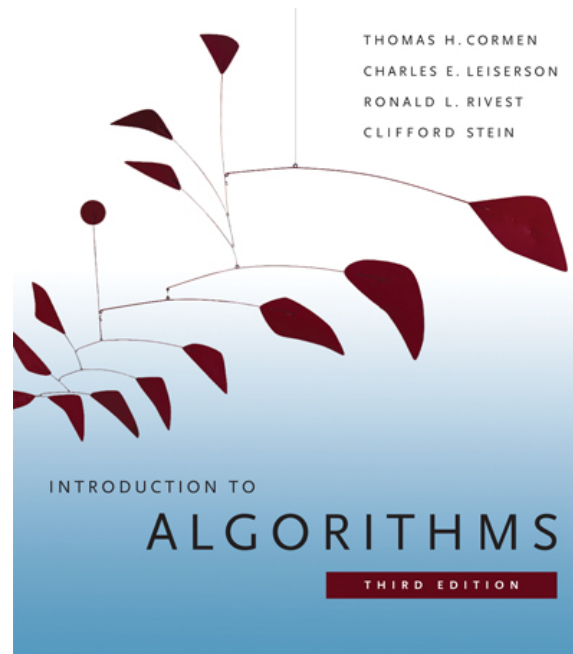


# 6.006- *Introduction to Algorithms*



## *Lecture 9*

**Prof. Piotr Indyk**

# Menu

- Priority Queues
- Heaps
- Heapsort

# Priority Queue

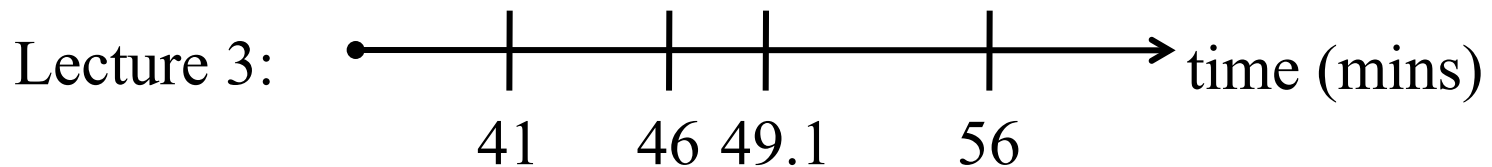
A data structure implementing a set  $S$  of elements, each associated with a key, supporting the following operations:

$\text{insert}(S, x)$  : insert element  $x$  into set  $S$

$\text{max}(S)$  : return element of  $S$  with largest key

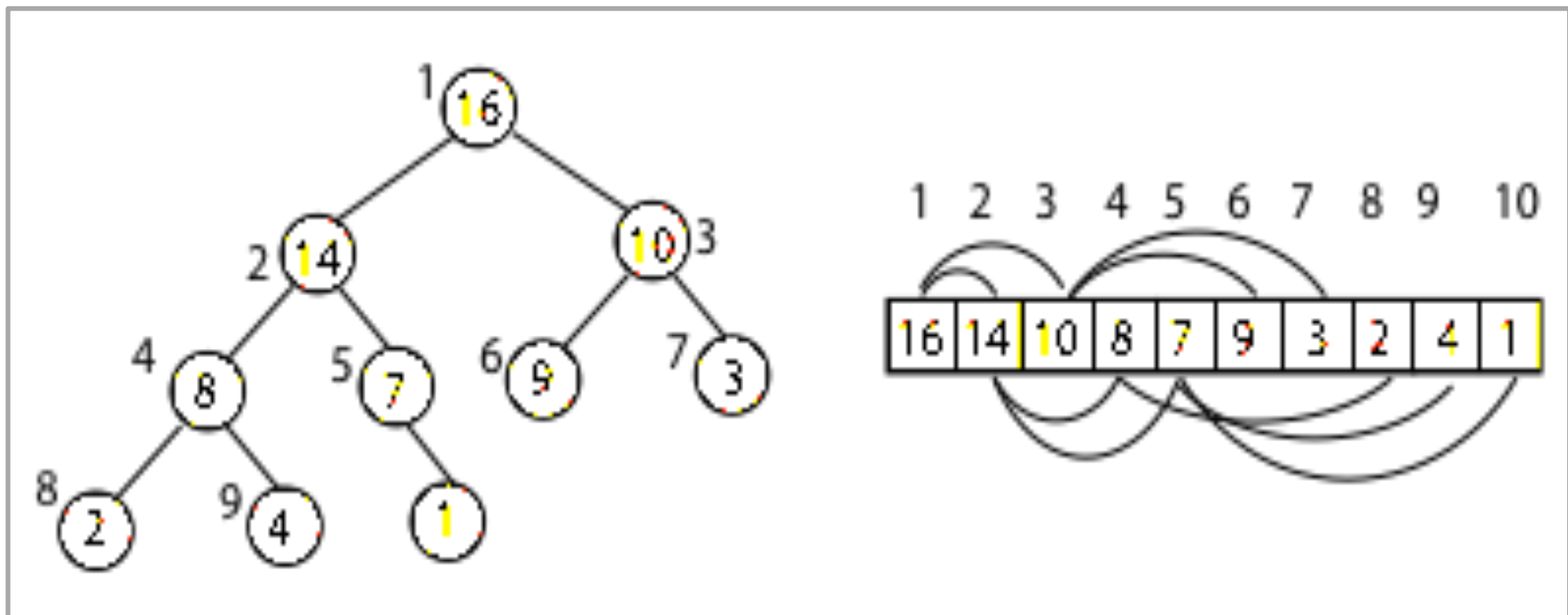
$\text{extract\_max}(S)$  : return element of  $S$  with largest key and remove it from  $S$

