Skip Lists in Julia

Drew Minnear

Massachusetts Institute of Technology

December 8, 2013

What are Skip Lists?

- Randomized data structure invented by William Pugh in the 80s.

What are Skip Lists?

- Randomized data structure invented by William Pugh in the 80s.
- Great for point and range queries in a set with an order.

What are Skip Lists?

- Randomized data structure invented by William Pugh in the 80s.
- Great for point and range queries in a set with an order.
- Insert, search, and delete all expected to be $O(\log n)$!

Inserting

- Insert(skip, k) inserts k into Skip List skip

Inserting

- Insert(skip, k) inserts k into Skip List skip
- Search for largest item on bottom layer of skip that is less than or equal to k.

Inserting

- Insert(skip, k) inserts k into Skip List skip
- Search for largest item on bottom layer of skip that is less than or equal to k.
- Insert k on bottom row after element found in search. Correct linked list on this layer to include k.

Inserting

- Insert(skip, k) inserts k into Skip List skip
- Search for largest item on bottom layer of skip that is less than or equal to k.
- Insert k on bottom row after element found in search. Correct linked list on this layer to include k.
- Flip a coin. If heads move up a level and insert k above its location on the level below, making sure to preserve correctness of linked list. Repeat this step until a tails is flipped.

Searching

- Search(skip, k) returns true if k is in Skip List skip, false if it is not.

Searching

- Search(skip, k) returns true if k is in Skip List skip, false if it is not.
- Find largest item in skip that is less than or equal to k on top level. Drop down to analogous item on next lower level.

Searching

- Search(skip, k) returns true if k is in Skip List skip, false if it is not.
- Find largest item in skip that is less than or equal to k on top level. Drop down to analogous item on next lower level.
- Repeat the first step on the current level. Continuing repeating until k is found, in which case return true, or it is impossible to continue, in which case return false.

Deleting

- Delete(skip, k) deletes the first instance of k from skip.

Deleting

- Delete(skip, k) deletes the first instance of k from skip.
- Search for first instance of k in the bottom level of skip.

Deleting

- Delete(skip, k) deletes the first instance of k from skip.
- Search for first instance of k in the bottom level of skip.
- Remove k from this level and repair linked list. Move up a level. Repeat this step until k is no longer in the current level.

Inserting

- Time to create data structure and insert 1,000,000 random integers in the range of Uint32.

Inserting

- Time to create data structure and insert 1,000,000 random integers in the range of Uint32.

Data Structure	Elapsed Time
IntSet	0.4679
Set	1.5373
Dict	0.2851
SkipList	35.9977

Searching for Item in Data Structure

- Time to conclude that an item is in data structure of 1,000,000 items. Does not include time to initialize data structure.

Searching for Item in Data Structure

- Time to conclude that an item is in data structure of 1,000,000 items. Does not include time to initialize data structure.

Data Structure	Elapsed Time
IntSet	9.0×10^{-6}
Set	1.28×10^{-5}
Dict	9.0×10^{-6}
SkipList	5.0×10^{-5}

Searching for Item not in Data Structure

- Time to conclude that an item is not in data structure of 1,000,000 items. Does not include time to initialize data structure.

Searching for Item not in Data Structure

- Time to conclude that an item is not in data structure of 1,000,000 items. Does not include time to initialize data structure.

Data Structure	Elapsed Time
IntSet	8.5×10^{-6}
Set	9.8×10^{-6}
Dict	9.0×10^{-6}
SkipList	5.5×10^{-5}

Deleting

- Time to remove an item from data structure of 1,000,000 items.

Deleting

- Time to remove an item from data structure of 1,000,000 items.

Data Structure	Elapsed Time
IntSet	1.12×10^{-5}
Set	1.60×10^{-5}
Dict	1.22×10^{-5}
SkipList	7.33×10^{-5}

When Should Skip Lists be Used?

- For range queries. The other data structures are forced to search for each item in the range iteratively.

When Should Skip Lists be Used?

- For range queries. The other data structures are forced to search for each item in the range iteratively.
- Much faster to do this in a skip list. Consider if your range was real numbers between 1 and 10. (There are uncountably many.)

Distributed Skip Lists

- Distributed Skip Lists are a collection of Skip Lists on separate processes that act as a unified Skip List.

Distributed Skip Lists

- Distributed Skip Lists are a collection of Skip Lists on separate processes that act as a unified Skip List.
- Prior work has been done in the form of Skip Trees and Skip Tree Graphs.

Inserting

- Insert(dskip, k) inserts k into Distributed Skip List dskip

Inserting

- Insert(dskip, k) inserts k into Distributed Skip List dskip
- Randomly choose a process. Insert k into the skip list on that process.

Inserting

- Insert(dskip, k) inserts k into Distributed Skip List dskip
- Randomly choose a process. Insert k into the skip list on that process.
- $O\left(\log \frac{n}{p}\right)$

Searching

- Search(dskip, k) returns true if k is in Distributed Skip List dskip

Searching

- Search(dskip, k) returns true if k is in Distributed Skip List dskip
- Search for k in all processes. Reduce result with or.

Searching

- Search(dskip, k) returns true if k is in Distributed Skip List dskip
- Search for k in all processes. Reduce result with or.
- $O\left(\log\left(\frac{n}{p}\right) + p\right)$

Deleting

- Delete(dskip, k) removes an instance of k from Distributed Skip List dskip.

Deleting

- Delete(dskip, k) removes an instance of k from Distributed Skip List dskip.
- Search for k in all processes. Randomly pick a process to delete k from.

Deleting

- Delete(dskip, k) removes an instance of k from Distributed Skip List dskip.
- Search for k in all processes. Randomly pick a process to delete k from.
- $O\left(\log\left(\frac{n}{p}\right) + p\right)$