

# Sorting

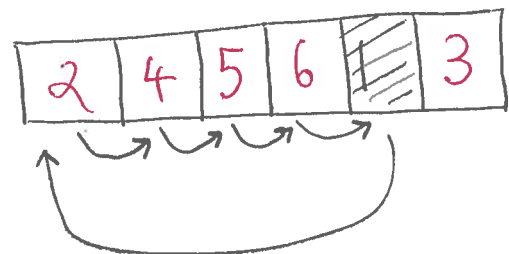
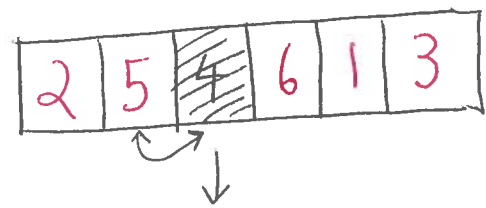
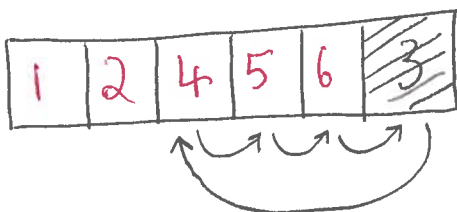
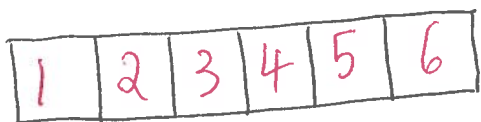
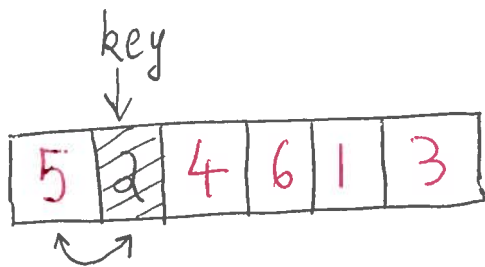
Review: Insertion Sort  
Merge Sort

Selection Sort

Heaps

Readings: 2.1, 2.2, 2.3  
6.1, 6.2, 6.3, 6.4  
Thursday

## Insertion Sort



$\Theta(n^2)$  algorithm

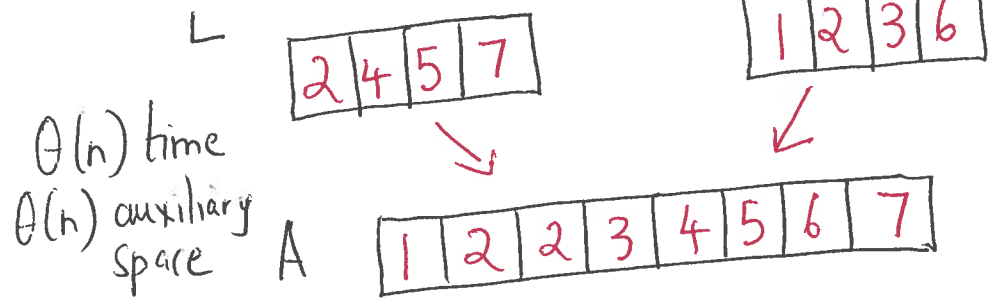


# Merge Sort

Divide  $n$ -element array into two subarrays of  $n/2$  elements each

Recursively sort sub-arrays using mergesort

Merge two sorted subarrays



$A[1:n/2]$        $A[\frac{n}{2}+1:n]$

2	4	5	7
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1	2	3	6
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Want sorted  $A[i:n]$   
w/o auxiliary space??

# In-Place Sorting

Numbers re-arranged in the array  $A$  with at most a constant number of them stored outside the array at any time

Insertion Sort : stores key outside array  $\theta(n^2)$   
In-place

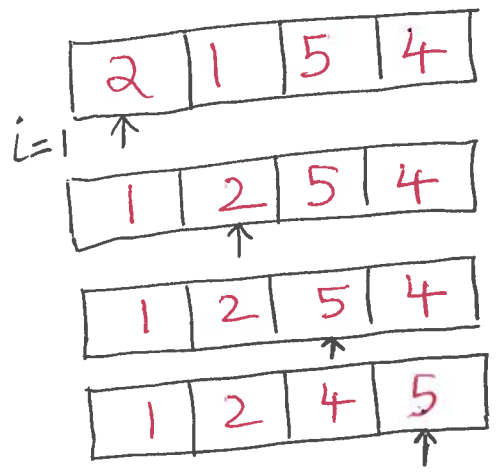
Merge Sort : Need  $\theta(n)$  auxiliary space  $\theta(n \log n)$   
during merging

Q: can we have  $\theta(n \log n)$  in-place sorting?

