

Today:

- Graph Representations & Algorithms
- Greedy Algorithms
 - Minimum Spanning Tree
 - * Kruskal's Algorithm
 - * Prim's Algorithm

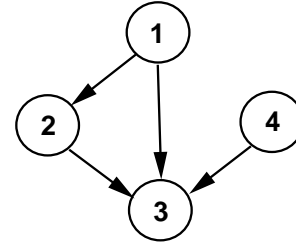
Graph $G = (V, E)$

V = set of vertices

E = set of edges = subset of $V \times V$

If G is connected, then

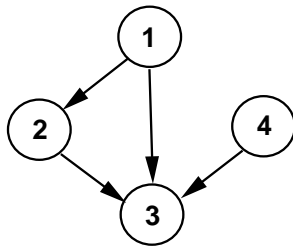
$$|E| \geq |V| - 1 \Rightarrow \lg |E| = \Theta(\lg V)$$



(Note: drop $||$ inside asymptotic notation)

Graph Representation

Graph can be *directed* or *undirected*



Assume vertices $V = \{1, 2, \dots, n\}$

Define "Adjacency matrix" $A[1..n, 1..n]$

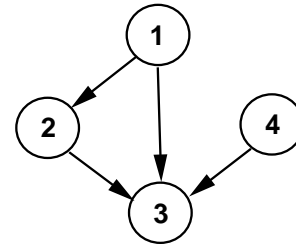
$$A[i, j] = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{if } (i, j) \notin E. \end{cases}$$

	j=1	2	3	4
i=1	0	1	1	0
2	0	0	1	0
3	0	0	0	0
4	0	0	1	0

Adjacency matrix:

$\Theta(V^2)$ storage \rightarrow **dense** representation

Sparse Graph Representation



Adjacency **list**: $\Theta(V + E)$ storage

\rightarrow **sparse** representation

For each vertex v , keep a list $\text{Adj}[v]$ of vertices adjacent to v

$\text{Adj}[1] = \{2, 3\}$

$\text{Adj}[2] = \{3\}$

$\text{Adj}[3] = \{\}$

$\text{Adj}[4] = \{3\}$

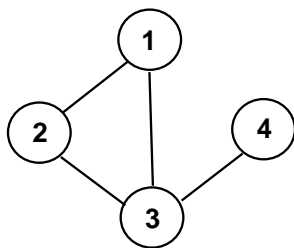
$\text{Adj}[v] = \text{degree}(v)$ [for undirected graphs]

$\text{Adj}[v] = \text{out-degree}(v)$ [for digraphs]

Handshaking Lemma

For undirected graphs,

$$\sum \deg(v) = 2|E|$$



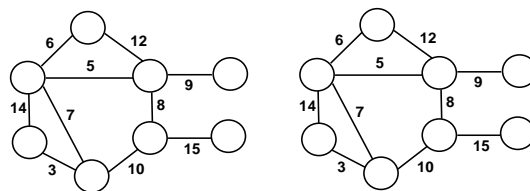
Thus adjacency list uses $\Theta(V + E)$ storage

Minimum Spanning Tree

Undirected, connected graph $G = (V, E)$

Weight function $W : E \rightarrow \mathfrak{R}$

(Here, assume edge weights distinct)



Spanning Tree: Tree that connects all vertices

What is ST of above graph?

Minimum Spanning Tree:

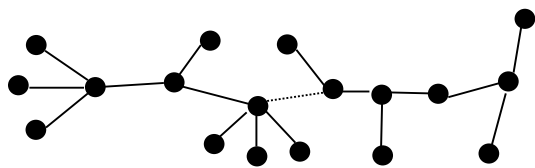
Tree that connects all vertices, and minimizes

$$w(T) = \sum_{(u,v) \in T} w(u, v)$$

What is MST of above graph?

Optimal Substructure

T (Note: some other edges omitted):



Removing (u, v) partitions T into T_1 and T_2 .

Claim: T_1 is MST of $G_1 = (V_1, E_1)$, the subgraph of G induced by vertices in T_1 .

$V_1 =$ vertices in T_1

$E_1 = \{(x, y) \in E : x, y \in V_1\}$

T_2 is MST of G_2 .

$w(T) = w(u, v) + w(T_1) + w(T_2)$

Can't be a tree better than T_1 or T_2 ,

or T would be suboptimal!

(Overlapping subproblems? Dynamic prog? Yes, but...)

Greedy Choice

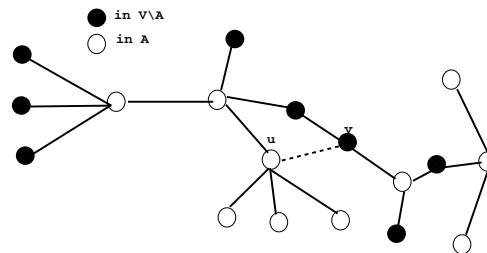
Greedy choice property:

Locally optimal (greedy) choice yields a globally optimal solution!

Theorem: Let T be MST of G , and let $A \subseteq V$.

Let (u, v) be min weight edge in G connecting A to $V - A$.

Then, $(u, v) \in T$. **Proof:** "cut and paste"



Suppose $(u, v) \notin T$

Look at path from u to v in T

Swap (u, v) with first edge on path from u to v in T that crosses from A to $V - A$.

This improves T !