$\text{increase\_key}(S, x, k)$  : increase the value of element  $x$ 's key to new value  $k$   
(assumed to be as large as current value)



# Heap

- Implementation of a priority queue (more efficient than BST)
- An **array**, visualized as a nearly complete **binary tree**
- **Max Heap Property**: The key of a node is  $\geq$  than the keys of its children  
(**Min Heap** defined analogously)



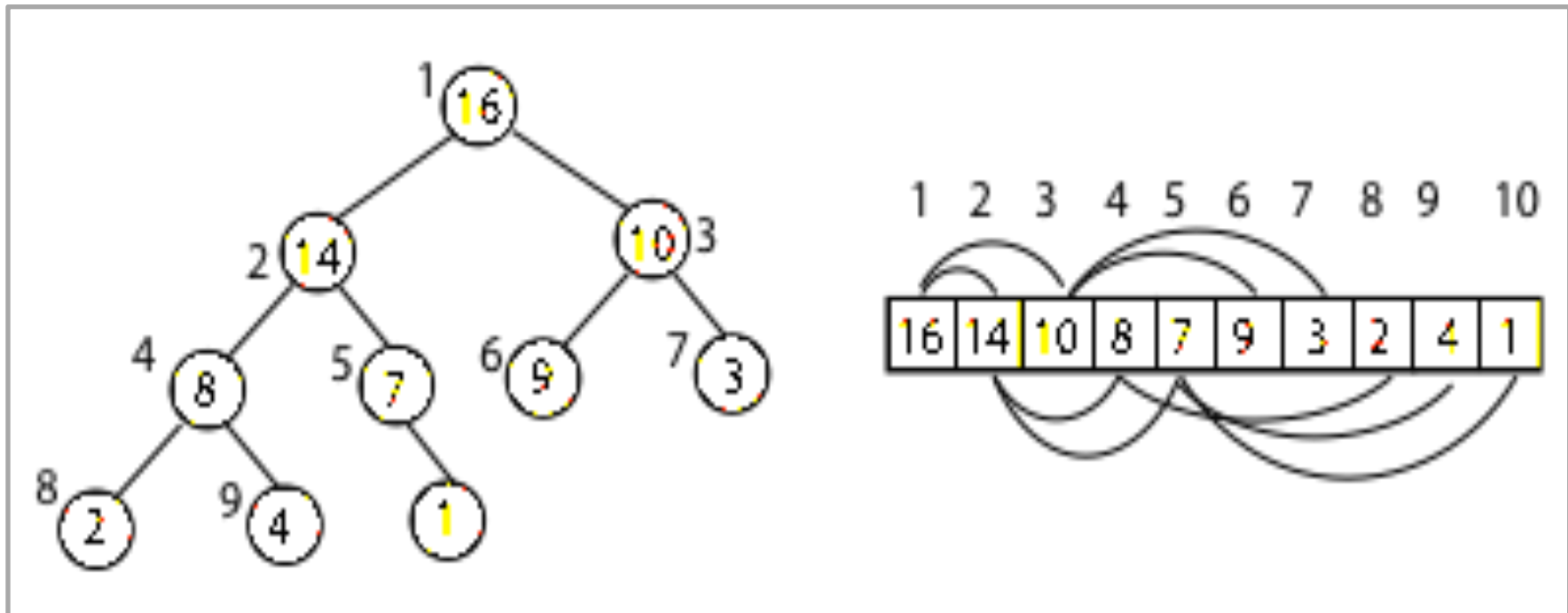
# Heap as a Tree

root of tree: first element in the array, corresponding to  $i = 1$

$\text{parent}(i) = i/2$ : returns index of node's parent

$\text{left}(i) = 2i$ : returns index of node's left child

