

The three faces of 6.081

- Coping with complexity in software design
- Modeling and interacting with physical systems (control)
- Dealing with error and uncertainty

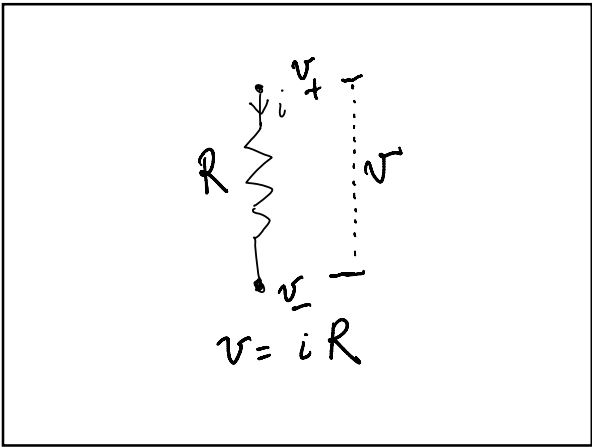
Organizing view: A framework for abstraction

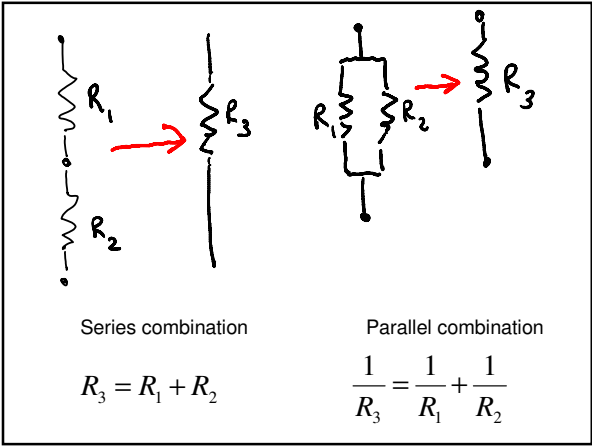
	procedures	data
Primitives	+, *, ==	numbers, strings, True/False
Means of combination	if, while, ... composition, e.g., can write 3*(4+7)	data structures: lists dictionaries
Means of abstraction	def	abstract data types classes
Means of capturing common patterns	higher-order procedures	inheritance

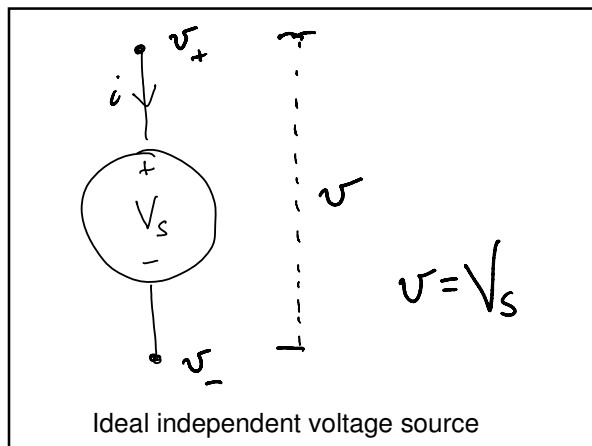
Organizing view: linear systems

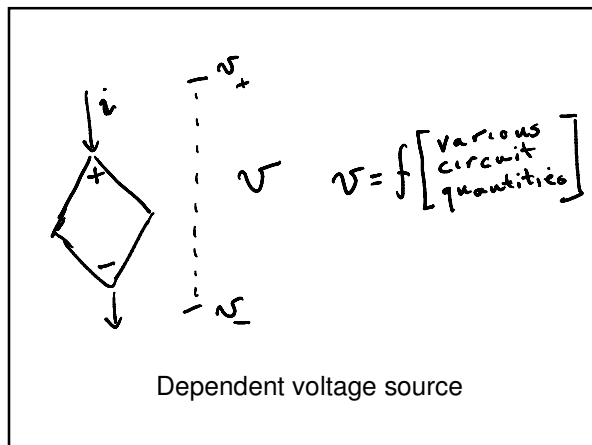
	sequences	systems
primitives	individual sequences	Individual systems
Means of combination	addition scaling shift	cascade parallel sum
Means of abstraction	Z-transform	difference equations system function poles and zeros
Means of capturing common patterns		feedback and Black's formula

