Virtual Knockout!

Giovanni Reveles Chuan Zhang

Virtual Knockout! is a boxing game. A camera will detect player motions. Players will be able to punch, block, and duck. A video monitor displays player's actions on screen. Players will fight computer opponents and possibly other human opponents. When events such as a punch landed, or a punch avoided occur, corresponding images and sound will be outputted. Health bars on screen will indicate the status of the player. The game ends when either opponent loses all health and is knocked out, virtually.