Schuyler Senft-Grupp and Matt Moskwa 6.111 Final Project Checklist

For our final presentation we will:

- 1. Demonstrate a working GUI which includes: displaying a known sample of values on the spectrum analyzer and maneuvering through the different effects options with the left, right, up, and down buttons.
- 2. Demonstrate a working 128-point FFT. We will send a known input comprised of several tones to the FFT and show the output through the GUI.
- 3. Demonstrate the 16 channel DDS by producing a signal comprising up to 16 tones.
- 4. Demonstrate playing a guitar and hearing the correct output on speakers.
- 5. Demonstrate the guitar effects which include:
 - Vibratto
 - Pitch Bender
 - Harmonizer (if time permits)
 - Apreggiator (if time permits)
- 6. Demonstrate our use of memory by adding a delay signal.