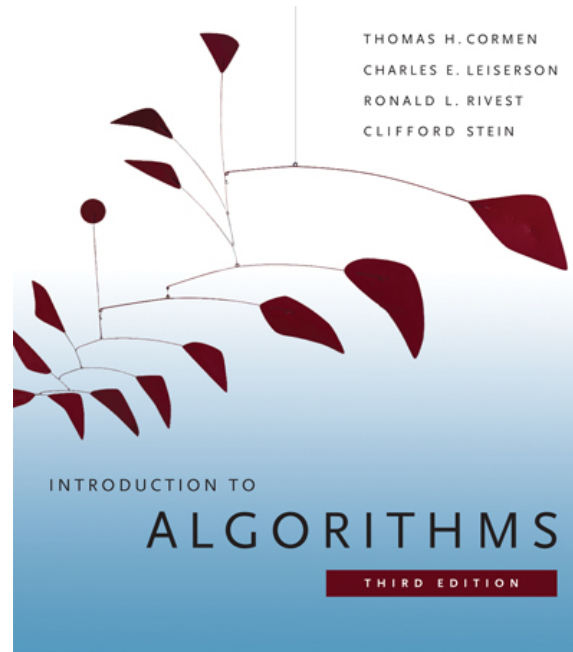


6.006- *Introduction to Algorithms*



Lecture 10

Prof. Constantinos Daskalakis

CLRS 8.1-8.4

Menu

- Show that $\Theta(n \lg n)$ is the best possible running time for a sorting algorithm.
- Design an algorithm that sorts in $\Theta(n)$ time.
- Hint: maybe the models are different ?

Comparison sort

All the sorting algorithms we have seen so far are *comparison sorts*: only use comparisons to determine the relative order of elements.

- *E.g.*, merge sort, heapsort.

The best running time that we've seen for comparison sorting is $O(n \lg n)$.

Is $O(n \lg n)$ the best we can do?

Decision trees can help us answer this question.

Decision-tree

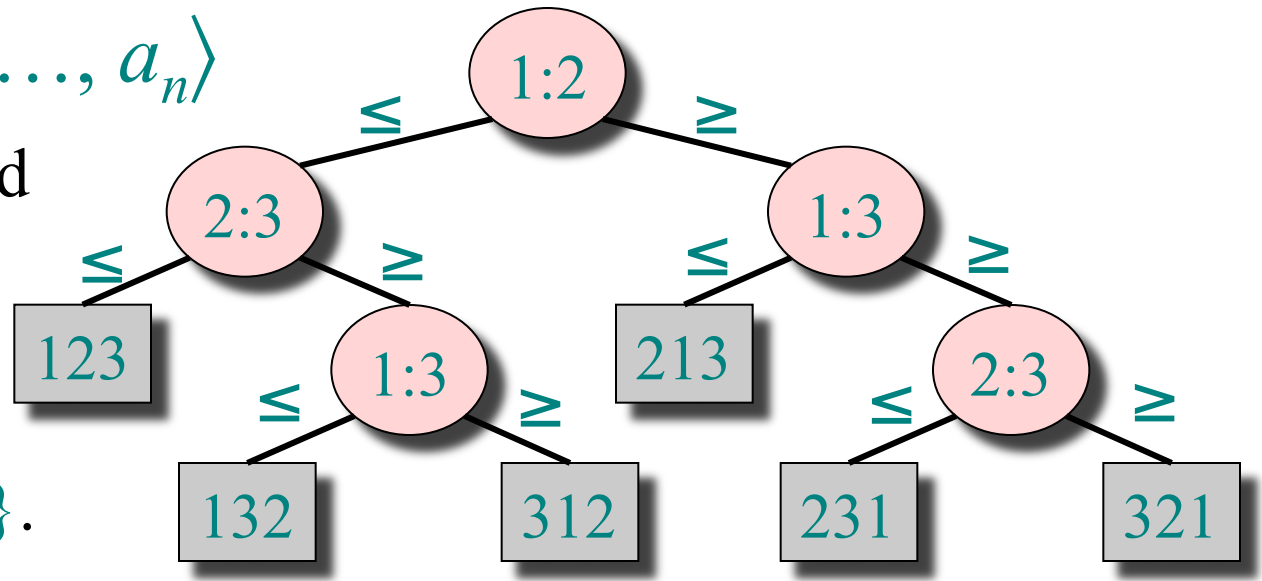
A recipe for sorting n numbers $\langle a_1, a_2, \dots, a_n \rangle$

- Nodes are suggested comparisons:

$i:j$ means
compare a_i to a_j ,
for $i, j \in \{1, 2, \dots, n\}$.

