6.089 INTERACTIVE TECHNOLOGY DESIGN
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IAP 2011

Master Schedule

Class 1
Introduction
- What Is Interaction Design
- Innovation Process

Wed. Jan. 12

Class 2
Physical Computing Basic
- Assignment 1

Thu. Jan. 13

Class 3
Need-Finding
- Theory and Practice
- Assignment 2- Creating Design Opportunities
Assignment 1 Basic due

Fri. Jan. 14

Class 4
No Class  Martin Luther King, Jr. Day -- Holiday

Mon. Jan. 17

Class 5
Physical Computing Intermediate
Assignment 1 Advanced due

Tue. Jan. 18

Class 6
Concept Generation and Concept Selection
- Assignment 3 (Final Project)
Assignment 2 due

Wed. Jan. 19

Class 7
Physical Computing Advanced

Thu. Jan. 20

Class 8  E14-244
Prototyping
Design Review and Project Consulting

Fri. Jan. 21

Class 9
Guest Lecture: User Testing Protocol Design
Continuum Advanced Systems

Mon. Jan. 24

Class 10
Guest Lecture: Design Process in Microsoft
Microsoft

Tue. Jan. 25

Class 11  32-124
Final Project Presentations
Final Presentation and Prototype Demonstration

Wed. Jan. 26