

6.857 Rivest

2/18/09 LS.1

Administrivia: next week: Eran Tromer

Outline:

☐ AES

☐ Modes of operation

☐ ECB

☐ CTR

☐ CBC

☐ cipher feedback

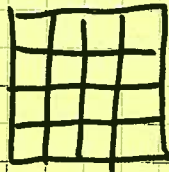
☐ IND-CCA model

☐ UFE

☐ MAC's

AES (Advanced Encryption Standard)

- replaced DES (Data encryption std, adopted 1976, 56-bit key)
- "contest" 1997-1999, 15 entries: RC6, Mars, Twofish, Rijndael, ...
- Winner = Rijndael (by Joan Daemen & Vincent Rijmen; Belgians)
- Specs: 128-bit input/output blocks
128, 192, or 256-bit key
10, 12, or 14 rounds internally
- How it works (128-bit key, 10 rounds)
 - byte-oriented spec
 - does some math in $GF(2^8)$
 - view input as 4×4 array of bytes



- derive 10 "round keys" each 128-bits
- In each round:

(1) Add Round Key: bitwise XOR round key into array

(2) SubBytes: invert (own $GF(2^8)$) each elt of array
($0 \Rightarrow 0$)
apply affine xfrm to bits of each elt
 $\Rightarrow ax+b$
 $\left. \begin{array}{l} a \text{ is } 8 \times 8 \text{ matrix} \\ b \text{ is vector of size } 8 \end{array} \right\} \text{ over } GF(2)$

(3) Shift Rows:

$$\begin{bmatrix} a & b & c & d \\ e & f & g & h \\ i & j & k & l \\ m & n & o & p \end{bmatrix} \Rightarrow \begin{bmatrix} a & b & c & d \\ f & g & h & e \\ k & l & i & j \\ p & m & n & o \end{bmatrix} \quad \left(\begin{array}{c} \text{shift} \\ 0 \\ 1 \\ 2 \\ 3 \end{array} \right)$$

(4) Mix Columns

For each column $\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$

treat it as polynomial $a + bx + cx^2 + dx^3$ over $GF(2^8)$

multiply by $3x^3 + x^2 + x + 2$

reduce modulo $x^4 + 1$

(since $\gcd(x^4 + 1, 3x^3 + x^2 + x + 2) = 1$, this is invertible).

[In last round: no Mix Columns; instead use another Add Round Key]

• Decryption: run backwards, invert each step

• $\exists$ very fast implementations: $\left\{ \begin{array}{l} \text{table lookups \& XOR's} \\ 16 \text{ lookups in } 4 \times 256 \times 32\text{-bit tables} \\ 16 \text{ XOR's (32-bit)} \end{array} \right\}$ per round

gigabit/sec in hardware

• Security: # rounds could be larger (?)

$E_k: \{0,1\}^b \rightarrow \{0,1\}^b$ given

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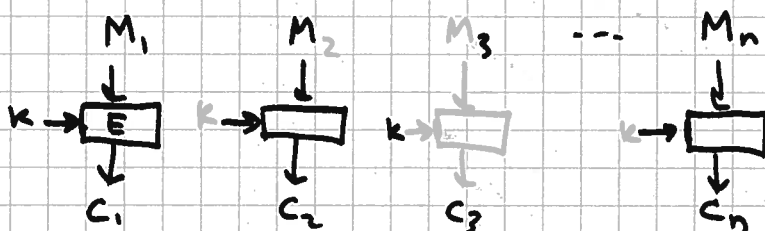
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Modes of Operation (there are many! we'll see a few...)

- How to use given block cipher to encrypt data of arbitrary length?

ECB "Electronic Code Book"

- Divide M into b -bit blocks, encrypt each separately



Patterns in data $\Rightarrow$ patterns in ciphertext (e.g. all-zero blocks...)

- Only really good for encrypting random data (e.g. keys)

- To handle data not multiple of b bits:

can "pad" by appending 1 & just enough 0's to give length a multiple of b .