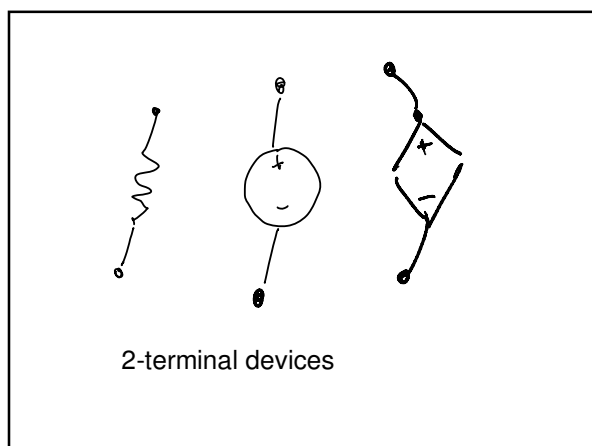
Organizing view: circuits	
primitives	
Means of combination	
Means of abstraction	
Means of capturing common patterns	



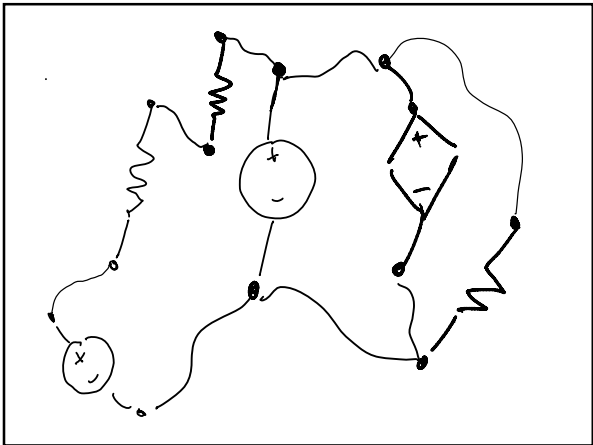




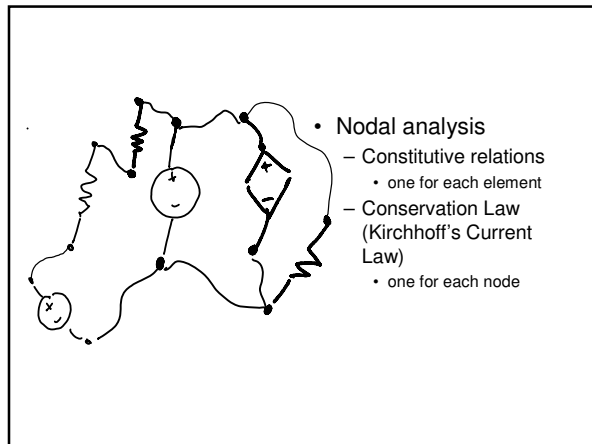


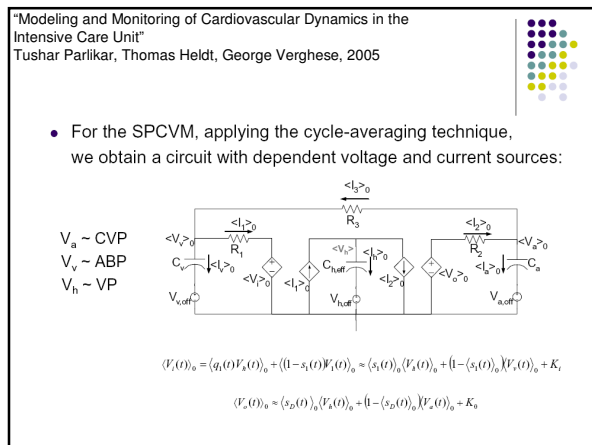


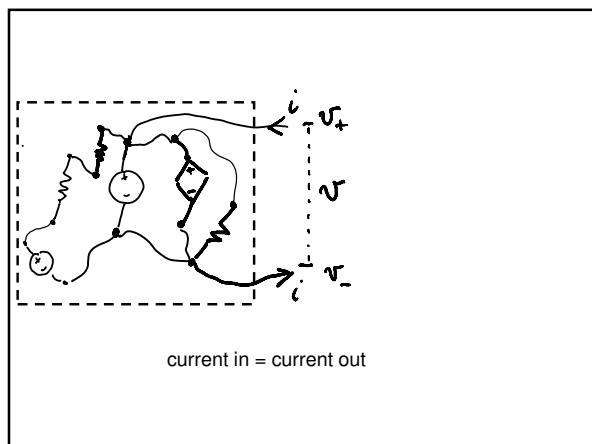
Organizing view: circuits	
primitives	resistors, sources, ...
Means of combination	??
Means of abstraction	
Means of capturing common patterns	



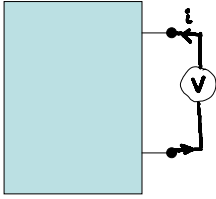
Organizing view: circuits	
primitives	resistors, sources, ...
Means of combination	wire things together at nodes
Means of abstraction	
Means of capturing common patterns	





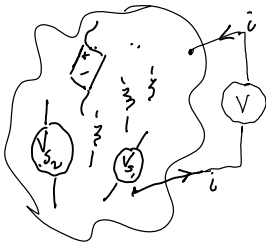


1-port



Apply a voltage and measure the current.
The 1-port is completely described by the relation of the between the voltage and the current. **It doesn't matter what's in the box, so long as the relation holds.**

Analogy with software:
