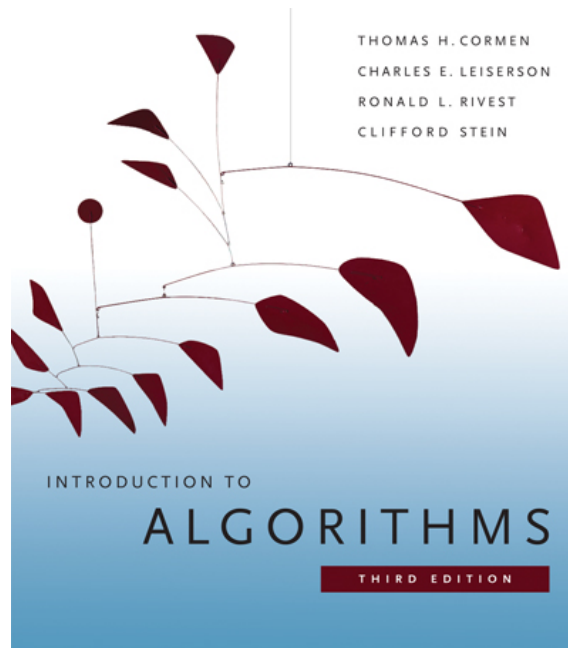


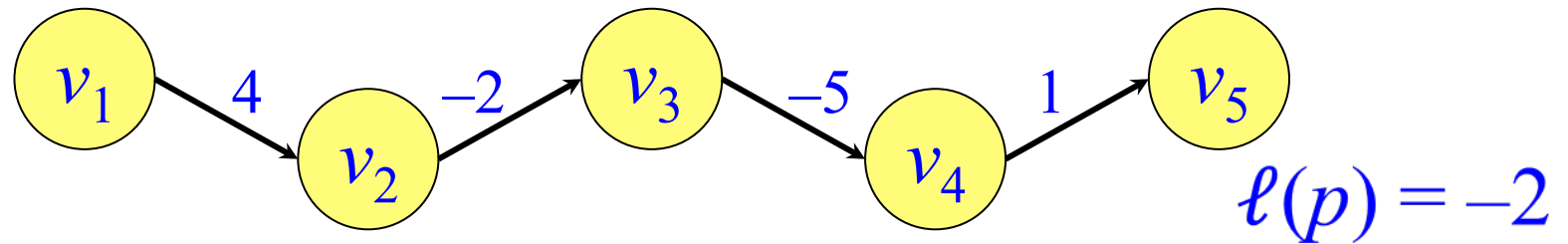
# 6.006- *Introduction to Algorithms*



## *Lecture 15*

**Prof. Silvio Micali**

# Shortest Paths in a Graph



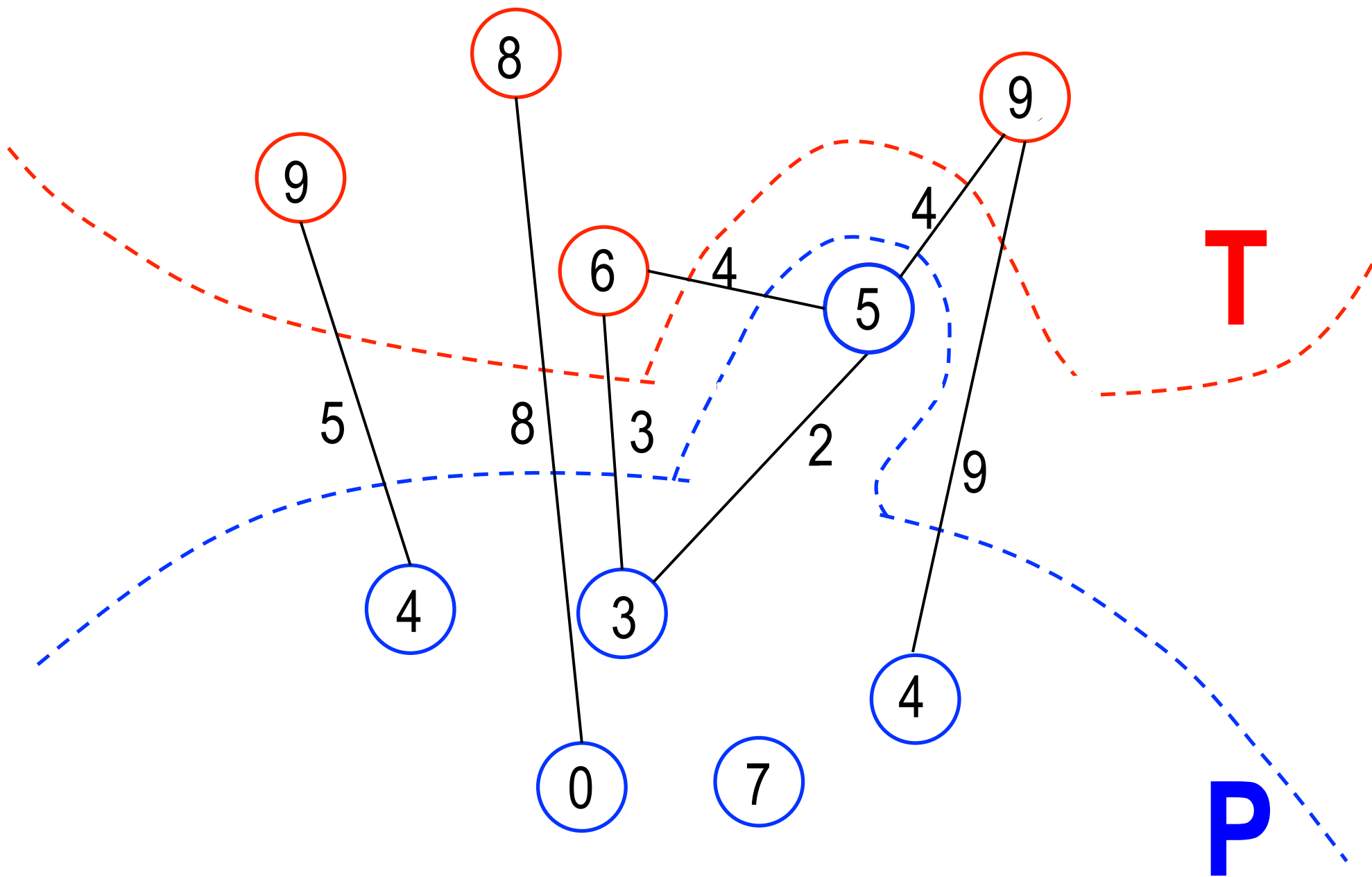
- ◆  $\ell(e)$  length of edge  $e$
- ◆  $\ell(p)$  length of path  $p$

Given a “source”  $s$ :

