

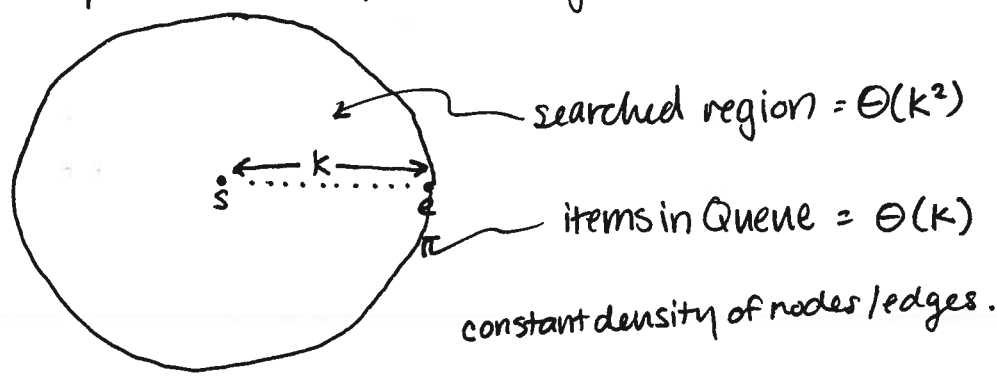
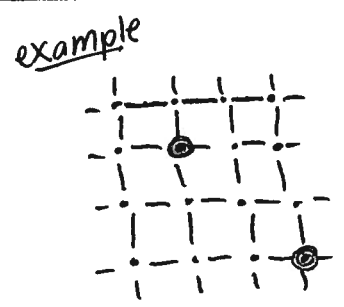
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# Recitation 14

- BFS + Path Finding
- DFS + edge classification
- topological sort, DAGs

## Path Finding with Breadth First Search

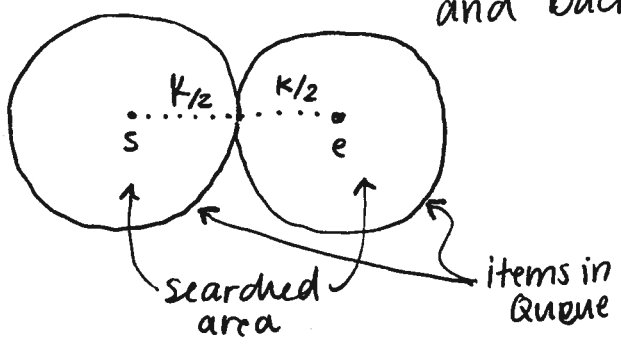
- BFS finds shortest paths
- time: if shortest path =  $k$  nodes long  
BFS searches all  $k$ -reachable nodes.
- space: each step adds (degree) nodes to  $Q$ .



$k = 5$   
 degree = 4.  
 time =  $k^2$  area of circ.  
 space =  $O(k)$  perim of circ.

## Improvement: 2-way BFS

- idea: simultaneously search forward from start and backward from end.



	one way	two way
$ R $	$\pi k^2$	$2\pi(\frac{k}{2})^2 = \frac{\pi k^2}{2}$
$ Q $	$2\pi k$	$2\pi \frac{k}{2} \cdot 2 = 2\pi k$

- even better improvement w/ large branching factors / less overlap.
- tree w/ branching factor  $b$ .

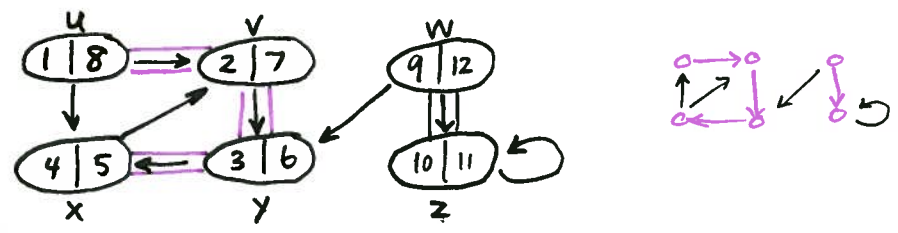
$$\begin{aligned}
 R &= b^k & \rightarrow & \quad 2b^{k/2} = 2(\sqrt{b})^k \\
 Q &= b^{k-1} & & \quad 2b^{(k/2)-1} = 2(\sqrt{b})^{k-1}
 \end{aligned}$$

- still guarantees shortest path.

## shortest path proof

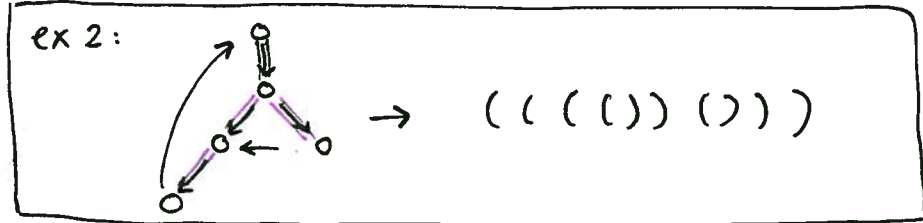
## Edge Classification with Depth First Search

- idea: perform DFS starting @ arbitrary nodes until all nodes traversed
  - for each node keep track of
    - time node first visited
    - time node completed



"parenthesis structure": open paren @ start, close paren @ finish.

1 2 3 4 5 6 7 8 9 10 11 12  
 ( ( ( ( ) ) ) ( ( ) ) )



- always properly matched no  $)() ($  or  $))( ($
- A inside B means A is a descendant of B
- A disjoint B means no familial relation: different subtrees.

### edges

- tree : -
- back : desc  $\rightarrow$  ancest
- forward : ancest  $\rightarrow$  desc
- cross : no familial
- loop : -

## Topological Sort

### Directed Acyclic Graph

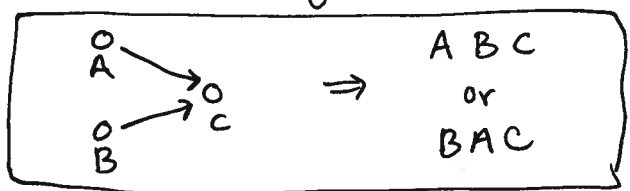
- frequently used to define a constraint graph.

ex: course requirements computations

problem: determine a listing of nodes such that if  $(i, j) \in E$  then  $i$  listed before  $j$ . = topological sort.

3)

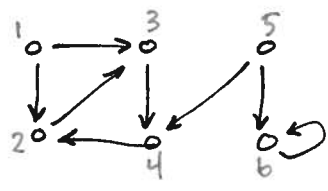
◦ solution NOT unique



◦ one answer: use completed times from DFS  
- why not use visited times?

⇒  $O(V+E)$   
will examine every vertex & edge.

◦ can we use BFS? NO



- progressively remove nodes w/ degree 0.
  - scan graph for nodes w/ indegree 0 → put in set I.
  - while I not empty
    - remove arbitrary node from I → n
    - for all n's children: decrease indegree by 1.
      - if indegree = 0 add to I
    - add n to end of topo sort list.

Ⓢ cycles.

⇒  $O(V+E)$

◦ other ideas?

- reverse: remove out degree 0 + put @ end.

- extras:
- compute diameter of a graph
  - define connected component
  - strongly connected component
  - singly connected ~~exactly~~ one path  $u \rightsquigarrow v$  for all  $u, v$   
at most