

6	9	13	7
12	10	5	
3	1	4	14
15	8	11	2

# Computational Processes

6	9	13	7
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## Die Hard

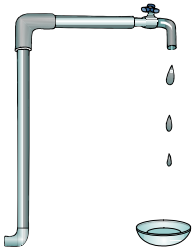


Picture source: <http://movieweb.com/movie/diehard3/>

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## Die Hard

Supplies:



Water



3 Gallon Jug



5 Gallon Jug

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## Die Hard

Transferring water:



3 Gallon Jug



5 Gallon Jug

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## Die Hard

Transferring water:



3 Gallon Jug



5 Gallon Jug

6	9	13	7
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## Die Hard

**Psychopath's challenge:**  
Disarm bomb by putting 4 gallons of water on scale, or it will **blow up**.

**Question: How to do it?**



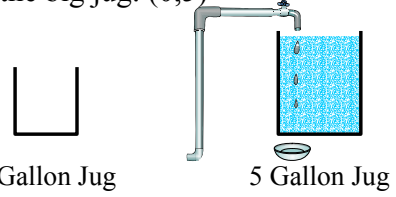
## Die Hard

# Work it out now!



## How to do it

Start with empty jugs: (0,0)  
Fill the big jug: (0,5)



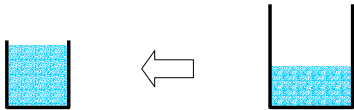
3 Gallon Jug

5 Gallon Jug



## How to do it

Pour from big to little: (3,2)



3 Gallon Jug

5 Gallon Jug



## How to do it

Empty the little: (0,2)



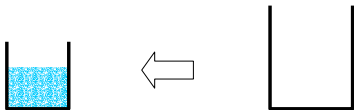
3 Gallon Jug

5 Gallon Jug



## How to do it

Pour from big to little: (2,0)



3 Gallon Jug

5 Gallon Jug



## How to do it

Fill the big jug: (2,5)



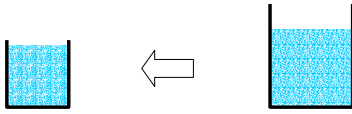
3 Gallon Jug

5 Gallon Jug



## How to do it

Pour from big to little: (3,4)



3 Gallon Jug

5 Gallon Jug

Done!!



## Die Hard **once and for all**

What if you have a 9 gallon jug instead?



3 Gallon Jug

~~5 Gallon Jug~~

9 Gallon Jug

Can you do it? Can you prove it?



## Die Hard

Work it out now!



## State machines

State machine:

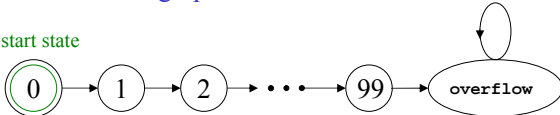
Step by step procedure,  
possibly responding to input.



## State machines

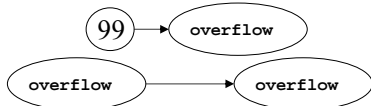
The **state graph** of a 99-bounded counter:

start state



States:  $\{0, 1, \dots, 99, \text{overflow}\}$

Transitions:  $i \rightarrow i+1 \quad 0 \leq i < 99$



## State machines

Die hard state machine

State = amount of water in the jug:

$(b, l)$  where  $0 \leq b \leq 5$  and  $0 \leq l \leq 3$ .

Start State =  $(0, 0)$



## State machines

### Die Hard Transitions:

1. Fill the little jug:  $(b, l) \rightarrow (b, 3)$  for  $l < 3$
2. Fill the big jug:  $(b, l) \rightarrow (5, l)$  for  $b < 5$
3. Empty the little jug:  $(b, l) \rightarrow (b, 0)$  for  $l > 0$
4. Empty the big jug:  $(b, l) \rightarrow (0, l)$  for  $b > 0$



## State machines

5. Pour from big jug into little jug (for  $b > 0$ ):
  - (i) If **no overflow**, then  $(b, l) \rightarrow (0, b+l)$ ,  
 $b + l \leq 3$
  - (ii) **otherwise**  $(b, l) \rightarrow (b-(3-l), 3)$ .
6. Pour from little jug into big jug.  
**Likewise.**



## State Invariants

Die hard once and for all

### Invariant:

$P(\text{state}) ::=$  “3 divides the number of gallons in each jug.”

$$P((b, l)) ::= (3 \mid b \wedge 3 \mid l)$$



## State Invariants

### Floyd's Invariant Method

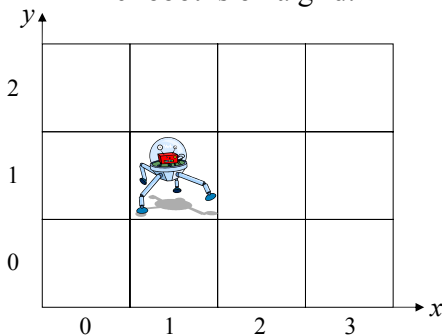
(just like induction)

- 1) **Base case:** Show  $P(\text{start})$ .
- 2) **Invariant case:** Show  
if  $P(q)$  and  $q \rightarrow r$ , then  $P(r)$ .
- 3) **Conclusion:**  $P$  holds for all reachable states, including final state (if any).



