Today: Key Exchange

So far: If parties want to send confidential/authenticated messages they need to share a secret key.

How do they agree on this secret key??

Goal: Encryption in the public key setting

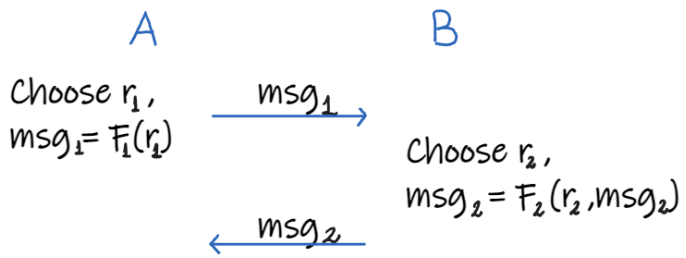
Intermediate goal: Alice and Bob agree on a secret key without ever meeting (by talking over a public channel)!

The importance of key agreement:

A key agreement protocol implies a public key encryption scheme and a digital signature scheme, which is a MAC in the public key setting!

(Stay tuned...)

Definition: A key agreement protocol is a 2-message protocol between two parties, Alice and Bob, defined via efficient functions F_1, F_2, G_1, G_2:



The key defined by:

$K = G_1(r_1, msg_1, msg_1) = G_2(r_2, msg_1, msg_2)$

It should satisfy the following security guarantee:

1. Strong security against passive attack:

   Given (msg_1, msg_2), K should look random!

   attacker can only listen, cannot modify!

2. Weak security against passive attack:

   Given (msg_1, msg_2), it should be hard to find K,

   except with negl probability.

Why are we limitting to passive attacks?

Later, we will show how to add a signature on top to ensure authenticity (assuming Alice and Bob know each other's public keys). If Alice and Bob sign their messages then the key agreement protocol becomes secure against active attacks, where the adversary is allowed to tamper with the messages.

Does there exist a (weak or strong) secure key agreement protocol?

Note: Any (weak or strong) secure key agreement protocol must rely on hardness assumptions!

An all powerful adversary can invert F_1, and find r_1 s.t. $F_1(r_1) = msg_1$, and then deduce that $K = G_1(r_1, msg_1, msg_2)$

We do not know how to construct a key agreement protocol based on assumptions such as hash functions or block ciphers!

We only know of constructions based on algebra and number theory.

Less efficient!

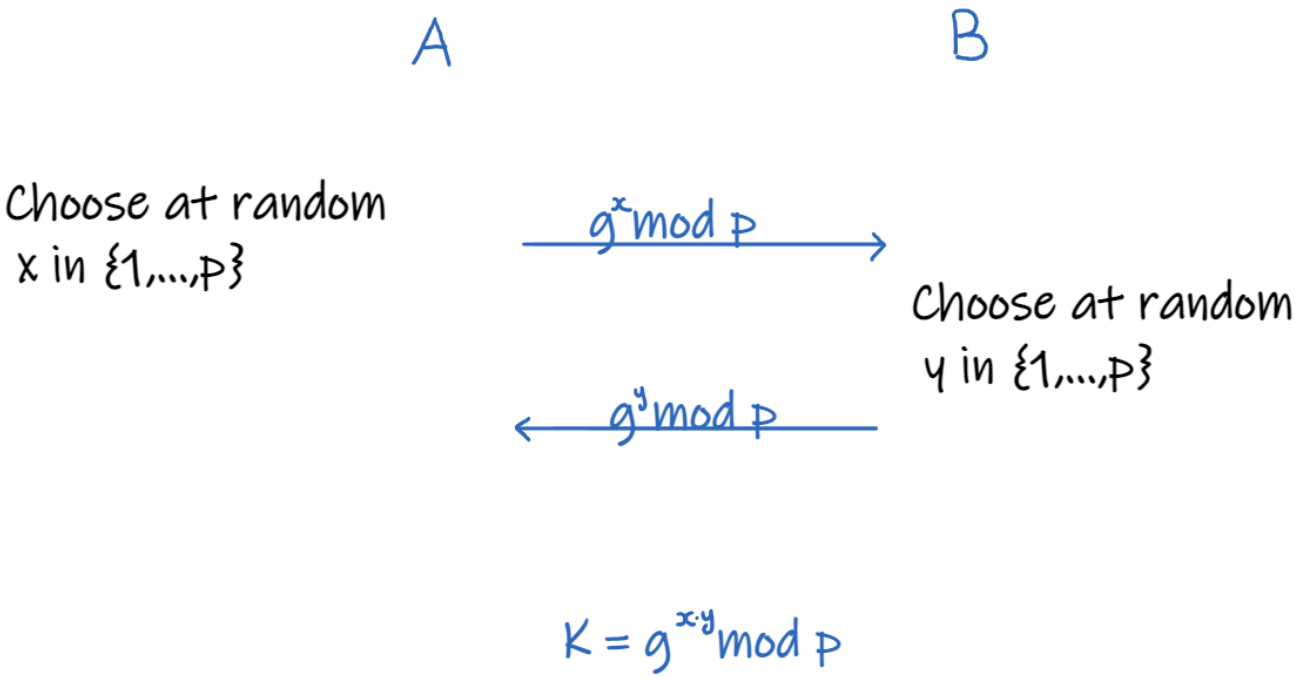
Diffie-Hellman Key Exchange (1976):

The precursor to public key encryption

Simplified version: Weak security

Let p be a large prime of 2048 bits!