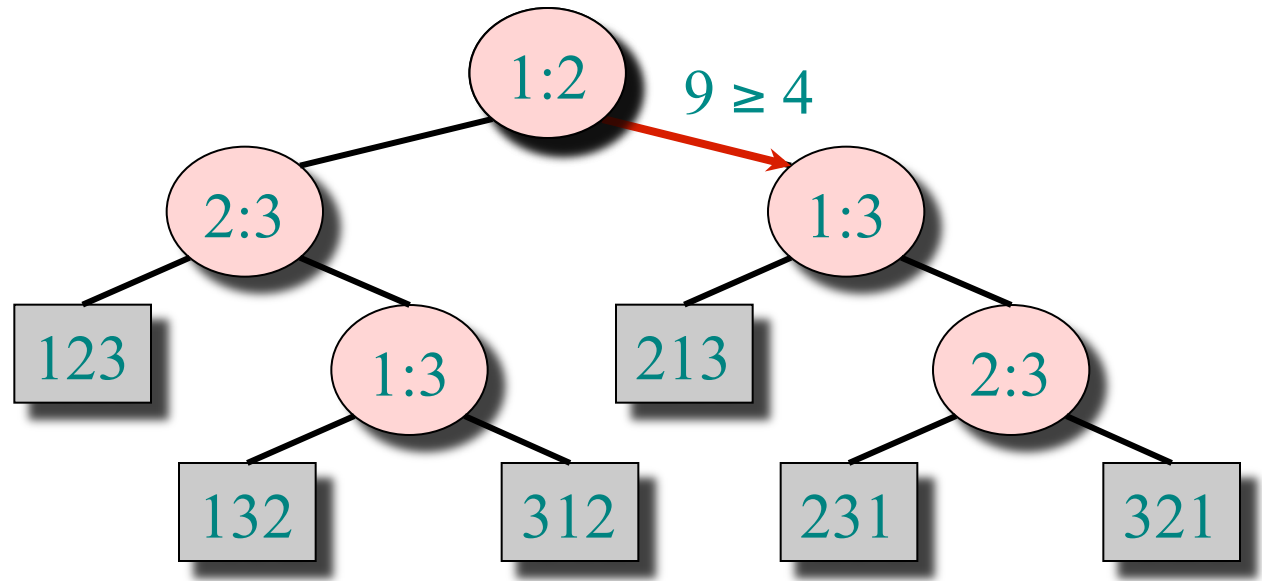
- Branching direction depends on outcome of comparisons.

- Leaves are labeled with permutations corresponding to the outcome of the sorting.



Decision-tree example

Sort $\langle a_1, a_2, a_3 \rangle$
 $= \langle 9, 4, 6 \rangle$:

