

6.889

Lecture 24

Dec. 7, 2011

Recall *interdigitating trees* of planar graphs:

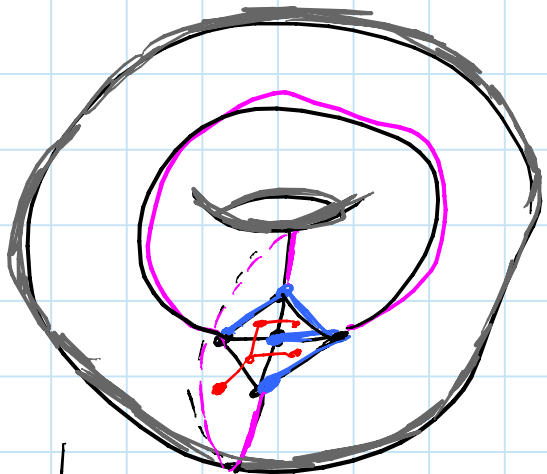
If  $T$  is a spanning tree of the primal, then  $E(G) - E(T)$  is a spanning tree  $T^*$  of the dual.

On higher surfaces, we have the analogous concept of a *tree-cotree decomposition*:

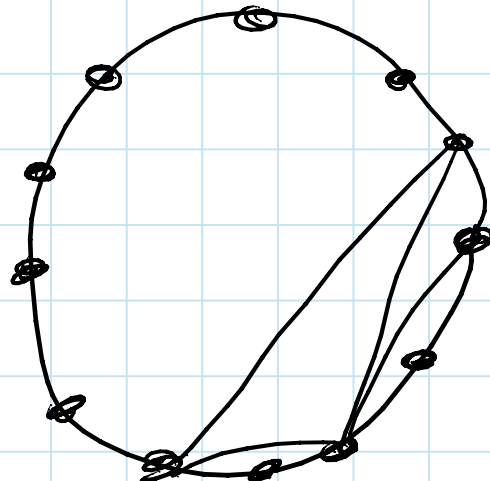
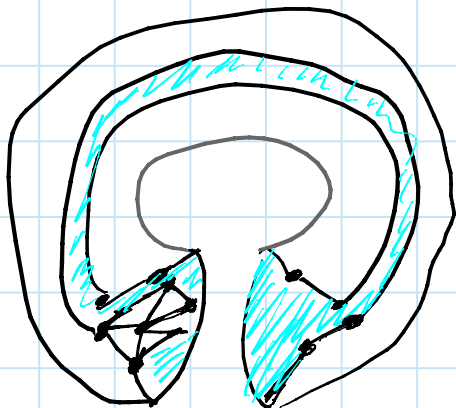
A triple  $(T, T^*, X)$  where:

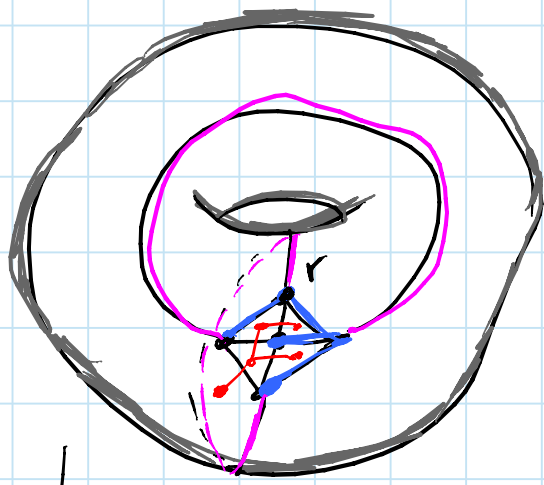
$T$  is a spanning tree of the primal,  
 $T^*$  is a spanning tree of the dual with  $E(T^*) \cap E(T) = \emptyset$ ,  
 $X = E(G) - E(T) - E(T^*)$  is a set of exactly  $2g$   
 edges, where  $g$  is the Euler genus (by Euler's formula)

Consider the graph obtained by partitioning the faces of  
 $G$  only along edges of  $T^*$ . Since  $T^*$  is a tree  
 this is planar. In fact, it is the graph obtained  
 by cutting  $G$  open along  $T^*$ .