An abstract data type is described by its API.



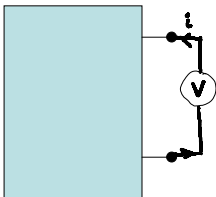
in general
$$v = V_{TH} + i R_{TH}$$

Constitutive relations

$$\begin{aligned} v_1 &= i_1 R_1 \\ v_2 &= V_{S1} \\ v_3 &= \dots \\ v_7 &= i_2 + i_3 + V_8 + \dots \\ v &= \dots \end{aligned}$$

Conservation law

$$\begin{aligned} i_1 + i_2 + i_{c1} + \dots &\approx 0 \\ i_3 + i_4 + \dots &\approx 0 \\ &\vdots \\ i + i_7 + i_8 + \dots &\approx 0 \end{aligned}$$

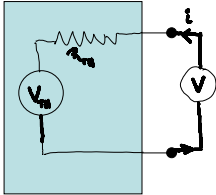


$$v = V_{TH} + i R_{TH}$$

V_{TH} is the voltage when there is an open circuit at the terminals

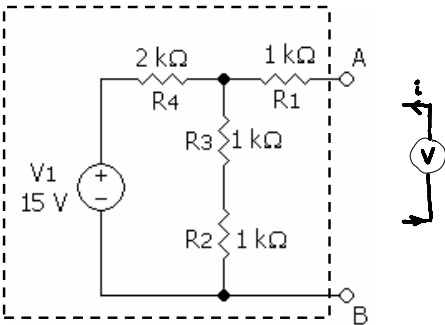
R_{TH} is $v \div i$ when all the independent sources are set to zero

Thévenin's theorem

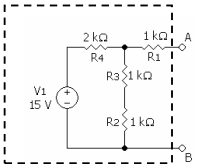


Any two-terminal network made up of resistors and voltage sources, when viewed from the terminals, is **completely electrically equivalent** to a network composed of a single resistor and a single voltage source.

