

Locked linkages: recall

	<u>chains</u>	<u>trees</u>	
<u>2D</u>	never locked ✓ <sup>L4</sup>	can lock	TODAY
<u>3D</u>	can lock	can lock	
<u>4D<sup>+</sup></u>	never locked	never locked	

Algorithms for unfolding 2D chains

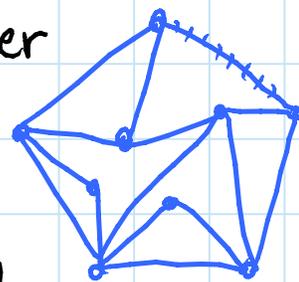
① ordinary differential equation given by (canonical) expansive infinitesimal motion

[Connelly, Demaine, Rote 2002]

- strictly expansive
- one step in poly. time: convex program
- many steps: inaccurate (without projection)
- OPEN: how many? pseudopolynomial?

② pointed pseudotriangulations [Streinu 2000]

- expansive
- $n^{O(1)}$  steps
- one step follows 1D.O.F. linkage → delete edge of convex hull
- best algorithm is exponential
- OPEN: are pseudotriangulations easier than general 2D linkages? (e.g. they are noncrossing)
- PROJECT: implement this algorithm



## Algorithms for unfolding 2D chains: (cont'd)

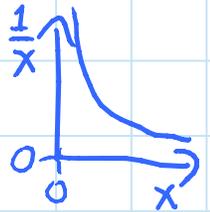
③ energy [Cantarella, Demaine, Iben, O'Brien 2004]

- not expansive
- one step is  $O(n^2)$  & exact on real RAM
- pseudopolynomial number of steps  
↳ poly. in  $n$  &  $r = \frac{\text{max. dist.}}{\text{min. distance}}$

### Approach:

- define energy function on configurations:

$$E(C) = \sum_{\text{edge } vw} \sum_{\substack{\text{vertex } u \\ \neq v \text{ or } w}} \frac{1}{d(u, vw)}$$



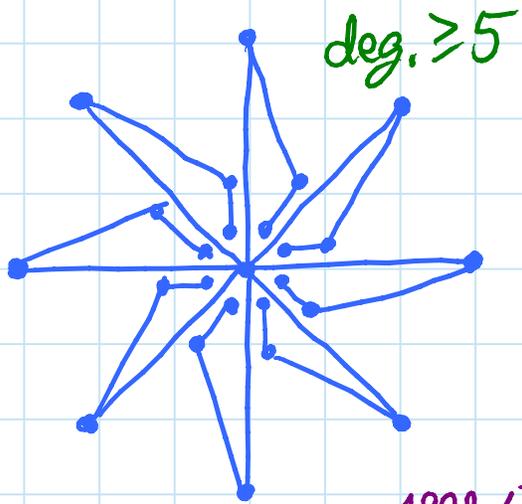
- any energy-decreasing motion avoids crossings: approaching 0 dist. shoots  $E \rightarrow \infty$
- expansive motion decreases energy (in fact, every term)  
⇒ energy-decreasing motions exist  
⇒ downhill gradient of energy exists  $-\nabla E$   
- computable in  $O(n^2)$  time
- lower bound gradient, upper bound curvature  
⇒  $O(n^{123} r^{41})$  step bound (!)

**OPEN**: improve step bound (likely not hard)

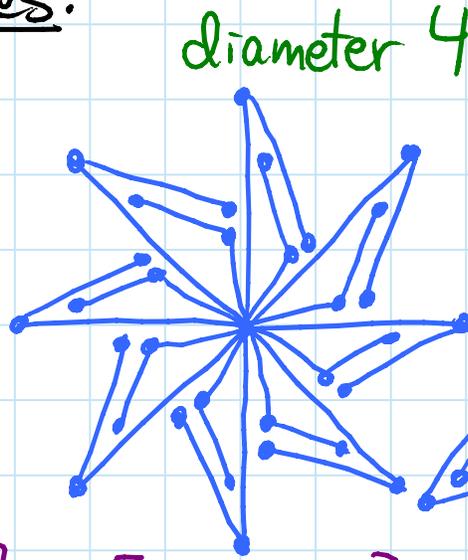
**OPEN**:  $n^{O(1)}$  step bound possible? conjecture no

