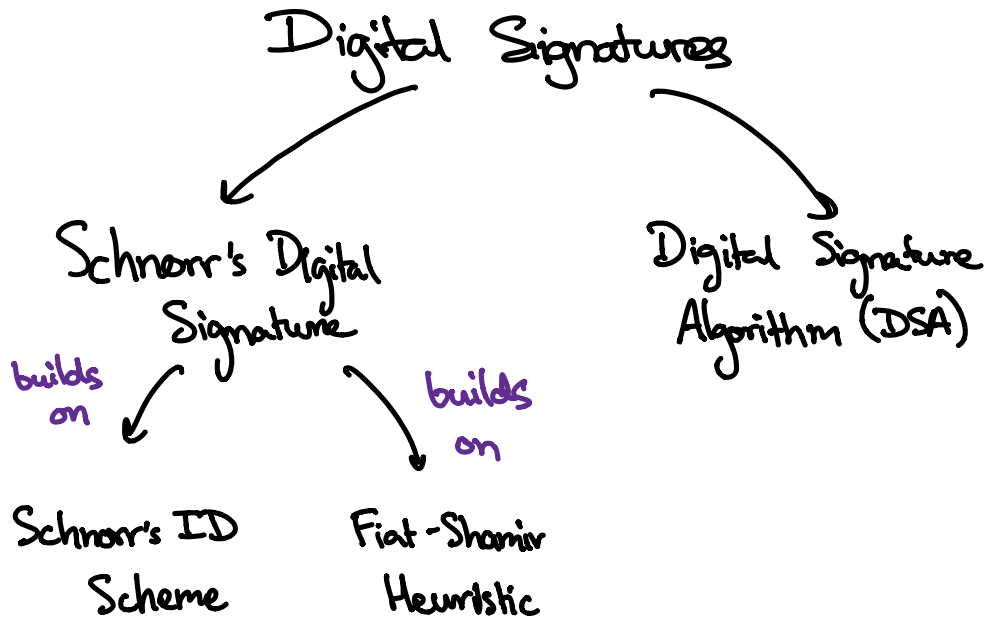


I. Roadmap



II. Schnorr's ID Scheme

Goal: Holder of secret key (sk) should be able to convince others they hold the sk without revealing info about it

$\rightarrow (pk, sk) = (g^x, x)$

Setup:

- Pick prime number q
- We work in mod p ,
where $p = q \cdot r + 1$

$$\bullet G = \{h^r \pmod p, h \in \mathbb{Z}_p^*\}$$

\uparrow
rth power residues

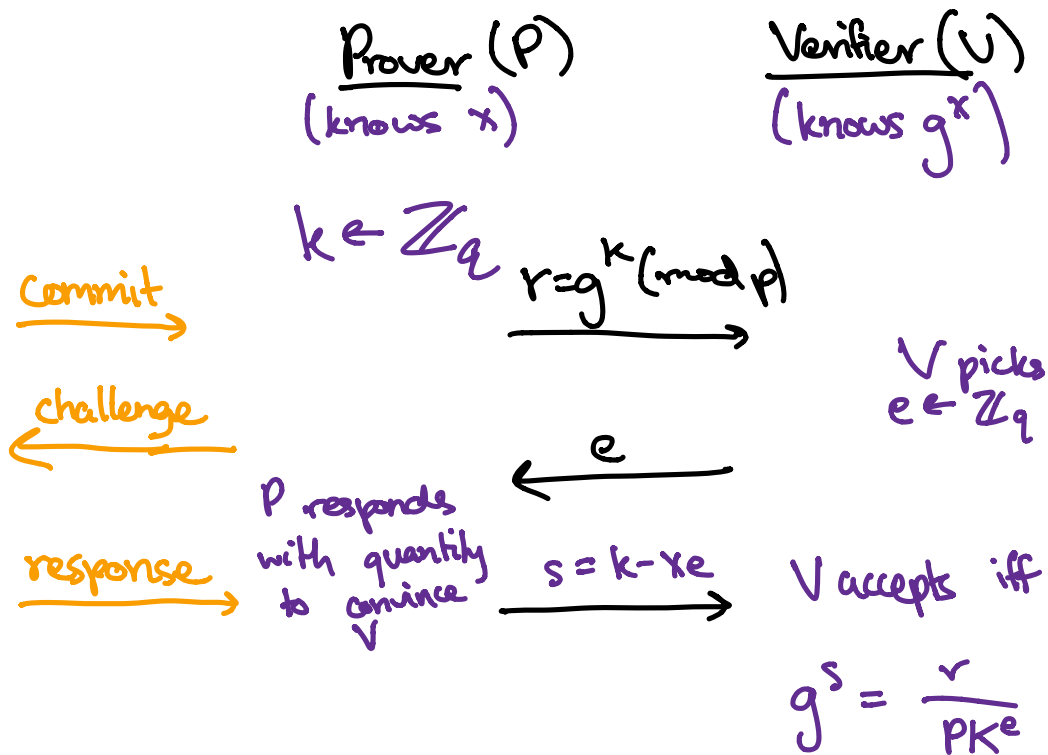
$$|G| = q$$

• Generator g for G

Choose $h \in \mathbb{Z}_p^*$ s.t. $h^r \not\equiv 1 \pmod p$
Let $g = h^r \pmod p$

Proof of Knowledge

- Holder picks secret key $x \in \mathbb{Z}_q$
publishes PK g^x



Why the check works?

$$g^s = g^{k-xe} = \frac{g^k}{(g^x)^e} = \frac{r}{PK^e} \quad \checkmark$$

Why does this work?