$\text{right}(i) = 2i+1$ : returns index of node's right child



# Heap Operations

`build_max_heap` : produce a max-heap from an unordered array

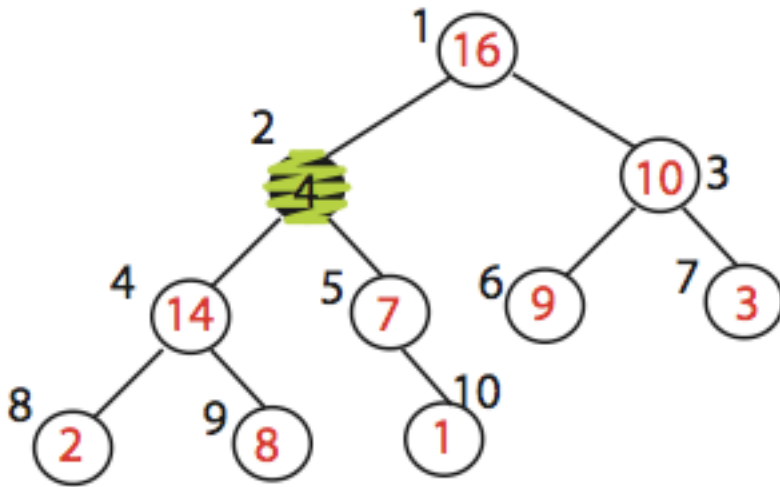
`max_heapify` : correct a **single** violation of the heap property in a subtree at its root

`insert`, `extract_max`, `heapsort`

# Max\_heapify

- Assume that the trees rooted at  $\text{left}(i)$  and  $\text{right}(i)$  are max-heaps
- If element  $A[i]$  violates the max-heap property, correct violation by “trickling” element  $A[i]$  down the tree, making the subtree rooted at index  $i$  a max-heap

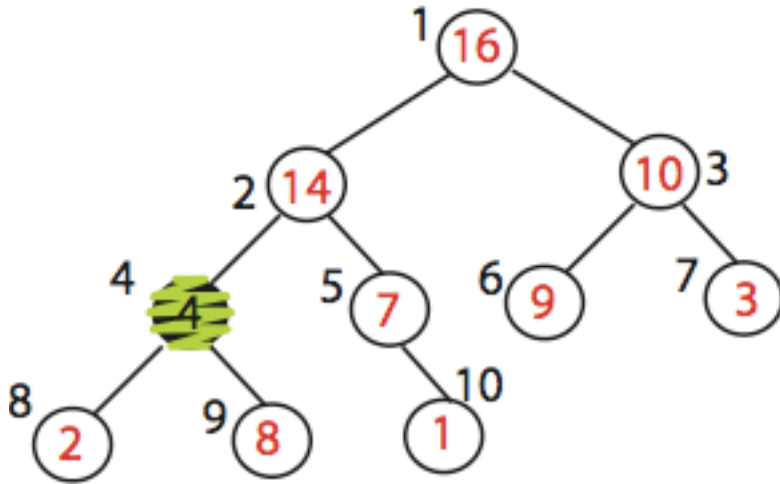
# Max\_heapify (Example)