**OPEN**: is minimum-energy configuration unique?  
for equilateral polygons, it's a regular  $n$ -gon

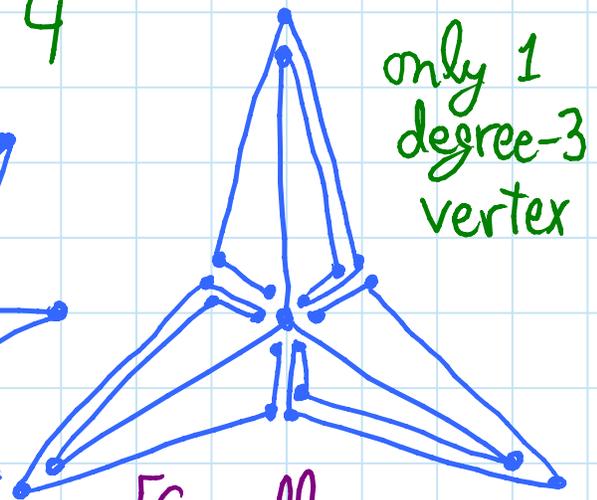
## Locked 2D trees:



[Biedl et al. 1998/2002]



[Poon 2005]



[Connelly,

Demaine, Rote 2002]

OPEN: locked equilateral trees, 2D or 3D? [Poon; Demaine]  
— no locked equilat. 2D trees of diameter  $\leq 4$  [Poon 2005]

OPEN: locked orthogonal trees in 2D? [Poon]  
— no locked equilat. ortho. trees in 2D/3D [Poon 2006]

OPEN: characterize locked linkages  
e.g. locked trees in 2D or chains in 3D  
— polynomially solvable?

Related problem: can you fold config. A  $\rightarrow$  config. B?  
— PSPACE-complete for 2D trees & 3D chains  
[Alt, Knauer, Rote, Whitesides 2004]  
— but their reductions use locked linkages as gadgets — so all locked

# Infinitesimally locked linkages [Connelly, Demaine, Rote 2002]

Intuition: in many locked examples (particularly 2D), as gaps get smaller, so do valid motions

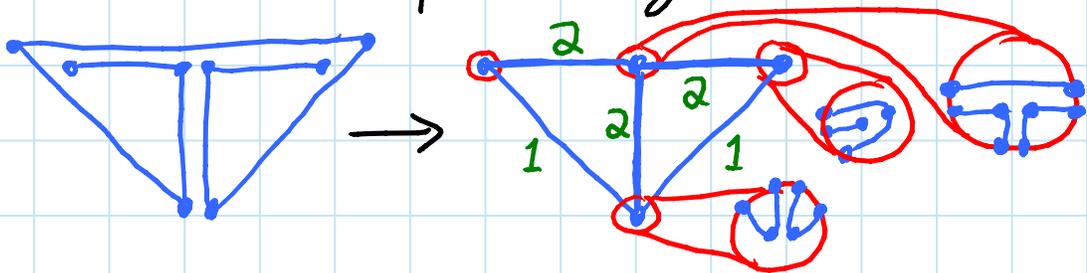
Locked within  $\epsilon$  = configuration from which it is impossible to get farther than  $\epsilon$  in configuration space

Rigid = locked within  $\emptyset$

- but trees are never rigid... right?



Self-touching configuration allows infinitesimal gaps: geometric overlap, distinguished combinatorially



- now can be rigid

Return to nontouching: rigidity  $\Rightarrow$  "strongly locked"

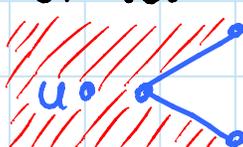
Strongly locked = sufficiently small perturbations are locked within  $\epsilon$ , for any  $\epsilon > 0$

$\delta$ -perturbation = move vertices within  $\delta$ -disks, preserving combinatorial sidedness

Every self-touching has a (non-self-touching)  $\delta$ -perturbation, for all  $\delta > 0$  [Ribó Mor, PhD 2006]

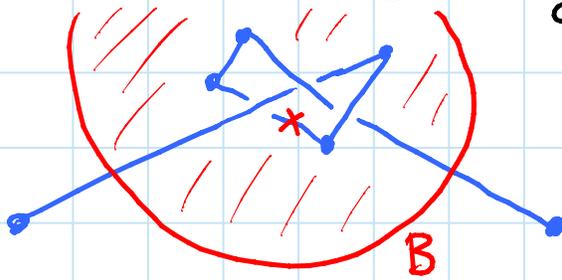
# Infinitesimally locked linkages: (cont'd)