# Selection Sort

- $n$  times
0.  $i = 1$
  1. Find minimum value in list beginning with  $i$
  2. Swap it with the value in the  $i$ th position
  3.  $i = i + 1$ , stop if  $i = n$

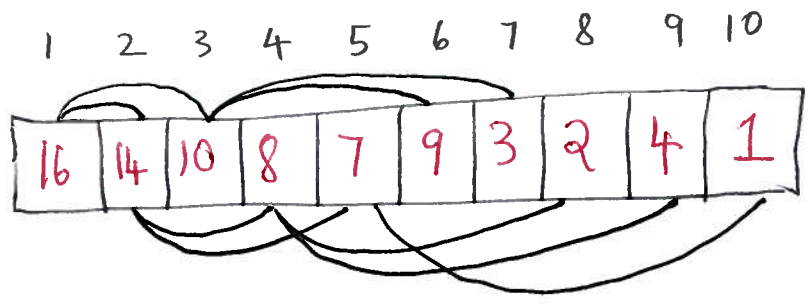
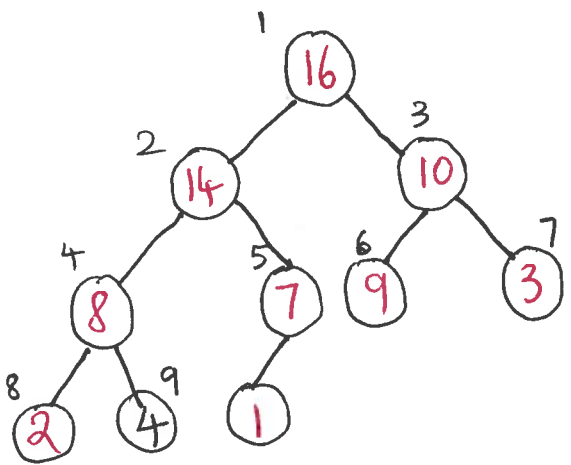
$\theta(n^2)$  time  
in-place



$O(n)$  time  
(can we improve to  $O(\lg n)$ ?)

# Heaps (not garbage collected storage!)

A heap is viewed as an array object that is a nearly complete binary tree



# DATA STRUCTURE

root :  $A[i]$

Node with index  $i$

$$PARENT(i) = \lfloor \frac{i}{2} \rfloor$$

NO POINTERS!

$$LEFT(i) = 2i$$

$$RIGHT(i) = 2i + 1$$

length[A] : number of elements in the array

heap-size[A] : number of elements in the heap stored within array A.

$$heap-size[A] \leq length[A]$$

## MAX-HEAPS (and MIN-HEAPS)

max-heap property: For every node  $i$  other than the root  $A[PARENT(i)] \geq A[i]$

height of a binary heap  $O(\lg n)$

- MAX-HEAPIFY :  $O(\lg n)$  maintains max-heap property
- BUILD-MAX-HEAP :  $O(n)$  produces max-heap from unordered input array
- HEAP-SORT :  $O(n \lg n)$

Heap operations insert, extract-max etc  $O(\lg n)$

MAX-HEAPIFY (A, i)

$$l \leftarrow \text{left}(i)$$

$$r \leftarrow \text{right}(i)$$

if  $l \leq \text{heap-size}(A)$  and  $A[l] > A[i]$

then largest  $\leftarrow l$

else largest  $\leftarrow i$

if  $r \leq \text{heap-size}(A)$  and  $A[r] > \text{largest}$

then largest  $\leftarrow r$

if largest  $\neq i$

then exchange  $A[i]$  and  $A[\text{largest}]$   
 MAX-HEAPIFY(A, largest)