Let g be a random element in $\{1,\ldots,p\}$



Question1:

Can Alice and Bob execute this protocol efficiently?

Seems like they each need to do p multiplications -- too much!!

Answer: Yes!

Compute $g^x \bmod p$ efficiently by repeated squaring:

1. Comute $g_2 = g^2 \bmod p$
2. Compute $g_3 = g_2^2 \bmod p$
3. Compute $g_4 = g_3^2 \bmod p$....

Output $g_1^{x_1} g_2^{x_2} g_3^{x_3} \dots g_n^{x_n} \bmod p$, where $x = x_1 \dots x_n$

Question2: Is this scheme secure??

Computational Diffie Hellman (CDH) Assumption:

Given g, $g^x \bmod p$, and $g^y \bmod p$, it is hard to predict $g^{x \cdot y} \bmod p$, assuming g, x, y are randomly chosen in $\{1,\dots,p-1\}$.

Theorem: The above key exchange has weak security assuming the CDH assumption.

Remark: g does not need to be randomly chosen,

the only requirement is that the order of g is large,

where $\text{order}(g) = \left|\{g^x \bmod p : x \in \{1,2,\ldots,p\}\}\right|$

Why we believe the CDH assumption??

Discrete Log (DL) problem: Given p, g, $g^x \bmod p$, output x

Discrete Log (DL) Assumption:

$f_{p,g}(x) = g^x \bmod p$ is a one-way function:

1. Easy to compute (via repeated squaring).
2. Hard to invert.

Note: DL problem is harder than CDH problem.

If CDH assumption is true then DL Assumption is true!

There have been many attempts to try to break the discrete log assumption.

Best know alg: Number field sieve.

Runs in time roughly $e^{\tilde{O}(\log p)^{1/3}}$

Giant-step Baby-step (GSBS) alg:

Runs in time roughly $p^{1/2}$.

Works for any group, not only $\mathbb{Z}_p^*$ (multiplication mod p).

GSBS(p,g,y):

1. Let $m = p$.
2. Let $L_1 = \{(i, g^{i \cdot m} : i \in \{0,1,\ldots,m-1\}\}$
3. Let $L_2 = \{(j, y \cdot g^{-j} : j \in \{0,1,\ldots,m-1\}\}$
4. Find (i,j,z) such that $(i,z) \in L_1$ and $(j,z) \in L_2$
   ($z = g^{im}$, $z = y \cdot g^{-j}$)
5. Output $x = im + j$.

Inverses can be computed efficiently mod p!

(Extended GCD algorithm)

Discrete Log is broken with quantum computers but is believed to be hard classically.

What about CDH??

Best known attacks for CDH is via breaking Discrete LOG.

Is weak security of key exchange sufficient?

Note the key is not random only unpredictable!

YES! Simply use $H(\text{key})$ as the secret key, where H is a hash function.

Provides strong security in the Random Oracle Model!

The DH key exchage scheme has strong security if we assume the following stronger (but false) assumption:

Decisional Diffie Hellman (DDH) Assumption:

$(g, g^x \bmod p, g^y \bmod p, g^{xy} \bmod p) \cong (g, g^x \bmod p, g^y \bmod p, g^u \bmod p)$,

where x, y, u are randomly chosen in $\{1,\ldots,p-1\}$.

This assumption is false!

The reason is that it is easy to check if an element is a square (quadratic residue) mod p: i.e., if z is of the form $z = x^2 \bmod p$ for some x in $\{1,\ldots,p-1\}$.

To check if z is a quadratic residue in $\mathbb{Z}_p^*$:

Let g be a generator of $\mathbb{Z}_p^*$, so that g is of order $p-1$.

Thus, $z = g^x$ for some $x \in \{0,1,\ldots,p-1\}$.

Let $p-1 = 2^i \cdot r$, where r is odd.

z is a quadratic residue iff $z^{r 2^{i-1}} = 1$.

(Follows from the definition of a generator, which implies that $g^y = 1$ iff y is a multiple of $p-1$.)

Note that if g is not a quadratic residue then $g^{x \cdot y} \bmod p$ is a quadratic residue with probability 3/4, whereas $g^u \bmod p$ is a quadratic residue with probability 1/2.

$\Longrightarrow$ The two are distinguishable

Let's choose g a quadratic residue!

We believe the DDH assumption is true if g is *any*

quadratic residue (except 0,1) and p is a safe prime:

i.e., $p = 2q+1$ for some prime q (q is called Sophie Germain prime).

The reason is that the the set $\{x^2 \bmod p: x \in \{1,\ldots,p-1\}\}$

where p is a safe prime, is a group of prime order q

(with multiplication mod p).

The fact that it is of prime order eliminates sub-group attacks.

Common group used in practice:

Groups of prime order over eliptic curves.

1. DDH Assumption is beleived to be true in these groups!
2. No non-trivial attacks: Best known attacks are Giant-Step Baby-Step!

   This allows us to use shorter keys -- 256 bits!