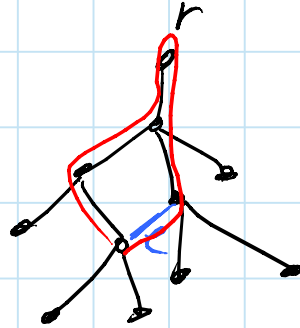
$T$ : 4 edges  
 $T^*$ : 4 edges  
 $X$ : 2 edges





Choose an arbitrary root  $r$  for  $T$ .

For each edge  $e \in X$  consider its fundamental cycle with  $T$  and extend it to a closed walk that contains  $r$ :

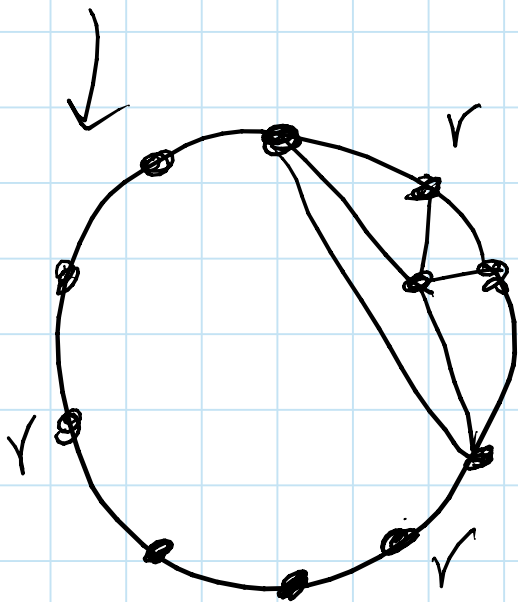
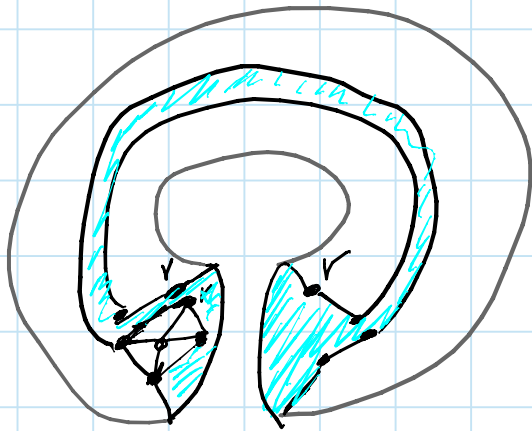


We call this loop  $\text{loop}(T, e)$ .

Consider the system of loops through  $r$  defined by

$$\mathcal{C} = \{ \text{loop}(T, e) : e \in X \}$$

The graph  $C_G = \cup \mathcal{C}$  is called a *cut graph* for  $G$  and is a subgraph of  $G$  consisting of some  $t$  vertices,  $t+g-1$  edges, exactly 1 face, and having Euler genus  $g$ .



It is sufficient to cut  $G$  open along  $C_G$  (instead of  $T \cup X$ ) to obtain a planar graph. Indeed, we do not need to cut the "dangling" parts of  $T$ !  $\rightsquigarrow$  compare fundamental polygon of surface.

Note: If we choose  $T$  to be a shortest paths tree rooted at  $r$ , then  $CG$  consists of  $2g$  shortest paths +  $g$  additional edges.

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Recall **spanners** (for opt. problems):

- ① a subgraph of weight  $O(OPT)$
- ② that contains a  $(1+\epsilon)$ -approx. solution

If we make sure that every shortest path and every edge of the graph are of weight  $O(OPT)$ , then  $CG$  is of weight  $O(OPT)$ !

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Spanner construction for Steiner tree in a bounded genus graph  $G_0$ :

- ① Compute a 2-approximate Steiner tree  $T_0$  and contract it to a single vertex  $r$ .
- ② Compute a shortest-paths tree  $SPT$  rooted at  $r$ .

- ③ Delete all vertices  $v$  and all edges  $e=uv$  with  $d(r, v) > 2l(T_0)$ , resp.  $\min\{d(r, u), d(r, w)\} + l(e) > 2l(T_0)$ .

call this subgraph  $G$

→ these vertices and edges can never be in an  $(1+\epsilon)$ -approx. solution since they are more than  $2 \cdot OPT$  away from any terminal  
→ all shortest paths in  $G$  are now of length at most  $4 \cdot OPT$ .

④ Uncontract  $r$  and set  $T = T_0 \cup SPT$   
 $\rightarrow T$  is a spanning tree of  $G$

⑤ Find a spanning tree  $T^*$  in  $G^* - E(T)$ ,  
 $\rightarrow T^*$  is a spanning tree of  $G^*$

⑥ Let  $X = E(G) - E(T) - E(T^*)$ .