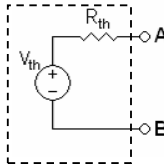
$v = V_{TH} + iR_{TH}$

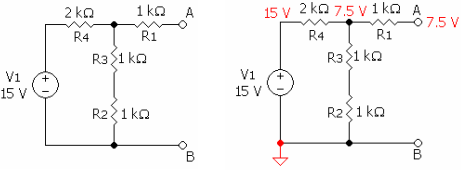


Example: From the Wikipedia

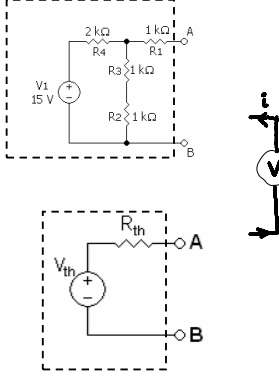


Step 1: The voltage V_{TH} is the voltage we'd see at the terminals if we left them open

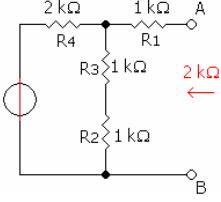




The voltage at the terminals is 7.5V, so V_{TH} is 7.5V



Step 2: The resistance R_{TH} is the resistance we'd see at the terminals when we set the independent source to zero



The resistance seen from the terminals is 2kΩ, so R_{TH} is 2kΩ

Net result: These two circuits are completely electrically equivalent when viewed from the terminals.
(Analogy: Two different implementations of the same data abstraction.)

Organizing view: circuits

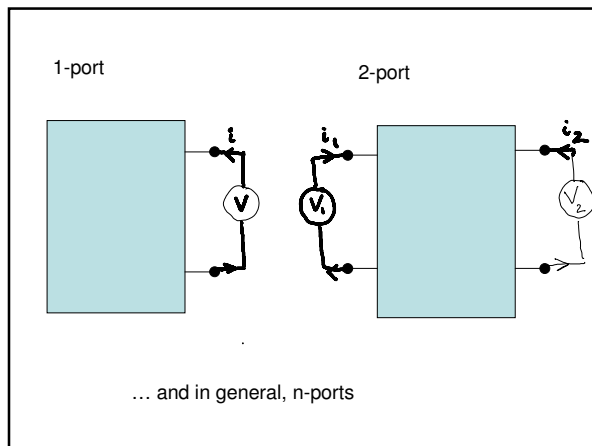
primitives	resistors, sources, ...
Means of combination	wire things together at nodes
Means of abstraction	1-port Thévenin equivalent
Means of capturing common patterns	

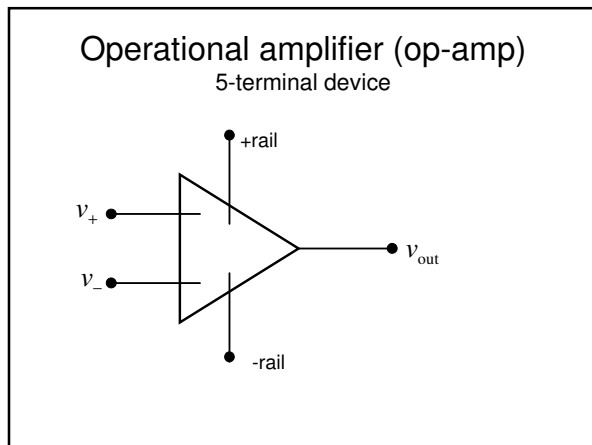
Thévenin Equivalent

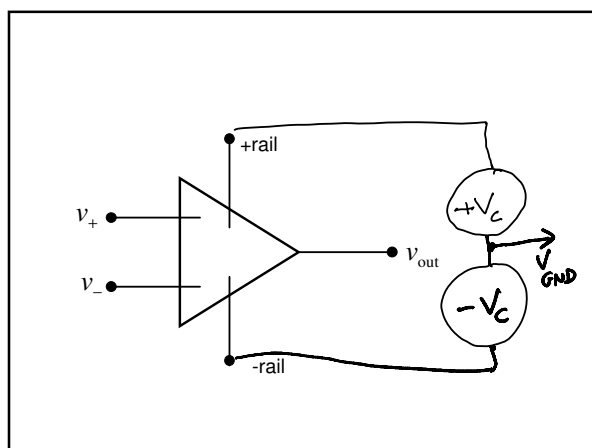
■ For audio amplifier design

We can replace the Tuner/AM Demodulator by a simple Thévenin Equivalent Circuit iff the i - v relationships at terminals A-B are identical.

