

ST08 LECTURE 18

Note Title

4/14/2008

TODAY :- Tanner Codes

- Sipser - Spielman Decoding

Recall LDPC Codes

Bipartite Graph \longrightarrow Code

$G = (L, R, E) \longrightarrow C_G$

n left vertices \longrightarrow block length n

m right vertices $\longrightarrow k \geq n - m$

Every right vertex v is a constraint ..

Assignment x_1, \dots, x_n to variable (left vertices)
must satisfy

$$\bigoplus_{U \leftrightarrow v} x_U = 0 .$$

- (c, d) -bounded: left degrees $\leq c$
right degrees $\leq d$
- (γ, δ) -expander: $\forall S \subseteq L$ s.t. $|S| \leq \delta n$
 $|\Gamma(S)| \geq \gamma \cdot |S|$
- $(\tilde{\gamma}, \delta)$ -unique expander: $\forall S \subseteq L$ s.t. $|S| \leq \delta n$
 $|\Gamma^+(S)| \geq \tilde{\gamma} \cdot |S|$
 - $\Gamma(S) = \{v \mid \exists u \in S \text{ s.t. } u \leftrightarrow v\}$
 - $\Gamma^+(S) = \{v \mid \exists ! u \in S \text{ s.t. } u \leftrightarrow v\}$

Lemma: (c, d) bounded, (γ, δ) expander is also
a $(2\gamma - c, \delta)$ -unique expander

Theorem: G is (c, d) bounded, (γ, δ) expander
& $2\gamma > c \Rightarrow C_G$ has rel. dist. δ .

Decoding Algorithm

FLIP

- Starting with assignment $x_1 \dots x_n$ to variables
- Iteratively maintain assignment $y_1 \dots y_n$.
(initially $\bar{y} \leftarrow \bar{x}$)
- In Iteration i
 - Constraint v is sat. if $\bigoplus_{u \leftrightarrow v} x_u = 0$
& unsat. o.w.
 - if $\exists u$ with more unsat. neighbours than sat. ones then $y_u \leftarrow \bar{y}_u$
(else STOP; output \bar{y}) flip it.

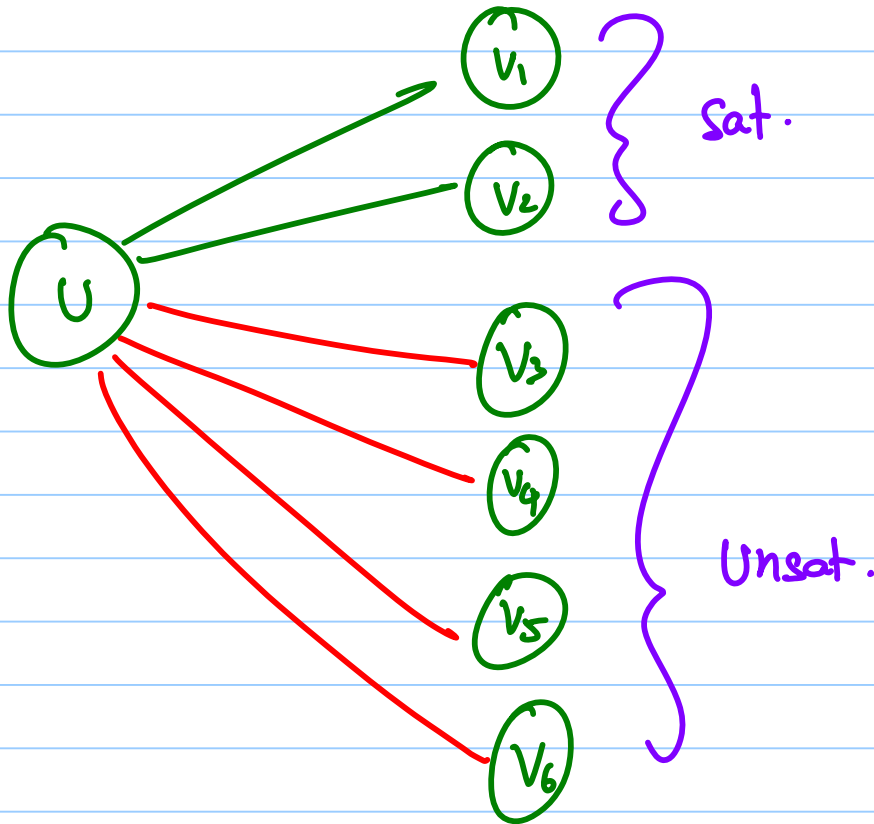
Analysis [Assume $\gamma > \frac{3}{4} \cdot c$]

Claim 1: Algorithm terminates in m iterations

\Uparrow

Claim 1': if # errors = e then algorithm terminates in $< c \cdot e$ iterations.

