

Today: Approximation algorithms

- Exponential time algorithms for small inputs (e.g., $(100/99)^n$ time is not bad for $n \leq 1000$)
- Polynomial time algorithms for some (e.g., random) inputs
- Polynomial time algorithms for all inputs, but *incorrect* (popular approach, but not advised)
- Polynomial time algorithms for all inputs, but *approximate*

Approximation algorithms

An algorithm A is ρ -*approximate*, if for any input, the cost C_A of the solution it produces is at most ρ times the cost C^* of the optimal solution.

E.g., an algorithm which produces TSP tour at most 10% longer than the optimal one.

Similar definition for the maximization problems.

We are only interested in polynomial time approximation algorithms.

Example of approximation algorithms

Are there any approximation algorithms? Yes, almost every NP-hard problem has a corresponding approximation algorithm. In particular:

- TSP: has 2-approximation algorithm (in CLR). Can be improved to 1.5.
- Set Cover: has $O(\log n)$ -approximation algorithm.

Set cover

- Given: a collection of sets $S_1 \dots S_m \subset X$,
 $\cup_i S_i = X$, $|X| = n$
- Goal: find $C \subset \{1 \dots n\}$ such that $\cup_{i \in C} S_i = X$,
minimizing $|C|$

Very natural problem, e.g.:

- X - the set of tasks
- S_i - the set of tasks which can be performed by person i
- Want to find the minimal team which can perform all tasks

Unfortunately, problem is NP-complete (e.g., by reduction from Vertex Cover)

Proof

Let k be the size of the minimal cover.

Fact: At any point, there is at least one set S_i which covers $\geq 1/k$ fraction of yet uncovered elements.

Proof: If each set covered $< 1/k$ fraction of (yet uncovered) elements, then there would be no way to cover X using only k sets.

Greedy algorithm

Repeat until all elements are covered:

- choose a new set S_i which contains largest number of yet uncovered elements
- add i to C
- marked all elements from S_i as covered

Natural algorithm, but can be fooled

(e.g., consider sets $\{1, 2\}$, $\{3, 4\}$, $\{5, 6\}$, $\{1, 3, 5\}$).

Nevertheless, it is an $O(\log n)$ -approximation algorithm

$O(\log n)$ -approximation

Let u_i be the number of uncovered elements after the i th step. We know that

$$u_{i+1} \leq (1 - 1/k)u_i$$

Initially, $u_0 = n$, thus

$$u_i \leq (1 - 1/k)^i n$$

Therefore, for $i = k \ln n$ we have

$$u_i \leq e^{-\ln n} n = 1$$

and thus after $k \ln n + 1$ steps the algorithm covers all elements and stops.