$\rightarrow (T, T^*, X)$  is a tree-cut decomposition

⑦ pick an arbitrary root  $r' \in V(T_0)$  for  $T$  and define

$$C_G := T_0 \cup \{\text{loop}(T, e) : e \in X\}.$$

$\rightarrow C_G$  is a cut graph for  $G$  and  
 $l(C_G) \leq 2 \cdot OPT + g \cdot 8 \cdot OPT = (8g+2) \cdot OPT$

⑧ Cut the graph open along  $C_G$  to obtain a planar graph  $G_p$  with a distinguished face  $f_{outer}$  that contains all terminals.

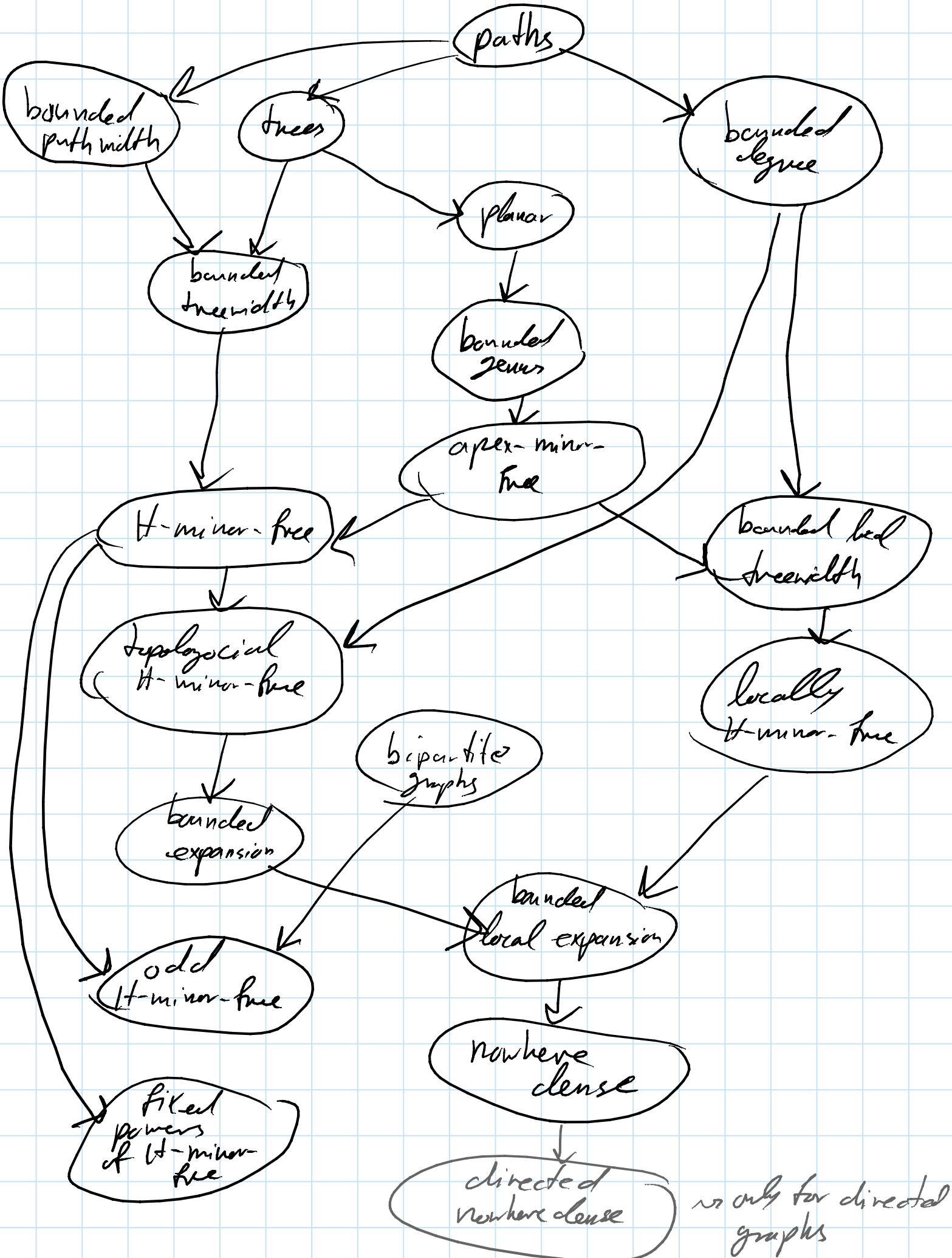
$$\rightarrow l(f_{outer}) = 2 \cdot l(C_G) \leq (16g+4) \cdot OPT$$

⑨ Proceed as in planar spanner construction!  
Find strips, columns, super-columns, minor graph, bridges, portals, and add all possible Steiner trees among portals.  $\rightarrow$  see Lecture 16  
Crucial point: The bricks are planar and hence our planar structure theorem suffices!