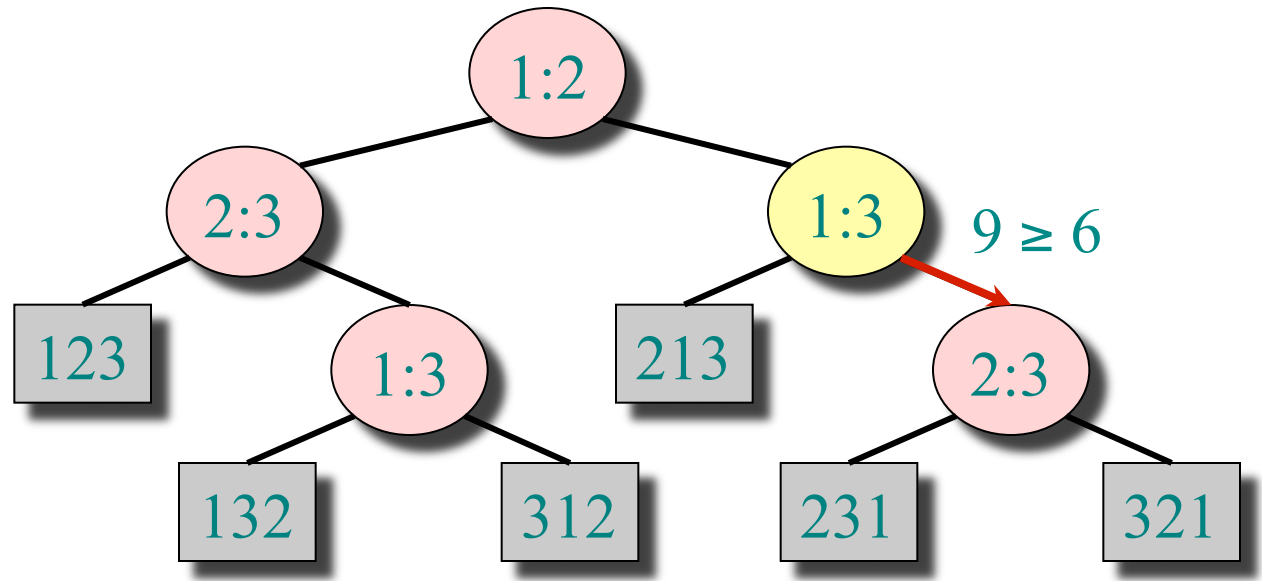


Each internal node is labeled $i:j$ for $i, j \in \{1, 2, \dots, n\}$.

- The left subtree shows subsequent comparisons if $a_i \leq a_j$.
- The right subtree shows subsequent comparisons if $a_i \geq a_j$.

Decision-tree example

Sort $\langle a_1, a_2, a_3 \rangle$
 $= \langle 9, 4, 6 \rangle$:

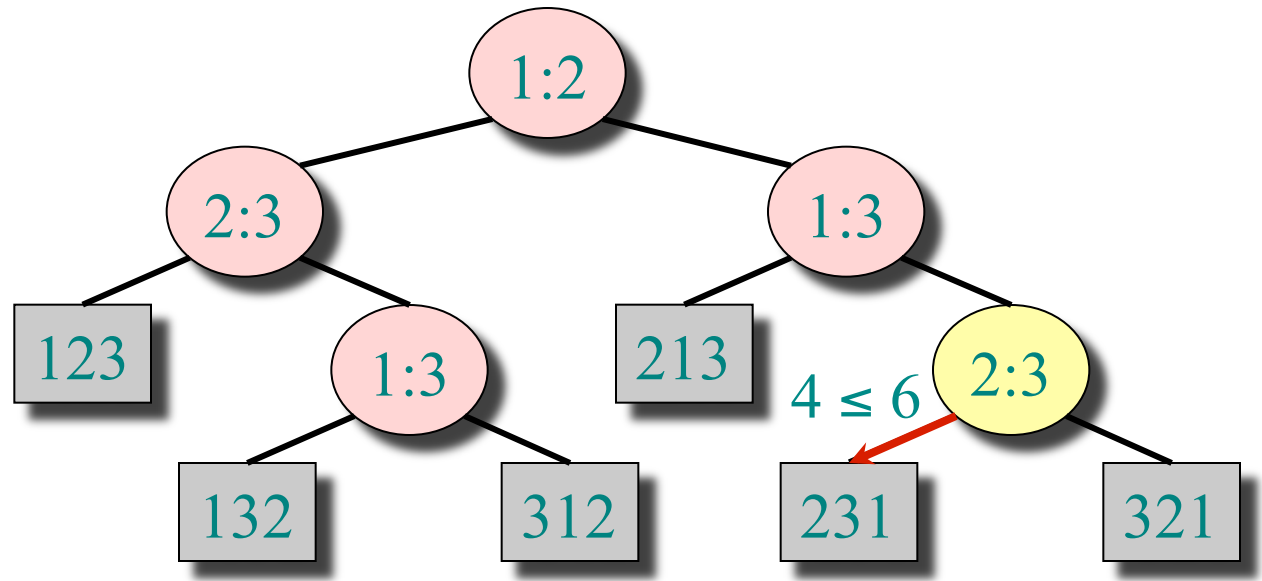


Each internal node is labeled $i:j$ for $i, j \in \{1, 2, \dots, n\}$.