- ◆  $\lambda(v)$   $\exists$  path  $p$  from  $s$  to  $v$  with  $\ell(p) = \lambda(v)$   
You can get from  $s$  to  $v$  in  $\lambda(v)$  length
- ◆  $\delta(v)$  distance from  $s$  to  $v$   
Length of **a** shortest path from  $s$  to  $v$

# Recall: Dijkstra's Algorithm

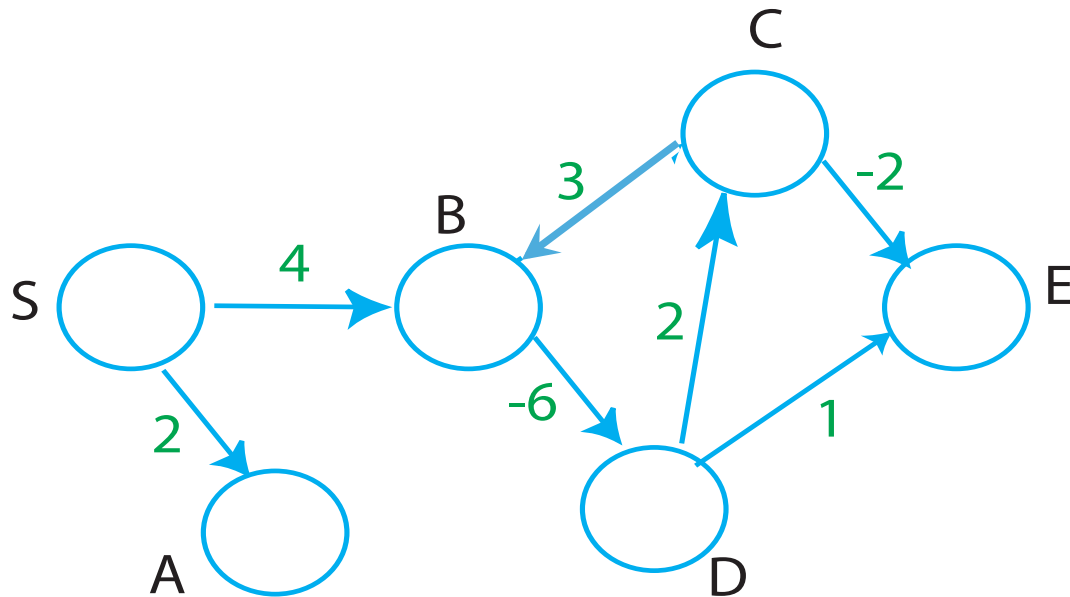
**Distances** from  $s$  when  $\ell: E \rightarrow [0, +\infty]$