MAX\_HEAPIFY (A,2)  
heap\_size[A] = 10

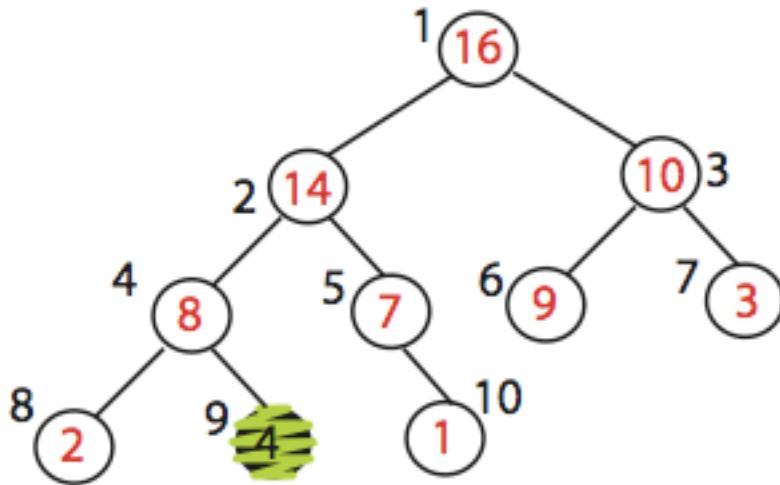


# Max\_heapify (Example)



Exchange A[2] with A[4]  
Call MAX\_HEAPIFY(A,4)  
because max\_heap property  
is violated

# Max\_heapify (Example)



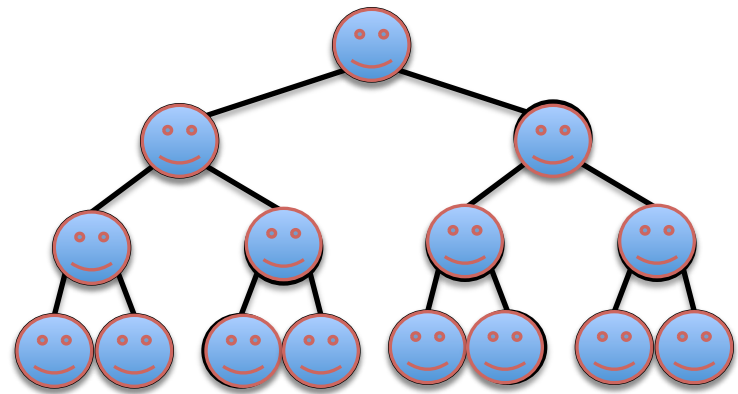
Exchange A[4] with A[9]  
No more calls

Time=?  $O(\log n)$

# Build\_Max\_Heap(A)

Converts  $A[1..n]$  to a max heap

Build\_Max\_Heap(A):  
  for  $i=n/2$  downto 1  
    do Max\_Heapify(A,i)