- The left subtree shows subsequent comparisons if $a_i \leq a_j$.
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Decision-tree example

Sort $\langle a_1, a_2, a_3 \rangle$
 $= \langle 9, 4, 6 \rangle$:

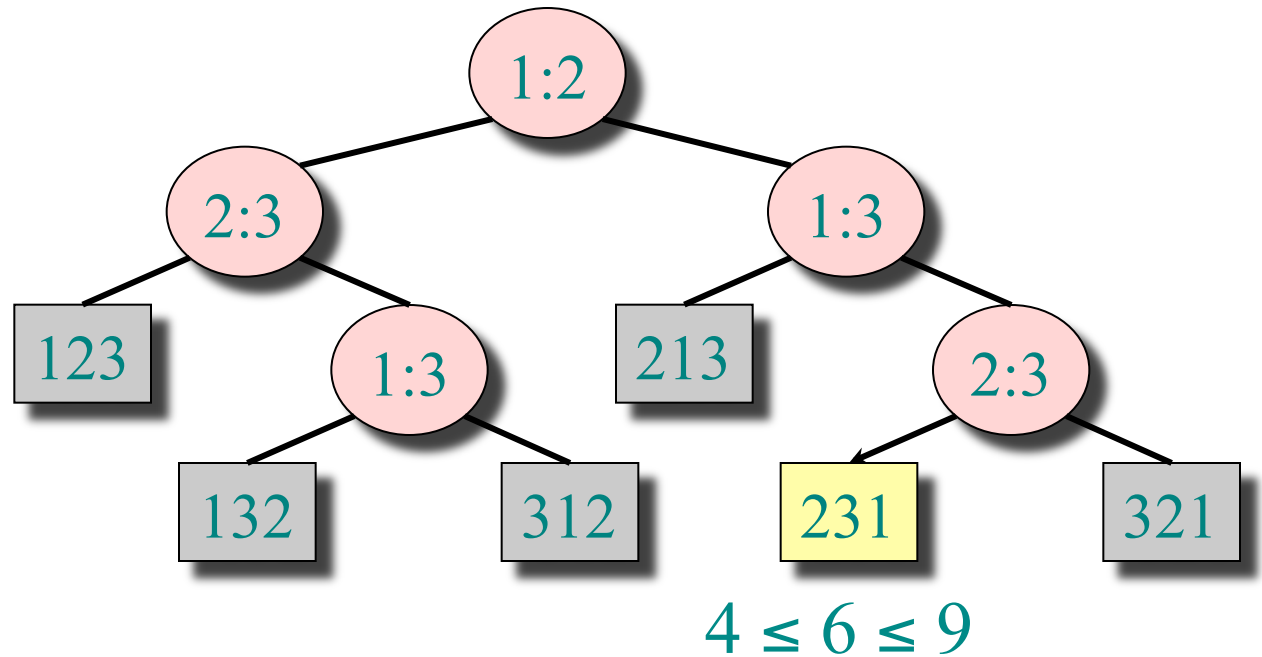


Each internal node is labeled $i:j$ for $i, j \in \{1, 2, \dots, n\}$.

- The left subtree shows subsequent comparisons if $a_i \leq a_j$.
- The right subtree shows subsequent comparisons if $a_i \geq a_j$.

Decision-tree example

Sort $\langle a_1, a_2, a_3 \rangle$
 $= \langle 9, 4, 6 \rangle$:



Each leaf contains a permutation $\langle \pi(1), \pi(2), \dots, \pi(n) \rangle$ to indicate that the ordering $a_{\pi(1)} \leq a_{\pi(2)} \leq \dots \leq a_{\pi(n)}$ has been established.

Decision-tree model

A decision tree can model the execution of any comparison sort:

- One tree for each input size n .
- A path from the root to the leaves of the tree represents a trace of comparisons that the algorithm may perform.
- The running time of the algorithm = the length of the path taken.
- Worst-case running time = height of tree.

Lower bound for decision-tree sorting

Theorem. Any decision tree that can sort n elements must have height $\Omega(n \lg n)$.

Proof. (Hint: how many leaves are there?)

- The tree must contain $\geq n!$ leaves, since there are $n!$ possible permutations
- A height- h binary tree has $\leq 2^h$ leaves

• Thus $2^h \geq n!$

$$h \geq \lg(n!)$$

$$\geq \lg((n/e)^n)$$

$$= n \lg n - n \lg e$$

$$= \Omega(n \lg n) .$$

(\lg is mono. increasing)

(Stirling's formula)

Sorting in linear time

Counting sort: No comparisons between elements.