# Today: Shortest Paths (from $s$ ) in Digraphs with General Edge Length

$$\ell: E \rightarrow (-\infty, +\infty)$$

Makes sense when  $G$  has no negative cycles!



# Notation

- ◆  $\ell(e)$  length of edge  $e$
- ◆  $\ell(p)$  length of path  $p$

Given a “source”  $s$ :

- ◆  $\lambda(v)$   $\exists$  path  $p$  from  $s$  to  $v$  with  $\ell(p) = \lambda(v)$
- ◆  $\delta(v)$  distance from  $s$  to  $v$
- ◆  $\pi(v)$  predecessor of  $v$  on a best path so far  
(initially,  $\pi(s) = s$ , and  $\pi(v) = NIL$   $v \neq s$ )

# A generic start

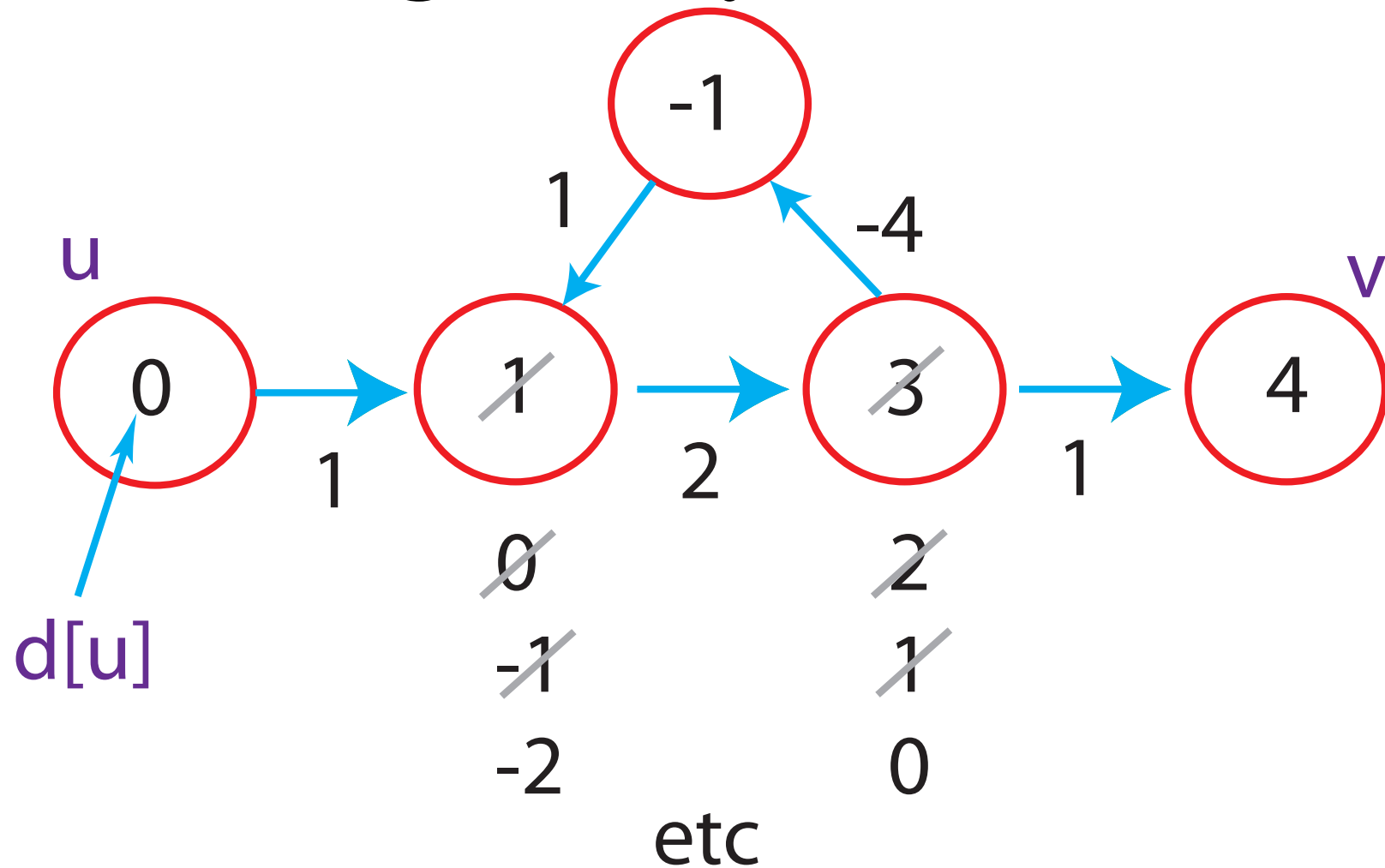
```
 $d[s] \leftarrow 0$   
 $\pi[s] \leftarrow s$   
for each  $v \in V - \{s\}$   
    do  $d[v] \leftarrow \infty$   
         $\pi[v] \leftarrow \text{nil}$ 
```