Time=?  $O(n)$

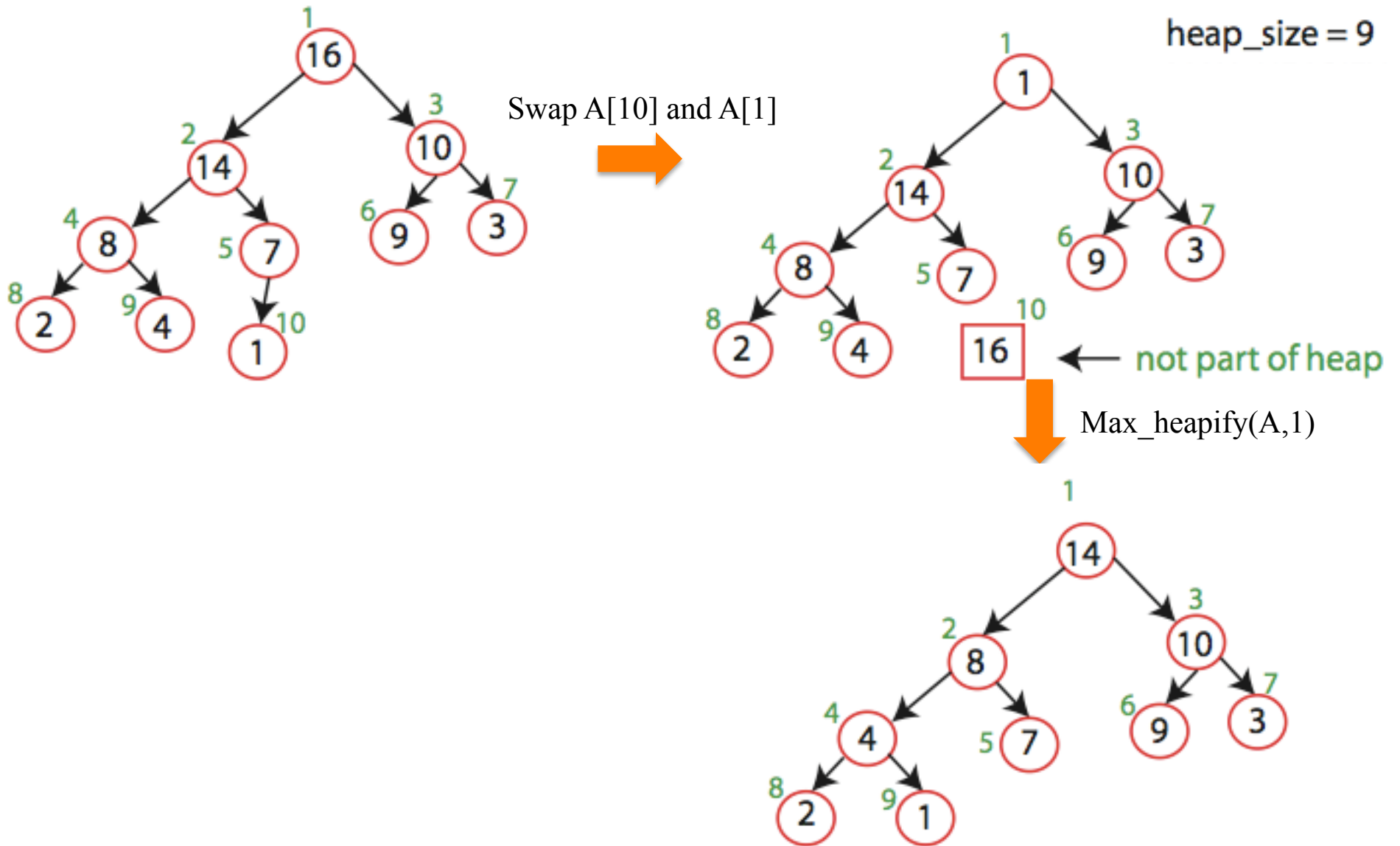
$T(n)=2T(n/2)+O(\log n)$  + Master Theorem