- **Input:** $A[1 \dots n]$, where $A[j] \in \{1, 2, \dots, k\}$.
- **Output:** $B[1 \dots n]$, a sorted permutation of A
- **Auxiliary storage:** $C[1 \dots k]$.

Counting sort

for $i \leftarrow 1$ **to** k

do $C[i] \leftarrow 0$

for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$

} store in C the frequencies of
the different keys in A
i.e. $C[i] = |\{\text{key} = i\}|$

for $i \leftarrow 2$ **to** k

do $C[i] \leftarrow C[i] + C[i-1]$

} now C contains the cumulative
frequencies of different keys in
 A , i.e. $C[i] = |\{\text{key} \leq i\}|$

for $j \leftarrow n$ **downto** 1

do $B[C[A[j]]] \leftarrow A[j]$

$C[A[j]] \leftarrow C[A[j]] - 1$

} using cumulative
frequencies build
sorted permutation

Counting-sort example

one index for each
possible key stored in A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :				

<i>B</i> :					
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Loop 1: initialization

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	0	0	0

<i>B</i> :					
------------	--	--	--	--	--

for $i \leftarrow 1$ **to** k
 do $C[i] \leftarrow 0$

Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	0	0	1

<i>B</i> :					
------------	--	--	--	--	--

for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 2: count frequencies

	1	2	3	4	5
A :	4	1	3	4	3

	1	2	3	4
C :	1	0	0	1

B :					
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for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	1	1

<i>B</i> :					
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for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	1	2

<i>B</i> :					
------------	--	--	--	--	--

for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 2: count frequencies

A:

1	2	3	4	5
4	1	3	4	3

C:

1	2	3	4
1	0	2	2

B:

--	--	--	--	--

for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
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for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

[A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
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Walk through frequency array and place the appropriate number of each key in output array...

A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1				
------------	---	--	--	--	--

A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1				
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A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1	3	3		
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A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1	3	3	4	4
------------	---	---	---	---	---

B is sorted!

but it is not “stably sorted”...]

Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
------------	--	--	--	--	--

for $j \leftarrow 1$ **to** n

do $C[A[j]] \leftarrow C[A[j]] + 1$ $\triangleright C[i] = |\{\text{key} = i\}|$

Loop 3: cumulative frequencies

	1	2	3	4	5
A :	4	1	3	4	3

	1	2	3	4
C :	1	0	2	2

B :					
-------	--	--	--	--	--

C' :	1	1	2	2
--------	---	---	---	---

for $i \leftarrow 2$ **to** k

do $C[i] \leftarrow C[i] + C[i-1]$

$\triangleright C[i] = |\{\text{key} \leq i\}|$

Loop 3: cumulative frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
------------	--	--	--	--	--

<i>C'</i> :	1	1	3	2
-------------	---	---	---	---

for $i \leftarrow 2$ **to** k

do $C[i] \leftarrow C[i] + C[i-1]$

$\triangleright C[i] = |\{\text{key} \leq i\}|$

Loop 3: cumulative frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
------------	--	--	--	--	--