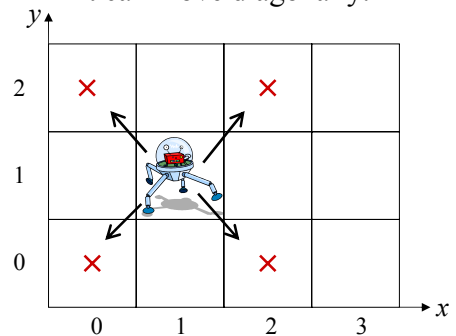
## The Robot

The robot is on a grid.



## The Robot

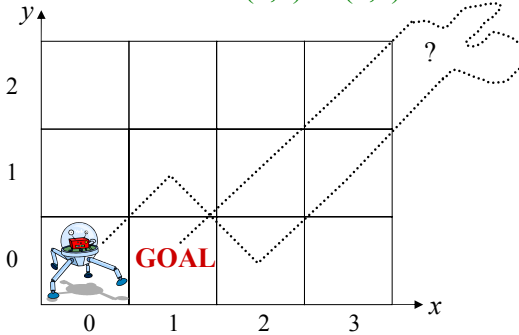
It can move diagonally.



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## The Robot

Can it reach from (0,0) to (1,0)?



6	9	13	7
12	10	5	
3	1	4	14
15	8	11	2

## Robot Invariant

**NO!**

$P((x, y)) ::= x + y$  is even  
 $P((0, 0))$  is true.

Transition adds  $\pm 1$  to **both**  $x$  and  $y$

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## Robot Invariant

So all positions  $(x, y)$  reachable by robot have  $x + y$  **even**,  
 but  $1 + 0 = 1$  is **odd**.

Therefore **(1,0)** is not reachable.

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# Class Problem 1

The Fifteen Puzzle Explained!

6	9	13	7
12		10	5
3	1	4	14
15	8	11	2

6	9	13	7
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## GCD correctness

The Euclidean Algorithm:

Computing  $\text{GCD}(a, b)$

1. Set  $x := a, y := b$ .
2. If  $y = 0$ , return  $x$  & terminate;
3. else set  $(x, y) := (y, \text{rem}(x,y))$   
*simultaneously*;
4. Go to step 2.

6	9	13	7
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## GCD correctness

Example:  $\text{GCD}(414, 662)$

$= \text{GCD}(662, 414)$  since  $\text{rem}(414, 662) = 414$   
 $= \text{GCD}(414, 248)$  since  $\text{rem}(662, 414) = 248$   
 $= \text{GCD}(248, 166)$  since  $\text{rem}(414, 248) = 166$   
 $= \text{GCD}(166, 82)$  since  $\text{rem}(248, 166) = 82$   
 $= \text{GCD}(82, 2)$  since  $\text{rem}(166, 82) = 2$   
 $= \text{GCD}(2, 0)$  since  $\text{rem}(82, 2) = 0$

Return value: 2.

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

## GCD correctness

### Euclid Algorithm as State Machine:

- States ::=  $(x, y)$ ,
- start ::=  $(a, b)$ ,
- state transitions defined by the rule  $(x, y) \rightarrow (y, \text{rem}(x, y))$  for  $y \neq 0$ .

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

## GCD correctness

The Invariant is

$$P((x, y)) ::= [\text{gcd}(a, b) = \text{gcd}(x, y)].$$

$P(\text{start})$ : at start  $x = a$ ,  $y = b$ , so

$P(\text{start}) \equiv [\text{gcd}(a, b) = \text{gcd}(a, b)]$   
which holds trivially.

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

## GCD correctness

Transitions:  $(x, y) \rightarrow (y, \text{rem}(x, y))$

Invariant holds by

*Lemma*:  $\text{gcd}(x, y) = \text{gcd}(y, \text{rem}(x, y))$ ,  
for  $y \neq 0$ .

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

## GCD correctness

Conclusion: on termination

$$x = \text{gcd}(a, b).$$

Proof: On termination,  $y = 0$ , so

$$x = \text{gcd}(x, 0) = \underbrace{\text{gcd}(x, y)}_{\text{invariant}} = \text{gcd}(a, b)$$

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

# Class Problem 2

6	9	13	7
12	10	5	
3	4	14	1
15	8	11	2

## Robert Floyd (1934--2001)



Picture source: <http://www.stanford.edu/dept/news/report/news/november7/floydobit-117.html>