Proof: - Consider a vertex about to be flipped



- Flipping toggles sat vs. unsat status of neighbors of u . Status of all other constraints unchanged

- Conclude: Total # unsat. vertices decreases in each iteration (since u has more unsat ngbrs than sat. ones).

- Initially # unsat ngbrs. $\leq m$

\Rightarrow Claim 1

$\leq c \cdot e$

\uparrow

must be neighbor of some corrupted bit.

\Rightarrow Claim 1'



- So we know algorithm terminates quickly.

- But does it terminate in right codeword?

Claim 2: if $e = \Delta(\bar{c}, \bar{x}) < \frac{\delta n}{c+1}$

then alg. terminates with all constraints sat.

Claim 2.1: if $e = \Delta(\bar{c}, \bar{x}) < \frac{\delta n}{c+1}$

then throughout $\Delta(c, y) < (c+1) \cdot e$

Proof of Claim 2.1: In each iteration $\Delta(c, y)$

increases by at most 1. Initially

$\Delta(c, y) = \Delta(c, x) = e$. # iterations
is at most $c \cdot e$ (Claim 1').

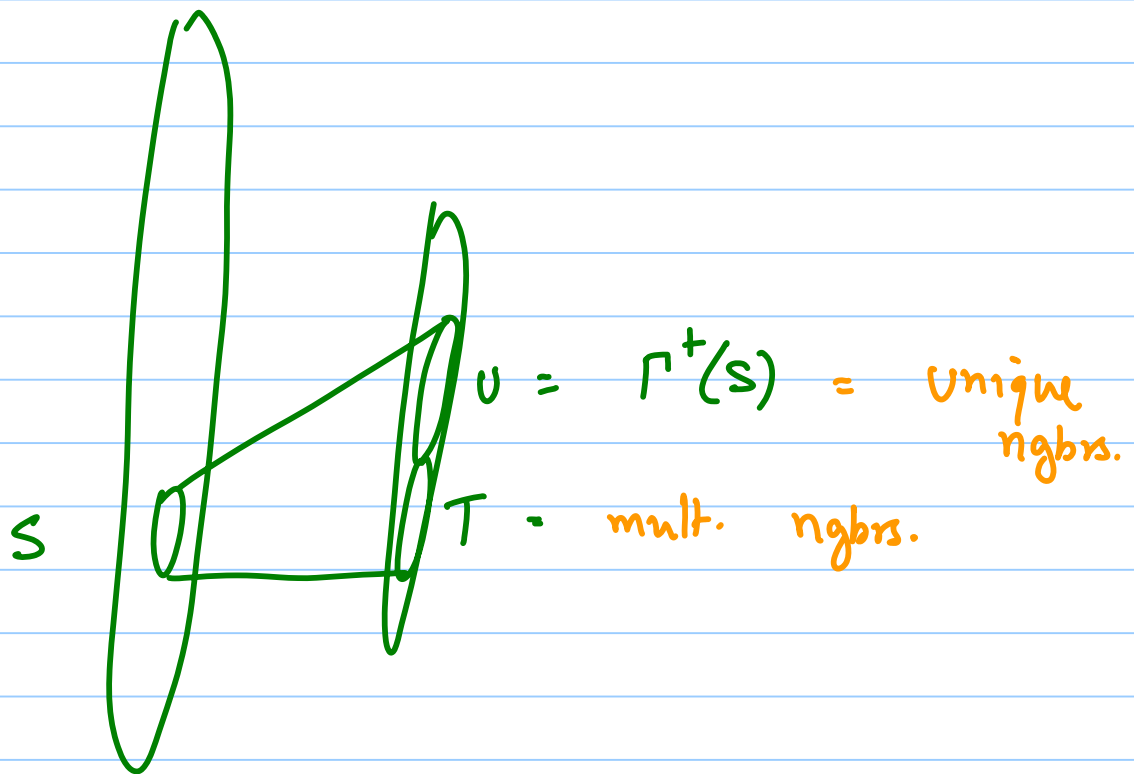


Proof of Claim 2: At beginning of iteration i
 (in particular, in final iteration) ... ,

$$\text{let } S = \{v \mid y_v \neq c_v\} \neq \emptyset$$

↑
 erroneous locations .