<i>C'</i> :	1	1	3	5
-------------	---	---	---	---

for $i \leftarrow 2$ **to** k

do $C[i] \leftarrow C[i] + C[i-1]$

$\triangleright C[i] = |\{\text{key} \leq i\}|$

Loop 4: permute elements of A

	1	2	3	4	5
A :	4	1	3	4	3

	1	2	3	4
C :	1	1	3	5

B :					
-------	--	--	--	--	--

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

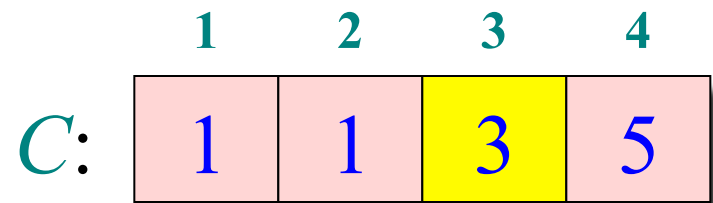
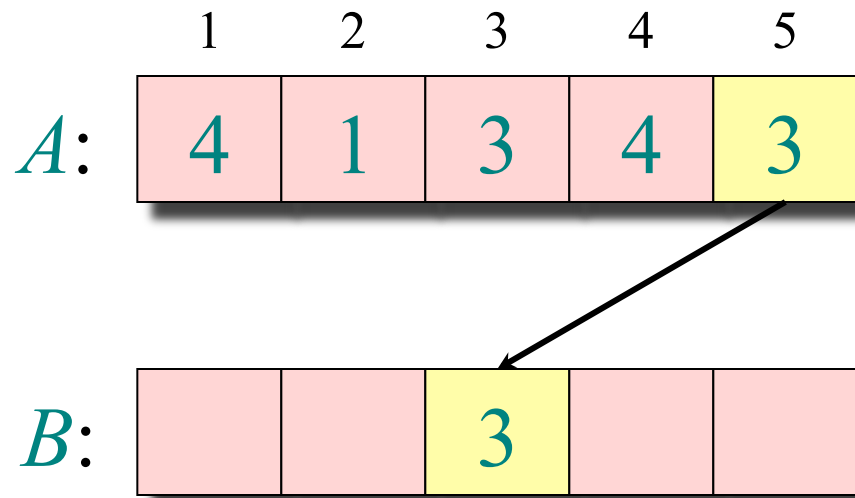
	1	2	3	4
<i>C</i> :	1	1	3	5

<i>B</i> :					
------------	--	--	--	--	--

*There are exactly 3 elements $\leq A[5]$;
so where should I place $A[5]$?*

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

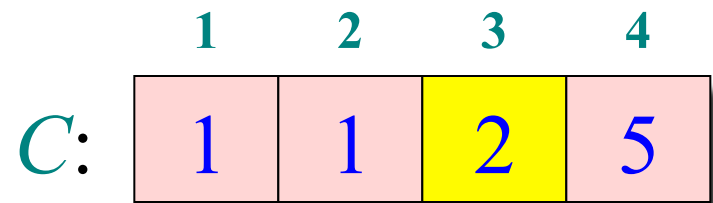
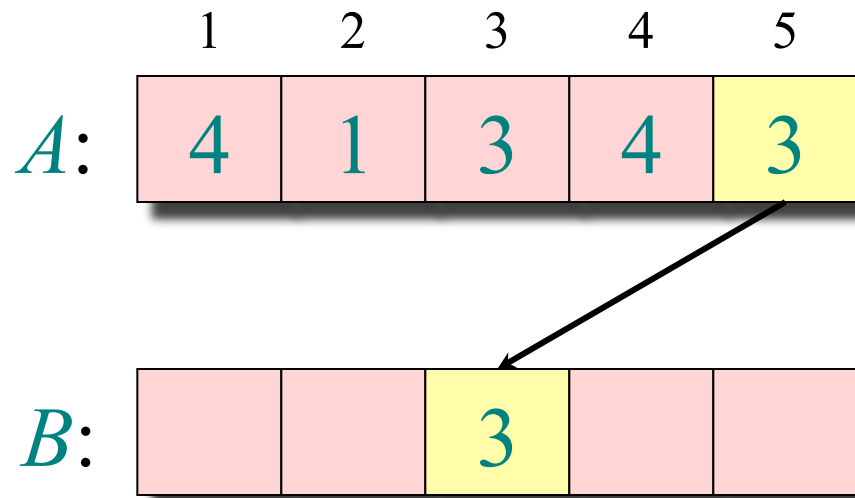
Loop 4: permute elements of A



Used-up one 3; update counter.