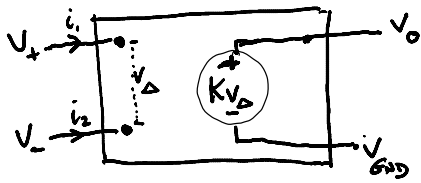
From: Margarida Jacome, UT Austin, EE411







Ideal op-amp model

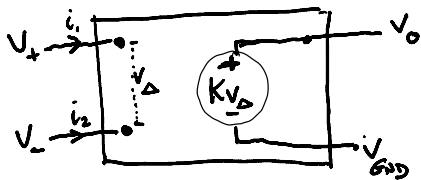


$$v_O - v_{\Delta D} = K(v_+ - v_-)$$

$$i_1 = i_2 = 0$$

K might be around 10,000

Ideal op-amp model



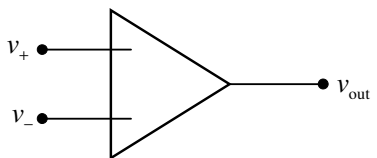
$$v_O - v_{\Delta D} = K(v_+ - v_-)$$

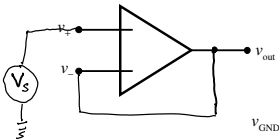
$$i_1 = i_2 = 0$$

K might be around 10,000

$$v_O - v_{\Delta D} = K(v_+ - v_-)$$

$$i_1 = i_2 = 0$$

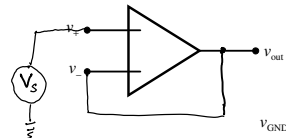
 v_{GND}



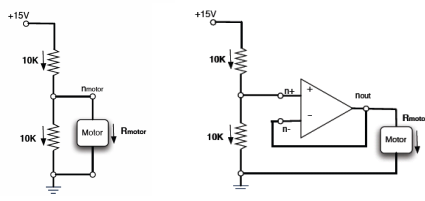
$$v_{out}(1 + K) = KV_S$$
$$v_{out} = K(v_+ - v_-)$$
$$v_{out} = K(V_S - v_{out})$$
$$v_{out} = KV_S - Kv_{out}$$
$$v_{out} + Kv_{out} = KV_S$$

$$\frac{v_{out}}{V_S} = \frac{K}{1 + K}$$
$$\frac{v_{out}}{V_S} \approx 1$$

Voltage follower (or buffer)



$$\frac{v_{out}}{V_S} \approx 1$$



To Prototype variable +15v out to +15v

V1

1K

V2

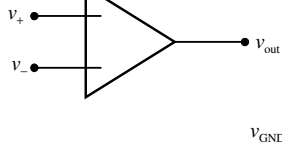
1K

To Prototype Ground

An even simpler op-amp model

$$v_o - v_{o+o} = K(v_+ - v_-)$$

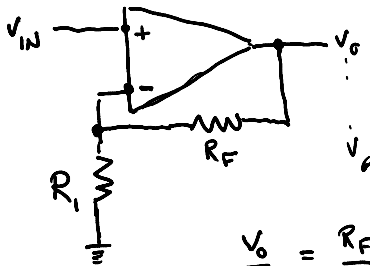
$$i_1 = i_2 = 0$$



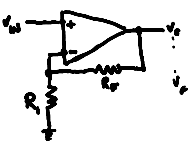
- Draws no current,
that is, $i_1 = i_2 = 0$

- If K is very large, and
 v_{out} is finite, then $v_+ = v_-$

Non-inverting amplifier



$$\frac{v_o}{v_{in}} = \frac{R_F + R_1}{R_1}$$



$$\frac{v_o - v_-}{R_F} = \frac{v_-}{R_1}$$

$$v_- = v_+ = v_{in}$$

- $\frac{v_o - v_{in}}{R_F} = \frac{v_{in}}{R_1}$
- $R_1 v_o - R_1 v_{in} = R_F v_{in}$
- $R_1 v_o = (R_1 + R_F) v_{in}$
- $\frac{v_o}{v_{in}} = \frac{R_F + R_1}{R_1}$