↑
 for contradiction



$$|S| \leq (c+1)e < \delta n$$

$$\Rightarrow |\Gamma^+(S)| \geq (2\alpha - c) \cdot |S|$$

$$> \frac{c}{2} \cdot |S|$$

- But this implies some vertex $U \in S$ must have $> \frac{c}{2}$ neighbours in $\Gamma^+(S)$

- For this vertex U every ngr in $\Gamma^+(S)$ is unsat & these are more than # other vertices.

Conclude: $|S| \neq \emptyset \Rightarrow \exists$ flippable vertex U . \square

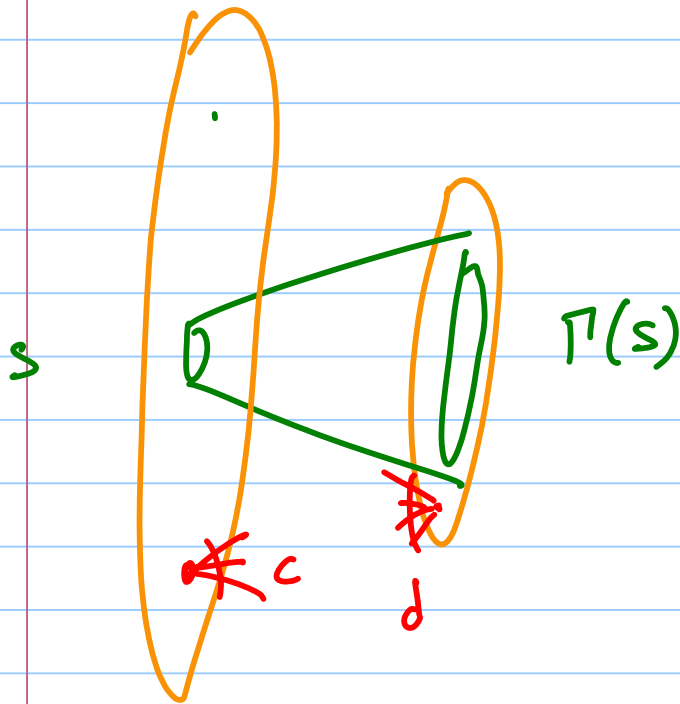
Claim 3: If $\Delta(c, x) = e < \frac{\delta n}{c+1}$ then algorithm terminates with c

Proof: Else alg outputs $\bar{c} \in C_n$ with

$$\Delta(c, \bar{c}) \leq (c+1)e < \delta n$$

↑
contradiction \square

Expander Graphs & Explicit Constructions



What kind of expanders exist?

Any $c, d = O(1)$; $n \rightarrow \infty$

$$\delta \rightarrow c \quad \& \quad \delta < \frac{1}{c} \cdot \frac{m}{n}$$

but what about constructive stuff?
achievable existentially ...

History

[Gabber, Galil] - first constructive results

$$\delta > 0, \quad \frac{c}{d} < 1$$

[Margulis]

[Tanner '84]

⋮

[Lubotsky, Phillips, Sarnak]

[Margulis]

$$\frac{\delta}{c} \rightarrow \frac{1}{2}$$

↑

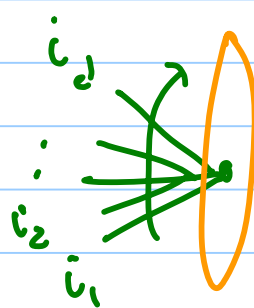
just short of being useful!

(What can you do with above?)

[2001] [Capalbo, Reingold, Vadhan, Wigderson]: Can get $\frac{\delta}{c} \rightarrow 1$.

[Janner]: Recursive construction: $G \oplus C_{\text{small}}$

\uparrow graph with ordering on edges
 \uparrow ring code



$$(x_{i_1}, x_{i_2}, \dots, x_{i_d}) \in C_{\text{small}}$$

Variables

Constraint

Lemma: $C_{\text{small}} = [d, l, \Delta]$ - code

G is (C, d) regular, (γ, δ) -expander

Then $C = G \oplus C_{\text{small}}$ has rate $R \geq 1 - \frac{c(d-l)}{d}$
 & dist δ , provided $\gamma > \frac{c}{\Delta}$.

Proof: # linear constraints $\leq (d-l) \cdot m$

$$\begin{aligned}\Rightarrow \text{rate} &\geq \frac{n - (d-l)m}{n} \\ &= \frac{n - (d-l)\frac{cn}{d}}{n} \\ &= 1 - \frac{c(d-l)}{d}\end{aligned}$$

Distanca: Usual arguments (see notes of last lecture).



Issue: Can we C_{small} of large Δ but this increases $d-l$ which reduces rate.