$\underbrace{0110110000\dots0}_{\text{msg}} \underbrace{\hspace{1cm}}_{\text{pad}}$

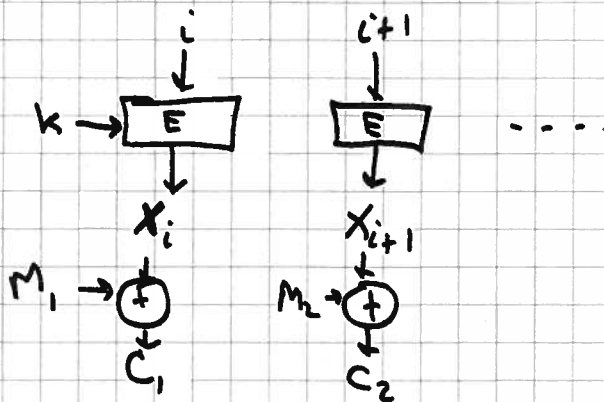
$$\{0,1\}^* \longleftrightarrow \left(\{0,1\}^b\right)^* \text{ (except } 0^b)$$

padding is invertible.

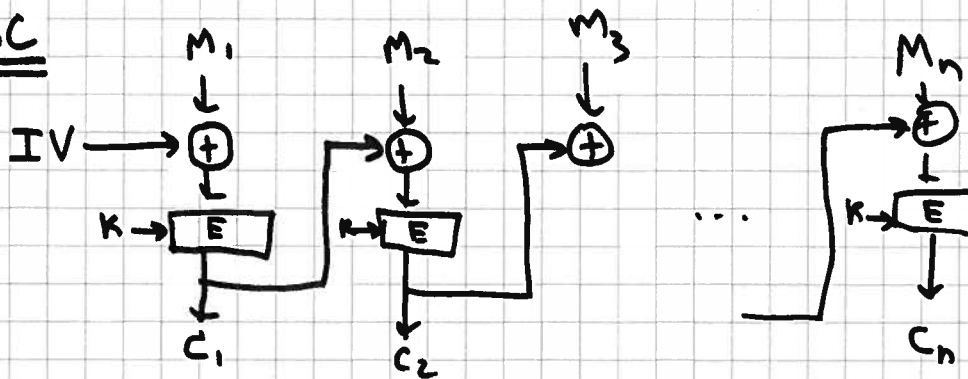
Pad before encrypting; unpad upon decryption... (treat 0^b as ϵ ?)

Counter mode

- generate a PR sequence by encrypting $i, i+1, \dots$



- need way to share i between sender & receiver
could send $(i, C_1, C_2, \dots)$

CBC

- ~~should~~ generate IV randomly, xmit with ciphertext

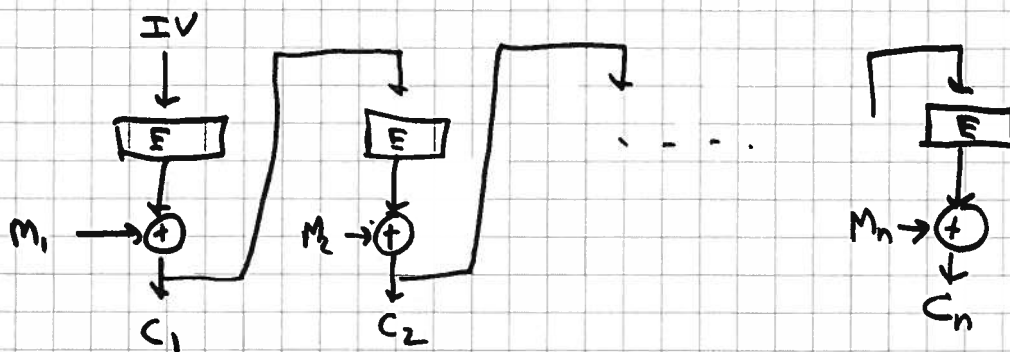
$IV, C_1, C_2, \dots, C_n$

- Decryption easy (& parallelizes! $\Rightarrow$ little error propagation)
- Last block C_n is "CBC-MAC" for message $M_1, \dots, M_n$ (with fixed IV)

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Cipher feedback



Do these modes give us what we want?

What do we want?

mode give us $E'_k: \{0,1\}^* \rightarrow \{0,1\}^*$ (invertible)

based on block cipher $E_k: \{0,1\}^b \rightarrow \{0,1\}^b$

"IND-CCA" (Indistinguishability based on chosen-ciphertext attack)

gives us standard to measure encryption modes.

Defined as game with adversary. Mode is secure (IND-CCA) if adversary can win with prob $\leq 1/2 + \epsilon$ for small ϵ .