} *initialization*

```
while there is an edge  $(u, v) \in E$  s. t.  
     $d[v] > d[u] + \ell(u, v)$  do  
    select arbitrarily one such edge  
    set  $d[v] \leftarrow d[u] + \ell(u, v)$   
         $\pi[v] \leftarrow u$   
endwhile
```

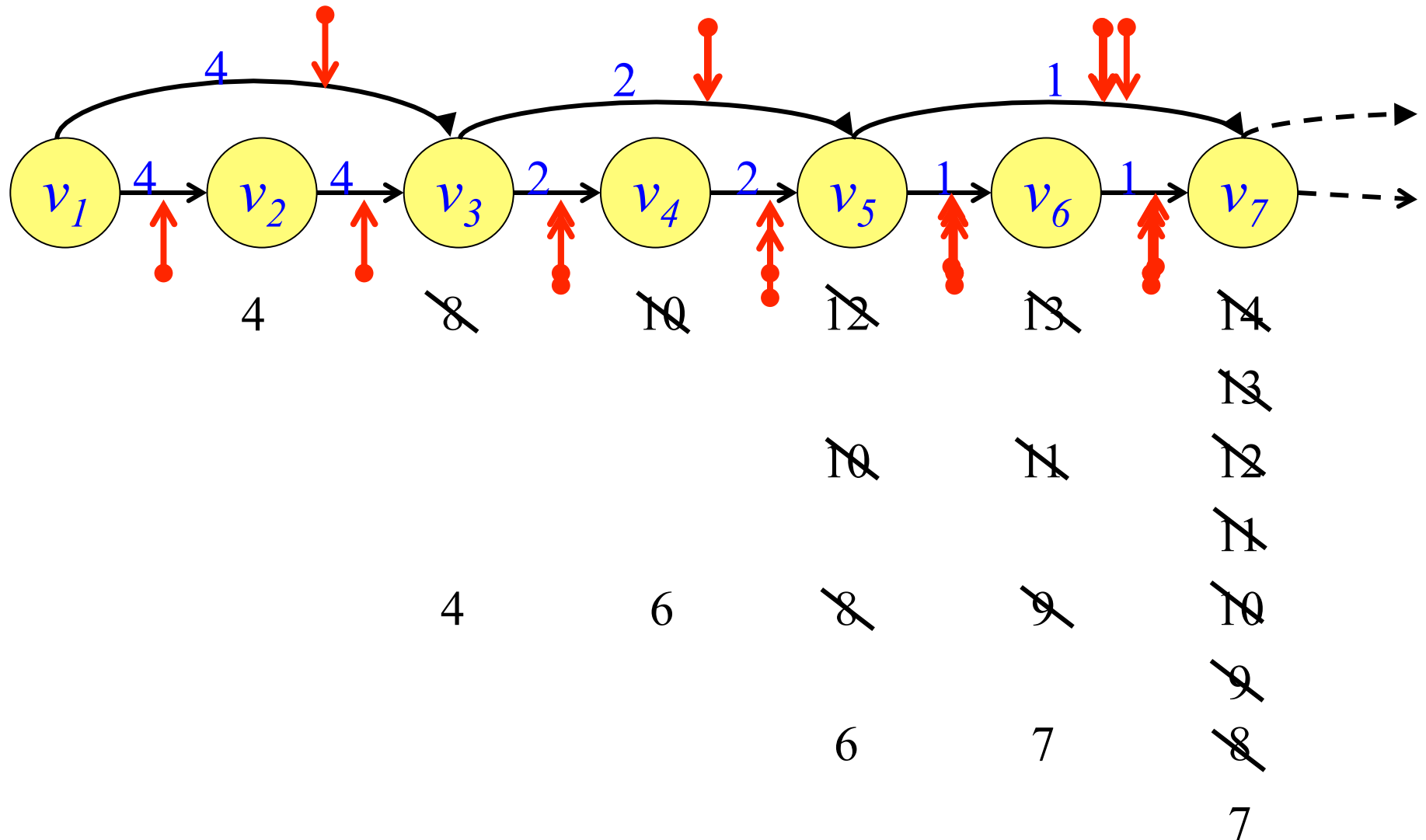
} *Relaxation  
(Improvement)  
Step*

**Of course, it will not stop when  
negative cycles exist**

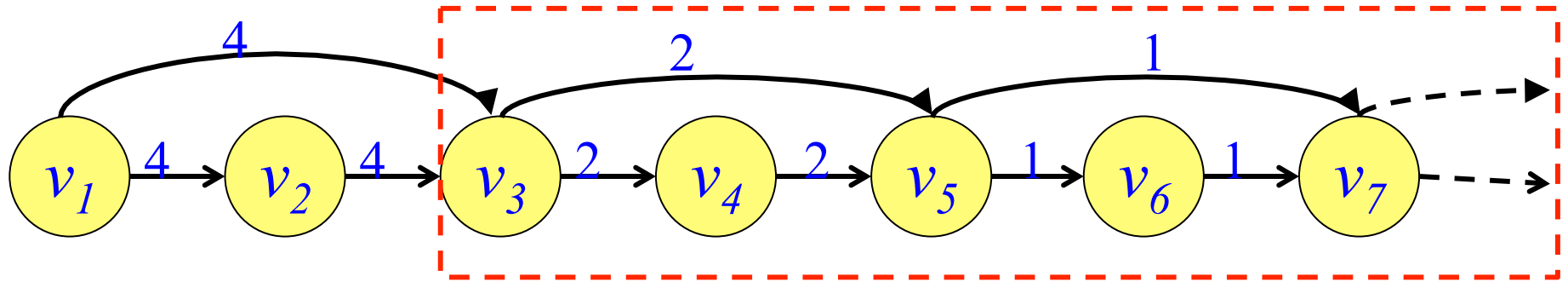




# What if no negative cycle ....



# What if no negative cycle ....



**Analysis** = # of relaxations

$T(n)$  ?

$n$  = number of vertices

$$T(n) = 3 + 2T(n - 2) \quad \Rightarrow \quad T(n) = \Theta(2^{\frac{n}{2}})$$

Need to be **careful** how you relax!

# HOW? (Bellman Ford)

- ♦ Arbitrarily fix an ordering of the edges:  $e_1, \dots, e_m$

0.  $\lambda(s) \leftarrow 0 \qquad \qquad \qquad \forall x \neq s: \lambda(x) = +\infty$