## PTAS for Steiner tree in bounded-genus graphs:

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- ① find spanner as above
- ② apply contraction-decomposition to spanner  
→ lecture 23
- ③ solve on bounded treewidth
- ④ Uncontract the small part contracted in ② to obtain solution for original graph.

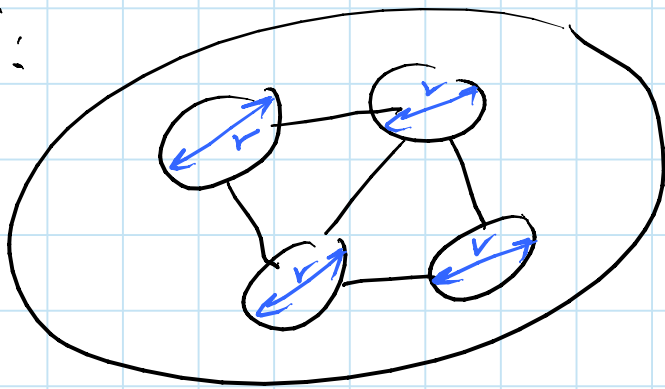


no only for directed graphs

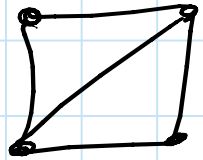
Shallow minors:

We say  $H$  is a depth- $v$  minor of  $G$ ,  $H \preceq_v G$  if  $G$  contains a model of  $H$  in which every branch-set has diameter at most  $v$ :

$G$ :



$H$ :



Hence, depth-0 minors are subgraphs  
depth- $n$  minors are minors.

For a class of graphs  $\mathcal{C}$  define

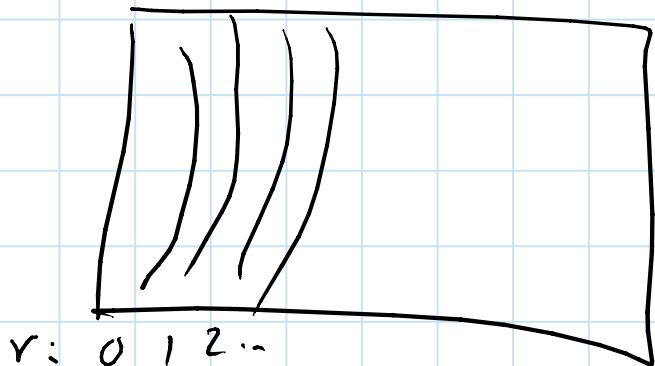
$\mathcal{C} \triangleright v = \{ \text{the set of all depth-}v \text{ minor of graphs of } \mathcal{C} \}$ .

We say  $\mathcal{C}$  is *somewhere dense* if there exists an  $v$  such that  $\mathcal{C} \triangleright v$  is equal to the set of all graphs (i.e. contains arbitrarily large digraphs).



$\mathcal{C}$  is nowhere dense if it is not somewhere dense, i.e. for every  $r$ , there exists a  $k$  such that  $\mathcal{C} \nabla r$  does not contain  $K_k$ .

Proof of all graphs:



→ If  $\mathcal{C}$  is nowhere dense, this pool never fills up!

We say  $\mathcal{C}$  has bounded expansion if there is a function  $f$ , s.t. every graph in  $\mathcal{C} \nabla r$  has average degree at most  $f(r)$ .

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First-order logic - is FPT on bounded-expansion.  
- is not FPT on somewhere dense  
- on nowhere dense: **OPEN!**

However, subgraph isomorphism, dominating set, etc. are FPT on nowhere dense.

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For a nowhere dense class  $\mathcal{C}$  and given  $k$ , there exists a  $t (\gg k)$  s.t. every graph in  $\mathcal{C}$  can be colored by  $t$  colors, s.t. any  $k$  colors induce a graph of bounded treewidth.

## References

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