Phase I ("Find")

Adversary outputs two messages m_0, m_1 , ($m_0 \neq m_1$) ($|m_0| = |m_1|$)
(+ state info s)

Adversary can use E_k, D_k freely during this phase

Phase II ("Guess")

$d \leftarrow_R \{0,1\}$ random bit chosen by examiner, unknown to adversary

$y \leftarrow E_k(m_d)$ prepares challenge ciphertext

Adversary now given y, s , access to E_k , and
access to D_k (except on y)

Adversary must produce guess $\hat{d}$ for d .

Adversary's advantage is $|\text{Prob}[\hat{d} = d] - 1/2|$

Scheme is secure against CCA attack if advantage is negligible.

Fact: to be IND-CCA secure, scheme must be randomized.
(since Adv can encrypt m_0, m_1 himself...)

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Previous modes are not IND-CCA secure!

(Decrypting 1st half of long ciphertext $\Rightarrow$
1st half of message...)

Here is sketch of one IND-CCA secure method (UFE - Desai)

M = long input message of length n b -bit blocks $K = (k_1, k_2)$

$r \xleftarrow{R} \{0,1\}^b$ b -bit random value

$\text{pad} = P_1, P_2, \dots, P_n$

where $P_i = E_{k_1}(r + i)$

(CTR mode PRG)

$C = C_1 \dots C_n$

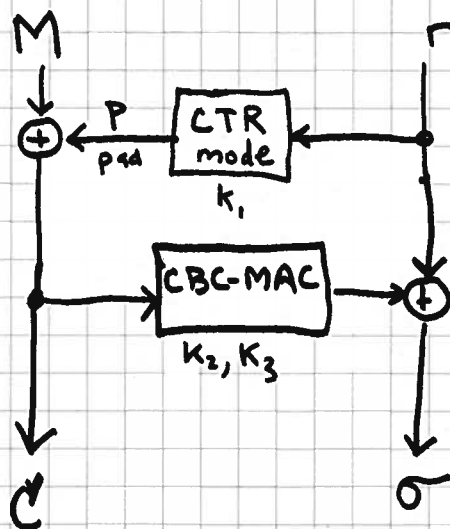
where $C_i = M_i \oplus P_i$

Let $X_0 = 0^b$

$X_i = E_{k_2}(X_{i-1} \oplus C_i)$ $1 \leq i \leq n-1$ (CBC mode)

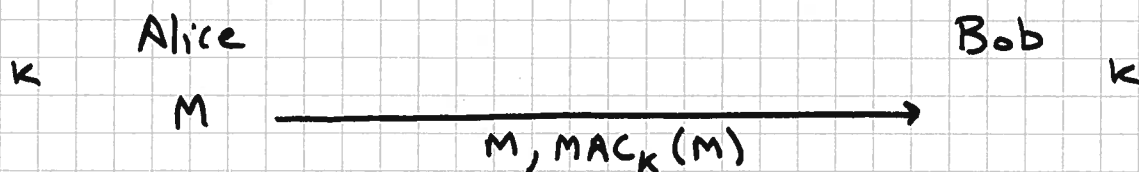
$X_n = E_{k_3}(X_{n-1} \oplus C_n)$ $\sigma = r \oplus X_n$

Output $(C_1, C_2, \dots, C_n, \sigma)$



UFE
 $\equiv$
"unbalanced
Feistel
encryption"

[only designed for confidentiality, as that is all IND-CCA cares about...]

MAC's (Message Authentication Codes)

- Bob recomputes $MAC_k(M)$ & rejects message as not from Alice, or damaged, if he gets different result.
- Integrity, not confidentiality
- can layer on top of encryption (e.g. M = ciph-text for some other msg)
- MAC can be short, e.g. $b = 64$ bits
- Infeasible for an adversary to create new valid pair

$$M, MAC_k(M)$$

(that Bob will accept), even after seeing many previous valid pairs (even for messages of his choice).

- CBC-MAC (use CBC mode, return last block)
- HMAC $\approx \text{hash}(K_1 \parallel \text{hash}(K_2 \parallel M))$

Combined modes

For confidentiality and integrity, you can encrypt then MAC, or use one of the combined modes of operation (CCM, EAX, GCM modes...)