Kruskal's algorithm for MST

Disjoint-set data structure

Sets $S = \{S_i\}$, S_i intersects $S_j =$ empty set

Operations:

- Insert(x): $S \leftarrow S \cup \{\{x\}\}$
- Union(S_i, S_j): $S \leftarrow S - \{S_i, S_j\} \cup \{S_i \cup S_j\}$
- FindSet(x): returns unique $S_i \in S$ where $x \in S_i$

Kruskal's algorithm for MST

$T \leftarrow$ empty set

for each $v \in V$

do Insert (v)

Sort E by edge weight

for each edge $(u, v) \in E$

do if FindSet(u) \neq FindSet(v)

then $T \leftarrow T \cup \{(u, v)\}$

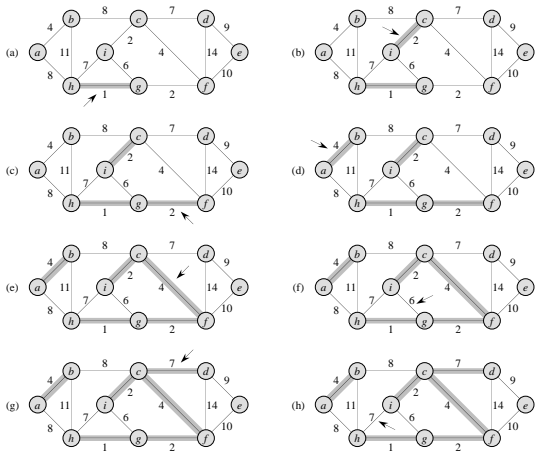
Union(FindSet(u), FindSet(v))

That is, adds cheapest edge that connects

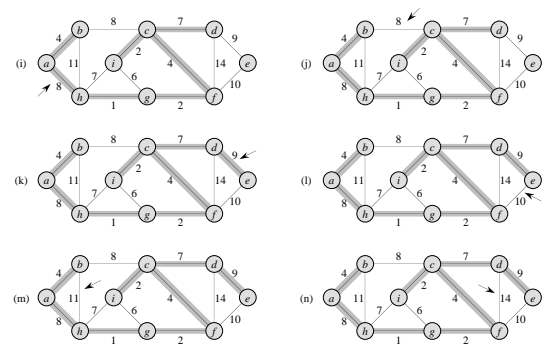
two trees of "forest".

Why is this algorithm correct?

Example



Example (cont.)



Kruskal's Running Time

Sort: $\Theta(E \times \lg E) = \Theta(E \times \lg V)$, since $|E| \leq |V|^2$
 $\Theta(V)$ calls to Insert
 $\Theta(E)$ calls to FindSet
 $\Theta(V)$ calls to Union
 Thus latter part takes $\Theta(E \times \alpha(E, V))$ time using best data structure (CLR, Ch. 22)
 m operations on n sets require $\Theta(m \cdot \alpha(m, n))$ time.
 $\alpha(m, n)$ is "functional inverse" of Ackermann's fn.
 $\alpha(m, n) \leq 4$ even for $m, n = 10^{80}$ (atoms in the universe)
 $\alpha(m, n)$ grows very slowly, but not constant!

Overall running time $\Theta(E \log E)$.

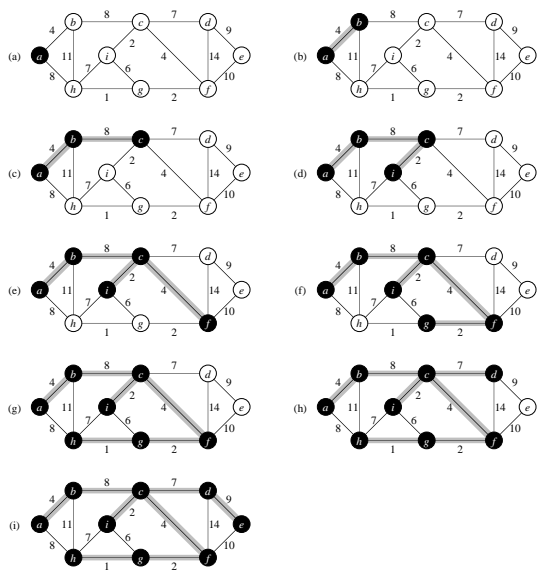
Best MST to date: 1993 Karger, Klein, Tarjan
 $\Theta(E)$ time randomized (uses fast MST test)

Prim's Algorithm

Keep $V - A$ in priority queue Q , sorted by weight of lightest edge connecting to A
 $Q \leftarrow V$
 $key[v] \leftarrow \infty, \forall v \in V$
 $key[s] \leftarrow 0$, for arbitrary $s \in V$
while $Q \neq \emptyset$
 do $u \leftarrow Extract - Min(Q)$
 for each $v \in Adj[u]$
 do **if** $v \in Q$ and $w(u, v) \leq key[v]$
 then $key[v] \leftarrow w(u, v)$
 $\pi[v] \leftarrow u$

At end, $\{(v, \pi[v])\}$ forms MST.

Example



Time = $|V| \times T(Extract - Min) + \Theta(E) \times T(Decrease - Key)$

Q	T(Extract-Min)	T(Decrease-Key)	
array	$\Theta(V)$	$\Theta(1)$	1
binary heap	$\Theta(\lg V)$	$\Theta(\lg V)$	1
Fibonacci heap	$\Theta(\lg V)$	$\Theta(1)$	$\Theta(V \times \lg V + E)$