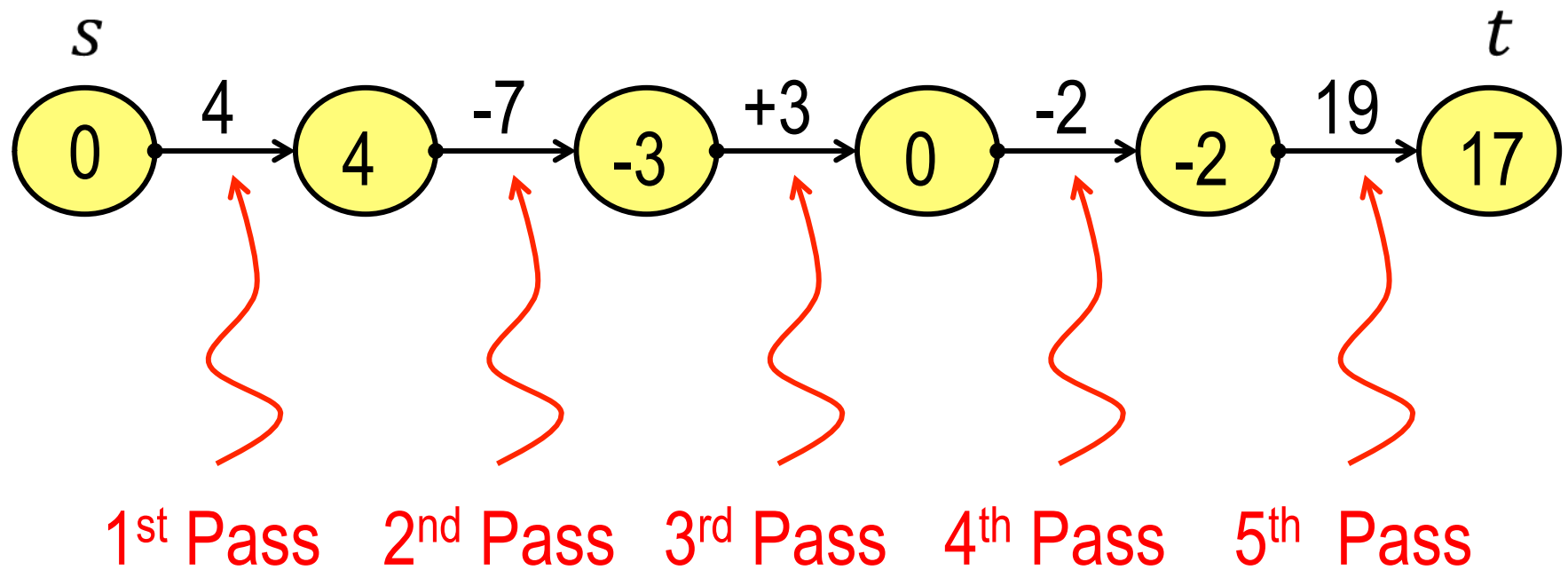
1. Until no improvement found do:

*For  $i = 1$  to  $m$  do:*

**PASS**<sub>def</sub>    **IF**  $u \xrightarrow{e_i} v$  is such that  $\lambda(v) > \lambda(u) + \ell(e_i)$   
              **Then**  $\lambda(v) \leftarrow \lambda(u) + \ell(e_i)$

Cost of one PASS =  $O(m)$     How many PASSES ?

Let this be shortest path from  $s$  to  $t$



Ford's Total Complexity =  $O(nm)$

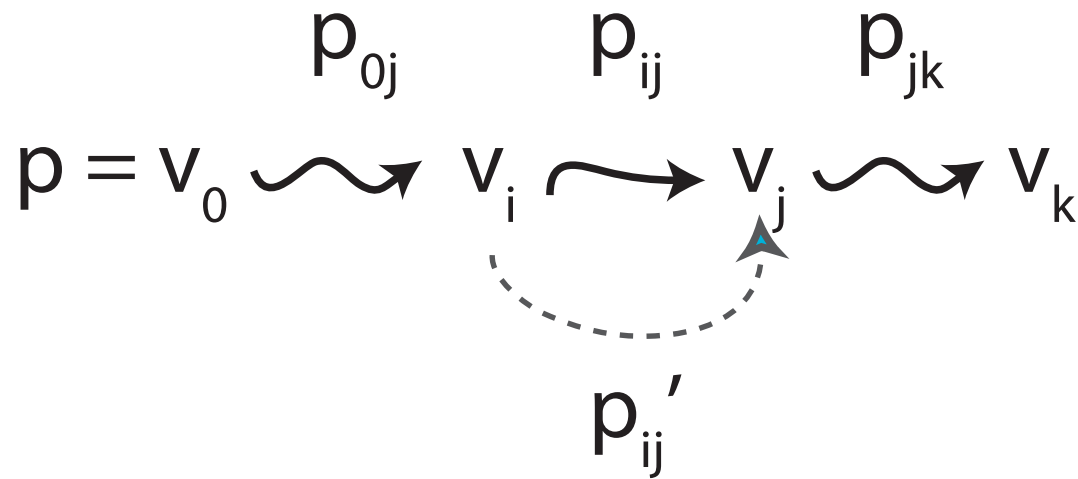
And if  $G=(V,E)$  had cycles?