# Heap-Sort

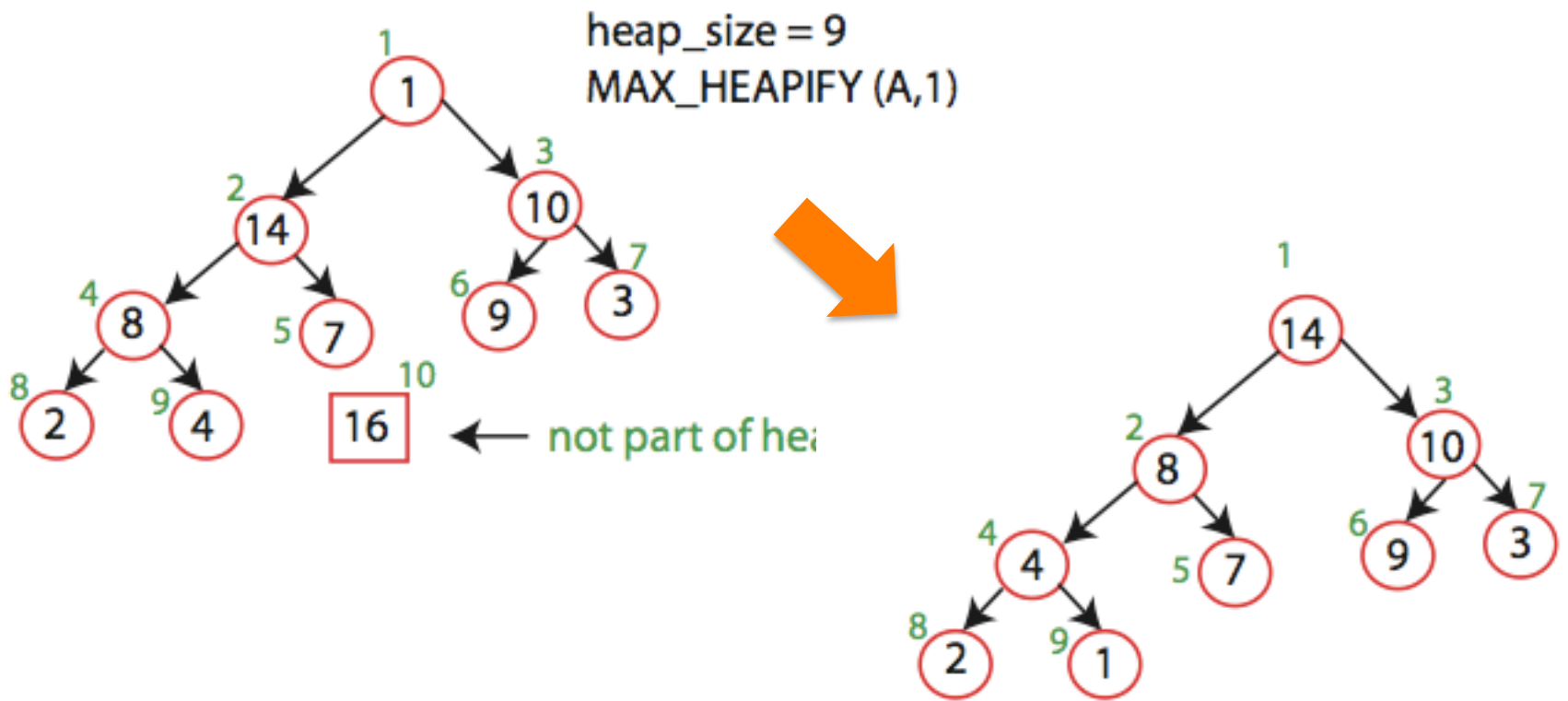
Sorting Strategy:

1. Build Max Heap from unordered array;
2. Find maximum element  $A[1]$ ;
3. Swap elements  $A[n]$  and  $A[1]$ :  
now max element is at the end of the array!
4. Discard node  $n$  from heap  
(by decrementing heap-size variable)
5. New root may violate max heap property, but its children are max heaps. Run `max_heapify` to fix this.
6. Go to step 2.

# Heap-Sort Demo



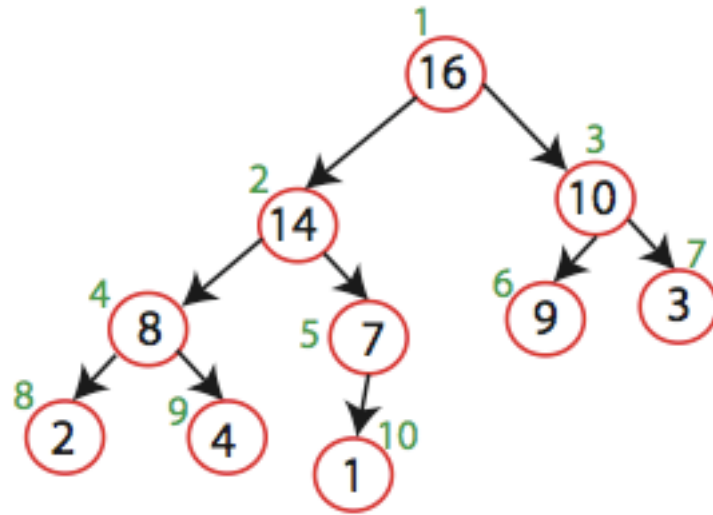
# Heap-Sort



# Heap-Sort

A 

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



# Heap-Sort

Sorting Strategy:

1. Build Max Heap from unordered array;



# Heap-Sort

Sorting Strategy:

1. Build Max Heap from unordered array;
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Sorting Strategy:

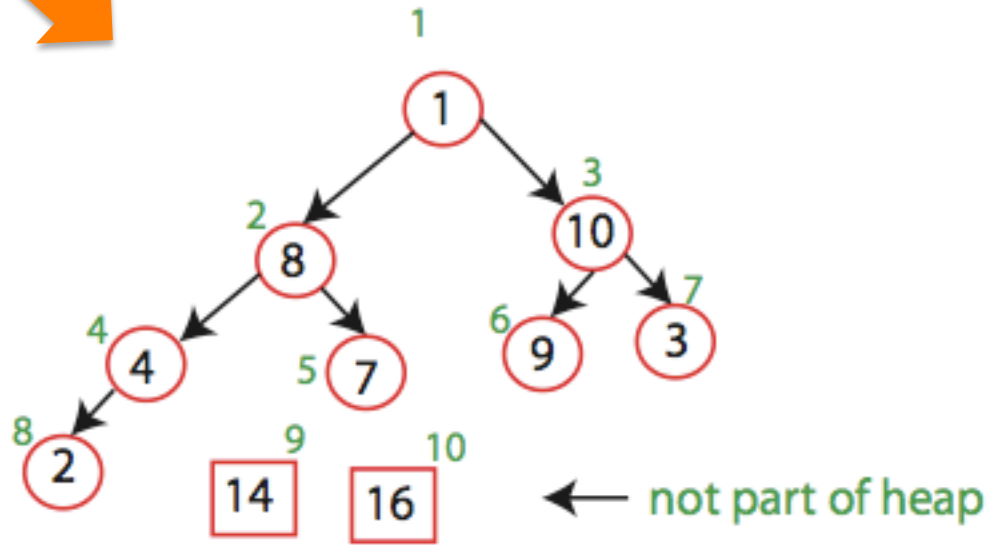
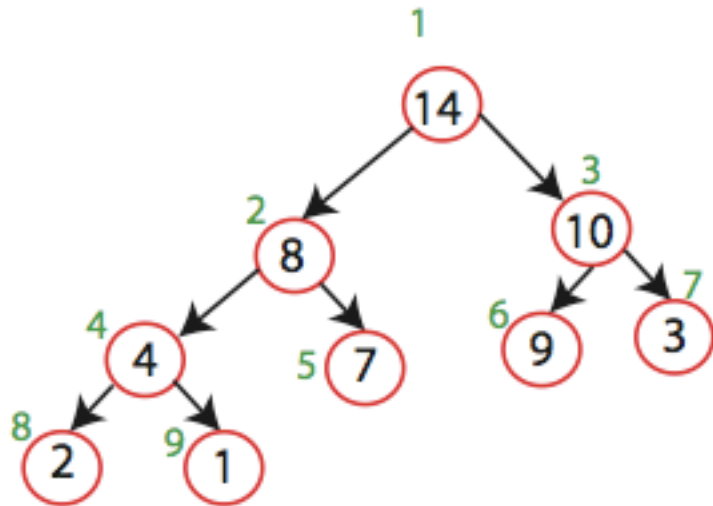
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# Heap-Sort

Sorting Strategy:

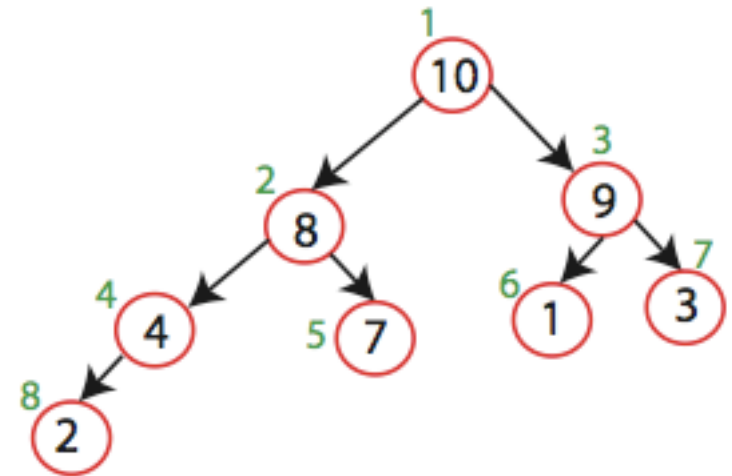
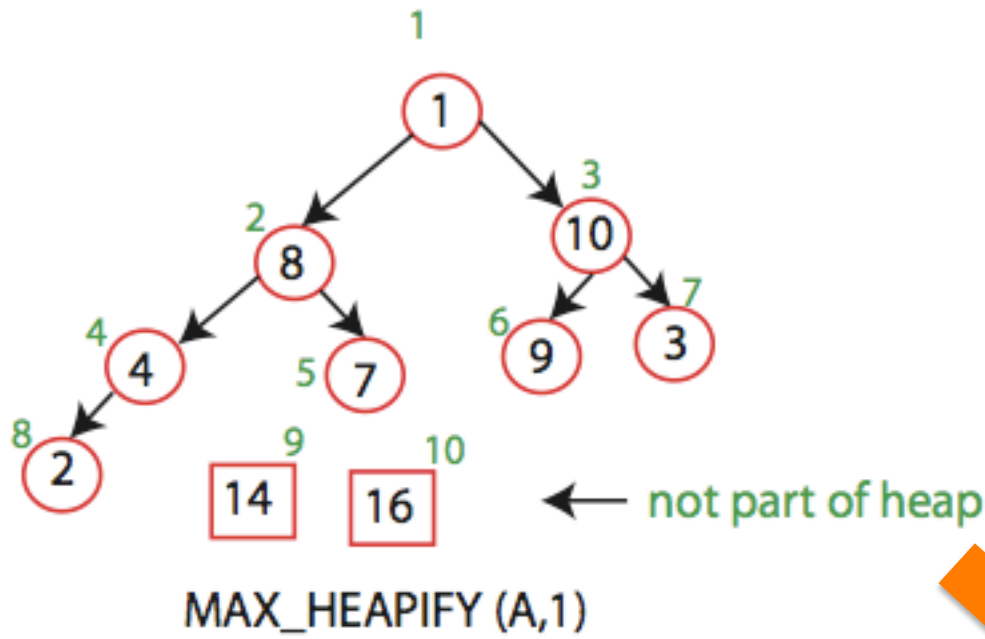
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# Heap-Sort

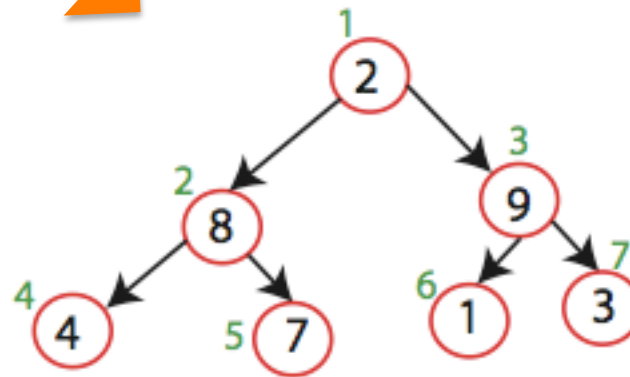
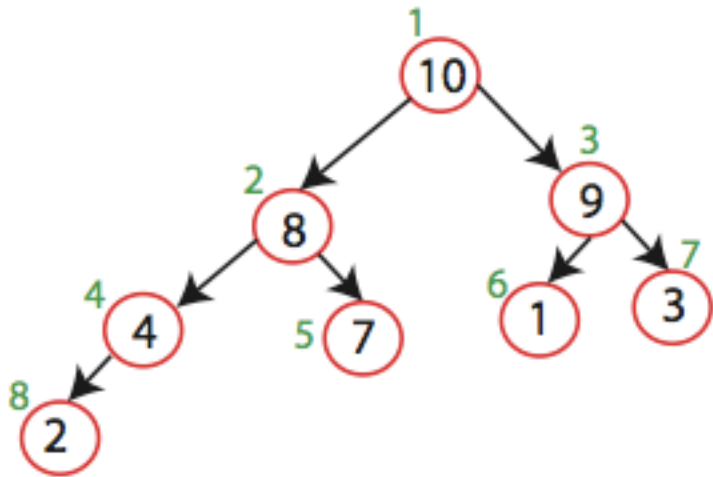


MAX\_HEAPIFY (A,1)

# Heap-Sort



# Heap-Sort



# Heap-Sort

Running time:

after  $n$  iterations the Heap is empty

every iteration involves a swap and a heapify operation;  
hence it takes  $O(\log n)$  time

Overall  $O(n \log n)$