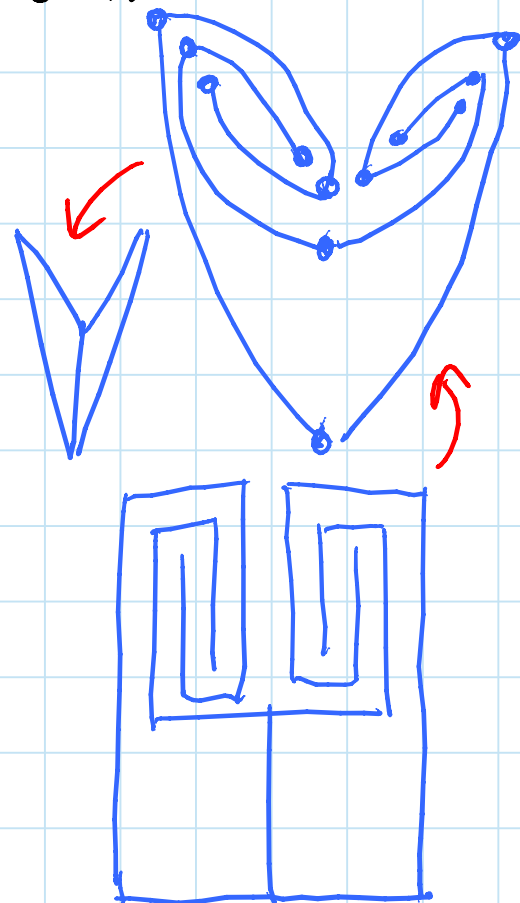


Po-Ru Loh: Curved Creases**THEORY**

- applicable surface = isometric to plane
  - arbitrary creases
  - not well studied
- developable surface = applicable + smooth
  - better studied
- new result: nontangential single-vertex neighborhood folds continuously
- 1DOF "mechanism" if regions "stay flat"

David Charlton: Locked orthogonal trees**THEORY**

- result: there is a locked orthogonal 2D tree
- model by nonorthogonal tree with tiny edges contracted
- rigid in self-touching state by Rules 1 & 2:  $\longrightarrow$
- handle zero-length edges by Lecture 22 contrapositive: self-touching disconnected  $\Rightarrow$  nontouching disconnected
- joint with various people in particular Ling



## Hoda Bidkhori: Chain folding problems SURVEY

- Whitesides et al.: can one chain config. be folded into another, allowing self-intersect, but inside a polygon confinement
- $l$ -ruler [Pei & Whitesides]: all edges length  $l$
- characterization of collapsibility of  $l$ -ruler



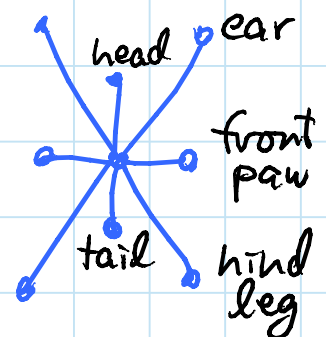
within regular  $2k$ -gon:

- always for  $l \leq w$  - width
- not for  $w \leq l \leq m$  - vertex-midpoint dist.
- always for  $m < l \leq d$  - diameter
- characterization in equilateral  $\Delta$ :
  - always for  $l < x_1$  &

## Amy Wibowo: Origami rabbit design

- Lang's tree method & TreeMaker to optimize
- added some disks during design

SCULPTURE



## Edwin Chen: Origami & Kolmogorov complexity THEORY

- Kolmogorov complexity = length of shortest program outputting the string
- most strings of length  $n$  have Kolmogorov complexity  $n + o(n)$
- Soloveichik & Winfree: unique tile assembly requires  $\Theta(K/\lg K)$  tile types (up to additive constants)
- new result: for suff. large  $n > m$ , ( $m > \lg \dots$ ) most  $n \times m$  maps cannot be folded flat by simple folds
  - proof: this would compress

## Zach Abel: Hinged dissections exist THEORY

- Wallace-Bolya-Gerwein Theorem: every two polygons of equal area have a common dissection
- new results:
  - ① ditto for hinged dissections
  - ② using pseudopolynomial # pieces (optimal)
  - ③ continuously folding without overlap
  - ④ dissections of 3D polyhedra can be turned into edge-hinged dissection
- many ideas
- OPEN: higher dimensions (hinging part easy) # pieces, motions in 3D?

## Duks Koschitz: Curved crease explorations

- concentric circles & ellipses
  - variations thereof, e.g. offsets
  - quadratic curves, mainly closed loops
  - only geometric failure: 3 parabolas in a cycle
  - materials: cotton paper, tin metal (difficult), polycarbonate
- ← laser cutter  
← waterjet cutter

SCULPTURE