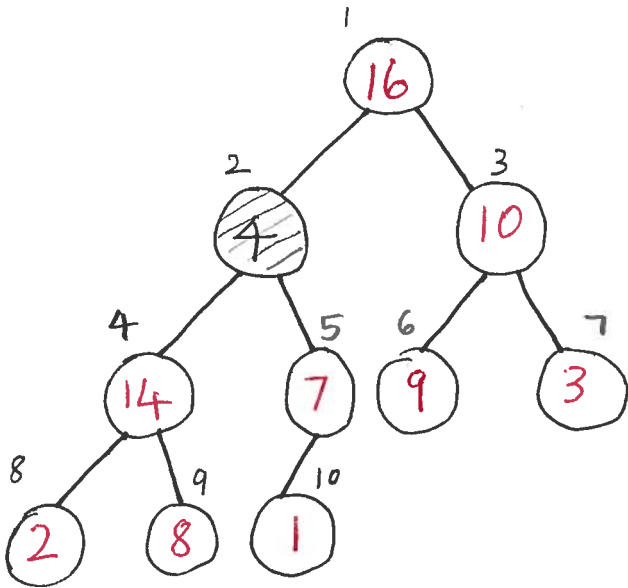
Assumes trees rooted at  $\text{left}(i)$   
 and  $\text{right}(i)$  are max-heaps

$A[i]$  may be smaller than children  
 violating max-heap property

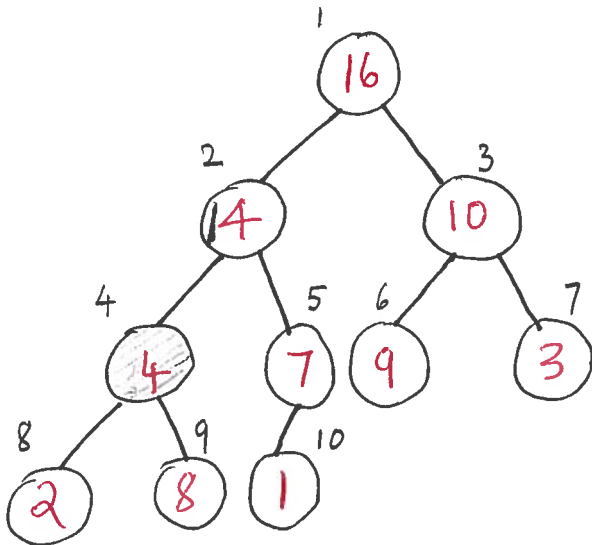
Let the  $A[i]$  value "float down" so  
 subtree rooted at index  $i$  becomes  
 a max-heap.

# EXAMPLE

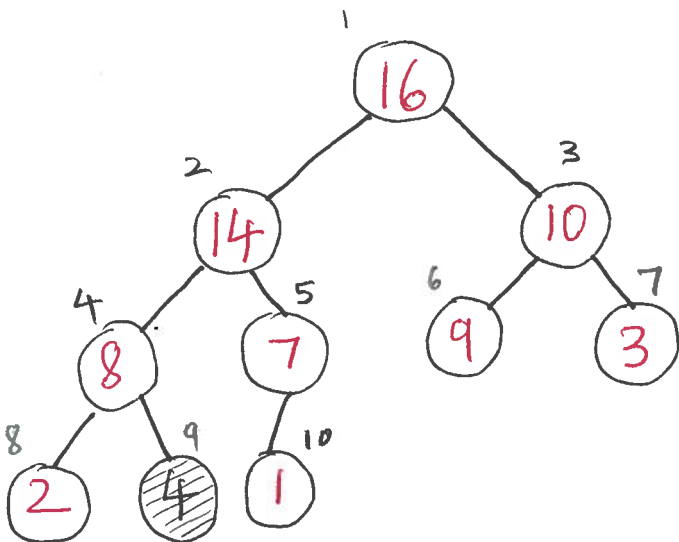
6



MAX-HEAPIFY (A, 2)  
heap-size[A] = 10



exchange A[2] with A[4]  
call MAX-HEAPIFY (A, 4)  
because max-heap property  
is violated



exchange A[4] with A[9]  
no more calls