

6.851

Students III

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David Charlton: Dynamic Shadows THEORY

- 3D ambigrams / trip-lets: 3D shape with desired three orthogonal projections
- example of n^3 complexity for 3 shadows of complexity n (previous example didn't have proper shadows)
 - for maximal shape with those projections
- but if 3D shape is connected then $O(n^2)$ complexity (as previously conjectured) & can be computed in $O(n^2)$ time
 - sweep plane + amortization
 - output-sensitive
- OPEN: can any 3 shadows be achieved by some (nonmaximal) 3D shape of $O(n^2)$ complexity? (disconnected)
- OPEN: faster existence check?

Paul Christiano & Shaunak Kishore:

resilient DSs (memory errors)

- RAM, adversary corrupts $\leq S$ words @ any time
- want correctness with prob. $\geq 2/3$
- error correcting codes: $O(S)$ space to store S words, $\leq S$ errors, $O(S)$ en/decode
- \Rightarrow array with $O(nS)$ space
- linked list with $O(n+S)$ space } $O(S)/op.$
- search trees with $O(n+S)$ space, $O(\lg n+S)/op.$
- predecessor with $O(n+S)$ space, $O(OPS+S)/op.$
- interval tree with $O(n+S)$ space, $O(\lg n+k+S \lg S)/op.$
- scapegoat trees for dynamization

[Galperin & Rivest]

- OPEN: $O(S \lg S) \rightarrow O(S)$?
- OPEN: derandomize?
other range queries?

Sarah Eisenstat:

THEORY

- kinetic minimum spanning circle
- relation to farthest-point Delaunay Δ^n
- FPDT contains \leq one acute Δ
- if one exists, then it's the min. spanning \circ
- else min. spanning \circ has longest edge as diameter

(case missing in [Guibas])

\Rightarrow need kinetic DS for longest edge & acute Δ in FPDT

- $O(n^{2+\epsilon})$ for convex hull
- $O(n^{3+\epsilon})$ for FPDT
- $O(\# \text{ external events})$ for acuteness
- $O(n^{2+\epsilon})$ for diameter
- $\Omega(n^2)$ external events for linear motion based on lower bound for diameter [AGHV 1997] (but doesn't work as is \sim substantial care)
- $\Rightarrow O(n^{1+\epsilon})$ efficiency (same as FPDT)
- **OPEN**: higher dimensions?

David Stein:

THEORY

- partitioning distributed assembly tasks
- motivation: automated assembly @ Boeing using robots
- DAG of dependencies
- directed graph of reachability (geometry)
- operations:
 - deliver part to needed task
 - place part
 - ...
- heuristic scoring function
- NP-hard partitioning problem
- problem: $O(n)$ space in every robot
not local broadcasts

David Wilson:

THEORY

- maintaining recency (Move To Front)
- one op.: $MTF(x)$ returns # distinct items since last $MTF(x)$
(or recency query + MTF update)
- motivation: cache modeling
- reduction to partial sums on bit vector via slow growth in # 0's & amortized rebuild & can be de-amortized
 $\Rightarrow O(\log_w n)$ DS [Patrascu & Demaine 2004] & $O(n)$ space
- also works for dynamic set (insert & delete) via amortized rebuilding or modification to partial sums to support grow/shrink at the ends \Rightarrow worst case
- OPEN: $\Omega(\log_w n)$ lower bound?
 - partial sums LB doesn't seem to apply \sim less "communication"
- OPEN: partial retroactivity?
 - cleanups an issue