# Take Homes

# Optimal substructure

**Theorem.** A subpath of a shortest path is a shortest path.

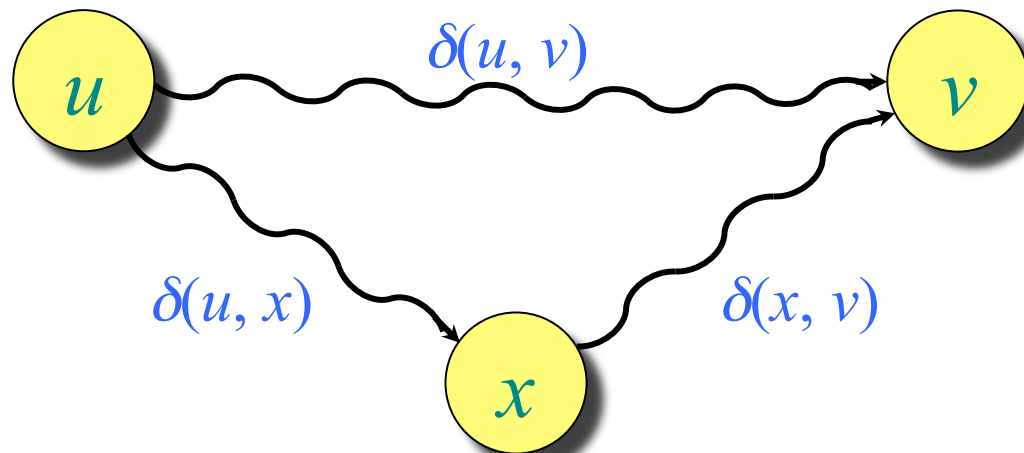
*Proof.* By contradiction ...



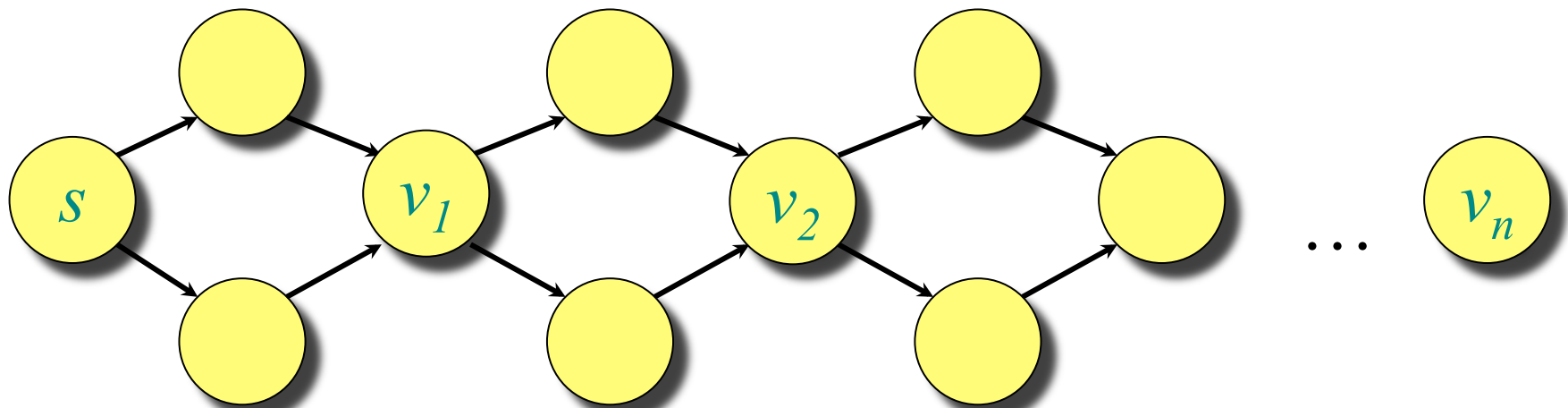
# Triangle inequality

**Theorem.** For all  $u, v, x \in V$ , we have  
$$\delta(u, v) \leq \delta(u, x) + \delta(x, v).$$

*Proof.*



# Combinatorics vs. Combinatorial Optimization





"See you later alligators"