## Infinesimal rigidity:

- implies rigidity
  - "zero-length strut" (linear inequality):  
u should remain right of vw
  - sometimes nonconvex: 
- ⇒ conservative polynomial test (drop constraints)  
or exponential test (split into 2 convex)
- analogs of equilibrium stress & duality
  - even Maxwell-Cremona [Ribó Mor, PhD 2006]
  - nice proofs by hand: positive stress on struts  
+ underlying linkage rigid
- (  
⇒ inf. rigid  
⇒ rigid  
⇒ strongly locked  
)

**PROJECT**: implement locked linkage tester/designer tool

3D knitting needles: locked if each end bar is longer than  $\sum$  middle bars



[Cantarella & Johnston 1998]

Proof: draw ball  $B$  centered at midpoint of middle bars, diameter =  $\sum$  middle bars +  $\epsilon$

$\Rightarrow$  middle vertices remain inside  $B$ ,  
end vertices remain outside  $B$ .

$\Rightarrow$  any motion could be augmented by an unknotted rope connecting two ends outside  $B$ .

$\Rightarrow$  straightening motion would untie trefoil knot.  $\square$

OPEN: minimum possible edge length ratio for which locked 3D chain exists?

- best example is  $1:3+\epsilon$  above

OPEN: any locked equilateral 3D chain? [Biedl et al.]  
equilateral 3D chain self-weaving on line [E. Demaine]



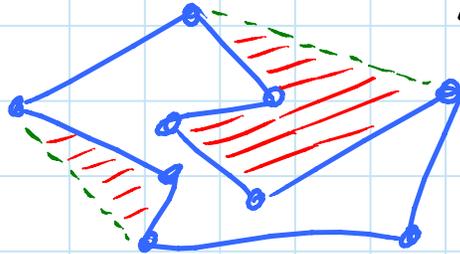
equilateral unknotted closed chains? [M. Demaine]

equilateral trees? [E. Demaine; Poon]

equilateral chain of equal-width cylinders? [O'Rourke]

# Flips & friends:

Pocket of 2D polygon = region outside polygon & inside convex hull



Pocket lid = convex-hull edge

Flip = reflect pocket through its lid  
= rotate  $180^\circ$  through 3D around the lid

- avoids self-intersection (line of support)
- increases area

"Erdős-Nagy" Theorem: [posed by Erdős 1935]

[wrong proof by Nagy 1939]

[Demaine, Gassend, O'Rourke, Toussaint 2006]

any polygon always convexifies after finite flips

- but can be arbitrarily many:

[Joss & Shannon 1973]

- **OPEN**: bound # flips in  $n$  &  $r = \text{max. dist.} / \text{min. dist}$

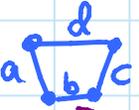
- pseudopolynomial?

[Overmars 1998]



Deflation: inverse of flip (avoiding crossings)

- quadrilaterals with  $a+c=b+d$  &  $a \neq b \neq c \neq d \neq a$  always deflate infinitely



[Fevens, Hernandez, Mesa, Morin, Soss, Toussaint 2001]

- that's all such quads [Ballinger, PhD 2003]

- no pentagon always deflates infinitely

[Demaine, Demaine, Souvaine, Taslakian 2007]

- OPEN: any  $n \geq 6$  gon with no flat vertices that always deflates to flat limit?

- OPEN: does any infinite deflation sequence induce a unique limit polygon?

- OPEN: characterize infinitely deflatable polygons
  - algorithm for testing a sequence?

Flipturn: rotate pocket  $180^\circ$  in 2D around lid midpoint

- at most  $n!$  configurations [Joss & Shannon 1973]

- always  $O(n^2)$  flipturns [Aichholzer et al. 2002;

Ahn et al. 2000 (diff. model)]

- sometimes  $\Omega(n^2)$  flipturns [Biedl 2004]

- final polygon & location determined

- NP-hard to find longest flipturn sequence

- OPEN: finding shortest flipturn sequence?

} [Aichholzer et al. 2002]

Pop: flip on 2 incident edges



- can be forced to introduce crossings  $\Rightarrow$  allow
- **OPEN**: possible to convexify any polygon in finitely many pops? [Ballinger & Thurston 2001]

Popturns: flipturn on 2 incident edges



- can convexify any polygon allowing self-intersection
- characterization of when possible without crossing

[Aloupis et al. 2007]