2 properties:

1) Prover must know x if he can answer most challenges in the form $\begin{matrix} \leftarrow e_i \\ \underline{s_i} \rightarrow \end{matrix}$

Proof: Suppose P responds to challenges e_1 and e_2 with s_1 and s_2 .

$$g^{s_1} = \frac{r}{PK^{e_1}} \quad g^{s_2} = \frac{r}{PK^{e_2}}$$



$$g^{s_1} \cdot PK^{e_1} = g^{s_2} \cdot PK^{e_2} = r$$

$$PK = g^x$$

$$g^{s_1 - s_2} = PK^{(e_2 - e_1)}$$
$$g^{s_1 - s_2} = g^{x(e_2 - e_1)}$$

$$s_1 - s_2 = x(e_2 - e_1)$$

$$x = \frac{s_1 - s_2}{e_2 - e_1}$$

P must know x !

2) V gains no information about x .

Key assumption: V is honest
(ie. V picks e from \mathbb{Z}_q at random)

Proof: Verifier can generate a valid interactive transcript on their own
WITHOUT knowledge of x .

How?

V chooses e, s at random
from \mathbb{Z}_q

V uses e, s to compute r :

$$r = g^s \cdot PK^e$$

V 's transcript = (PK, r, e, s)

*The type of interaction seen in Schnorr's ID scheme is called Honest Verifier Zero Knowledge.

III. Fiat-Shamir Heuristic

- Converts an interactive proof of knowledge into a digital signature

How to convert Schnorr's ID scheme?

- In challenge step, V sends to P

$$e = H(m, r)$$

* H is CR hash function

* Assuming ROM

- Scheme:

$$\text{Sign}(SK, m) = (r, e, s)$$

Verify($PK, m, (r, e, s)$):

accept if ID scheme verifier accepts

IV. Schnorr's ID Scheme Example

- We'll use $q=5$ and $p=11$
 - In practice, q is 160 bits to avoid discrete log attacks.
 - p is selected to be 1024 bits to avoid birthday paradox attacks

Setup: $q=5$, $p=5 \cdot \underset{\substack{\uparrow \\ r}}{2} + 1 = 11$

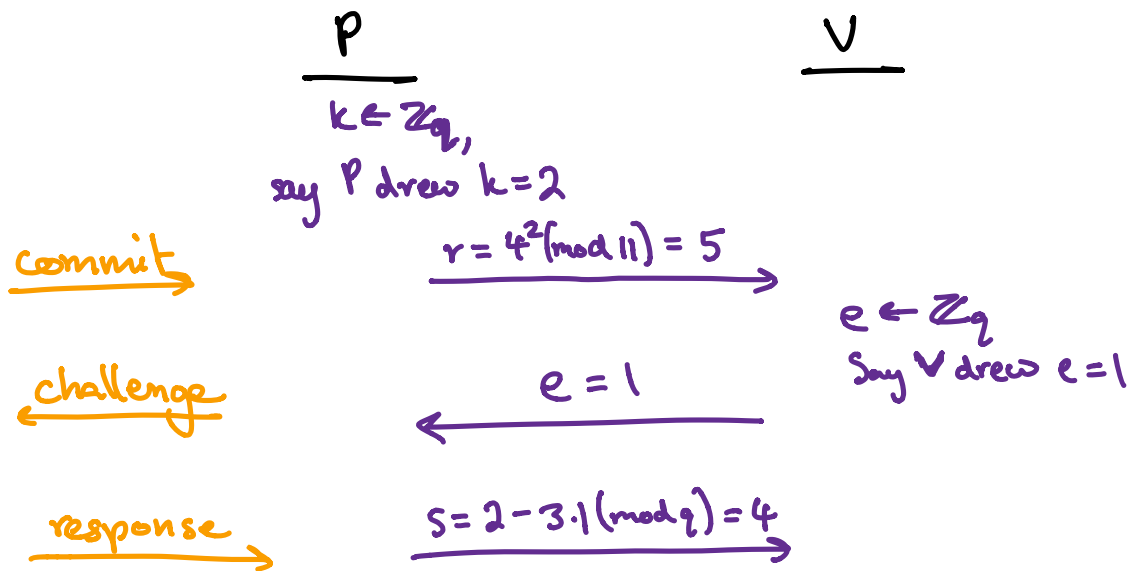
$$G = \{h^2 \bmod 11, h \in \mathbb{Z}_{11}^*\} \\ = \{1, 4, 9, 5, 3\}$$

For generator g , we pick h from \mathbb{Z}_{11}^* .
Say we pick $h=9 \Rightarrow g = 9^2 \pmod{11}$
 $\quad \quad \quad \downarrow$
 $\quad \quad \quad g = 4$

POK: User runs Gen to produce (SK, PK) pair (x, g^x) .

Say we picked $x=3$ randomly from \mathbb{Z}_q
 $\rightarrow g^x = 4^3 \pmod{11} = 9$

Run 3-phase protocol:



Verifier's check:

$$g^s \pmod{p} = 4^4 \pmod{11} \\ = 3$$

$$r / PK^e \pmod{p} = r \cdot (PK^e)^{-1} \pmod{p} \\ = 5 \cdot (9^1)^{-1} \pmod{11} \\ = 5 \cdot 5 \pmod{11} \\ = 3 \checkmark$$

⇒ P must know the discrete log of the public key $g^x = 9$ in modulo 11.

V. Digital Signature Algorithm (DSA)

- Nearly identical to Schnorr's Signature Scheme.

Changes:

- In the commit phase,
$$r = g^k \pmod{p} \pmod{q}$$

→ produces shorter signatures

- V's challenge to P is $e = H(m)$
instead of $H(m, r)$

Full scheme details are in Lecture 12 notes.