Will this technique ever be successful in

Abstraction of Expander technology in 90's

Specify $\frac{\gamma}{c} < \frac{1}{2}$; Can find c s.t.

$\forall d \exists \delta, n_0$ s.t. $\forall n \geq n_0$

n -vertex expanders could be constructed.

... Now $\xrightarrow{\gamma}$ Can verify that good codes
can be constructed this way.

Decoding = ?

- Usual decoding doesn't seem to work
- But parallelized variant does.

Parallel-FLIP (parameter: $\epsilon < \Delta$)

In iteration i

- All constraints that are within distance ϵ from codeword of C_{small}

send FLIP message to neighbors in **ERROR**

- In parallel all variables that receive FLIP messages flip their assignment

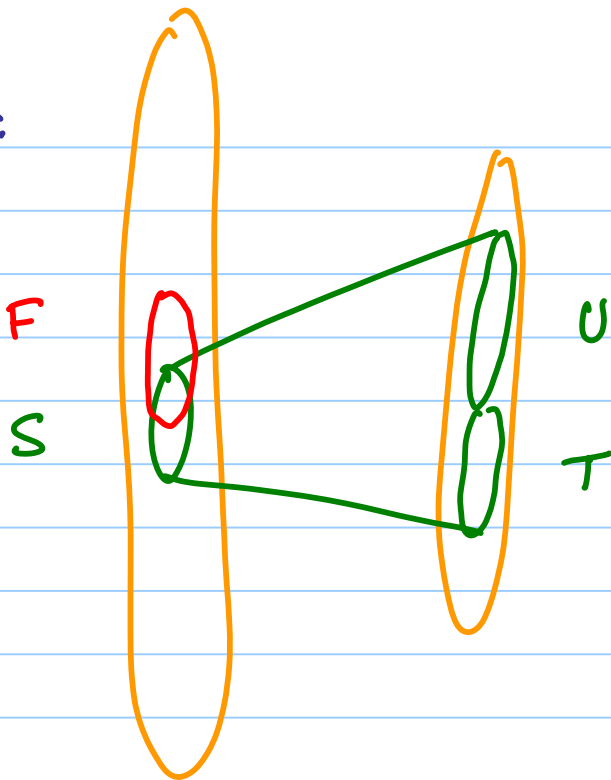
Stop when all constraints satisfied.

Analysis: Will argue that in each iteration

bits in error, $\Delta(y, c)$, goes down

(by constant fraction).

Sketch:



Let $S = \text{variables in error} = \{v \mid c_v \neq y_v\}$

$U = \{v \mid \# \{u \in S \text{ s.t. } v \leftrightarrow u\} \in \{1, \dots, t\}\}$

$T = \Pi(S) - U$

$F = \text{variables that receive FLIP message.}$

Claim: Constraint in U sends FLIP message to (and only to) neighbors in S .

Proof: Note U vertices are within distance t of C_{small} & errors are from vertices in S . ⊠

lower bound on $|F \cap S|$:

$$|F \cap S| \geq \frac{|U|}{c} \geq \frac{1}{c} \cdot \frac{1}{t-1} (t \cdot r - c) \cdot |S|$$

Upper bound on $|F - S|$:

$$|F - S| \leq \left(\frac{c \cdot |S|}{\Delta - t} \right) \cdot t$$

vertex must have $\Delta - t$ neighbours in S to send wrong FLIP messages

Which is greater?

$$\frac{1}{c} \cdot \frac{1}{t-1} \cdot (t \cdot r - c) \quad \text{vs.} \quad \frac{c \cdot t}{\Delta - t}$$

Setup: Fix $\frac{r}{c}$; c ;

let $t \rightarrow \infty$; Fix t ;

let $\Delta \rightarrow \infty$; Fix Δ ;

let $d \rightarrow \infty$; (So code has t^{ve} rate)

Then $\frac{1}{c} \cdot \frac{1}{t-1} (t \cdot r - c)$

$$\rightarrow \frac{1}{t-1} \left(t \cdot \frac{r}{c} - 1 \right) \rightarrow \frac{r}{c} > 0$$

While $\frac{c \cdot t}{\Delta - t} \rightarrow \frac{c \cdot t}{\Delta} \rightarrow 0$

☒

Conclusions

- Can design codes of $R > 0$

correcting $p > 0$ fraction of error in linear time

- But R vs. p relationship not great!
(much worse than algebraic constructions).

- Some extremal settings.

- Can let $R \rightarrow 1$ with $p > 0$

- Can't see $p \rightarrow \frac{1}{2}$ with $R > 0$

(needs list-decoding...)