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```


Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	5

<i>B</i> :			3		
------------	--	--	---	--	--

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

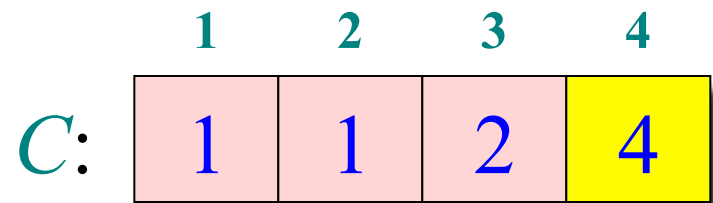
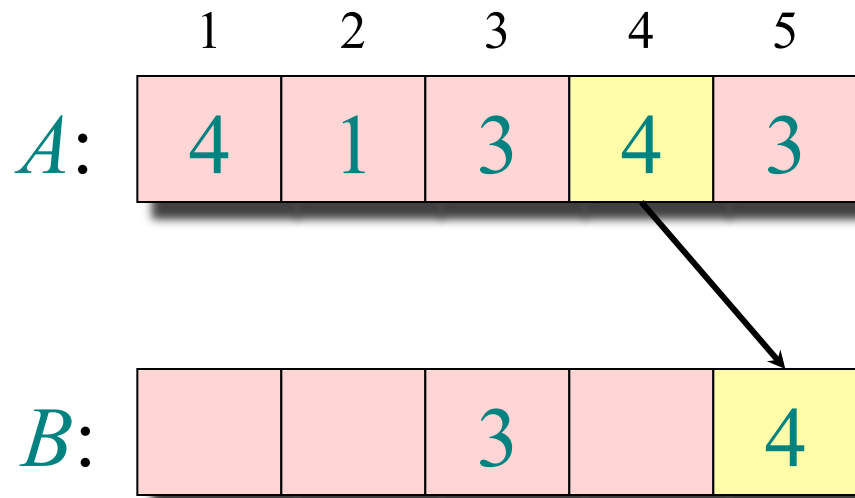
	1	2	3	4
<i>C</i> :	1	1	2	5

<i>B</i> :			3		
------------	--	--	---	--	--

*There are exactly 5 elements $\leq A[4]$,
so where should I place $A[4]$?*

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	4

<i>B</i> :			3		4
------------	--	--	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

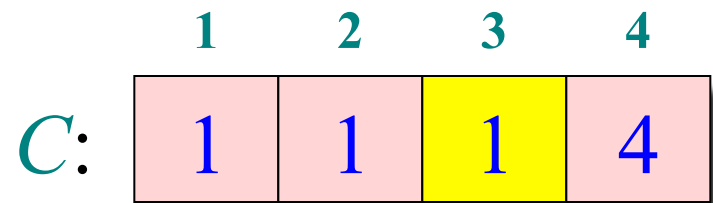
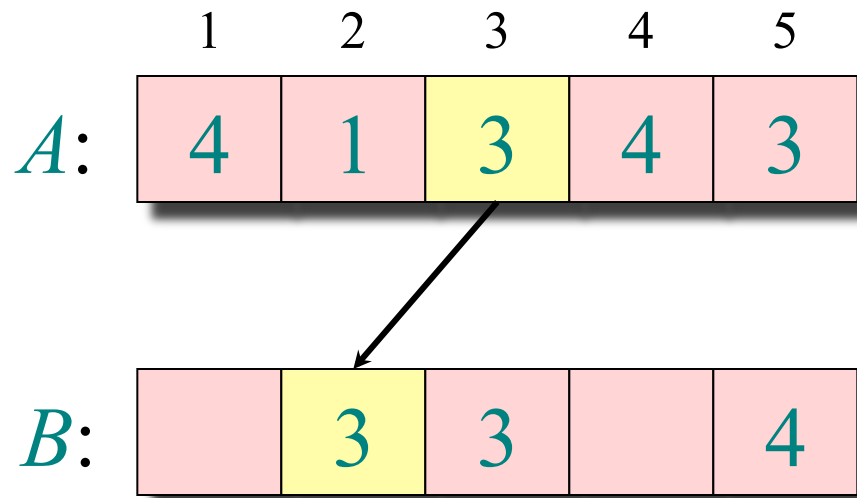
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	4

<i>B</i> :			3		4
------------	--	--	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	1	4

<i>B</i> :		3	3		4
------------	--	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```


Loop 4: permute elements of A

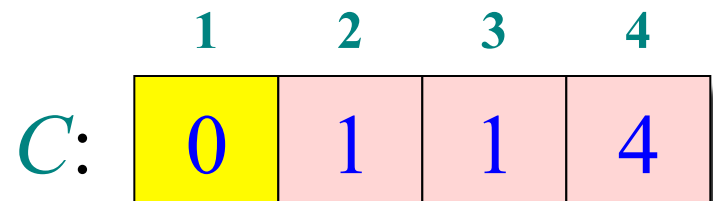
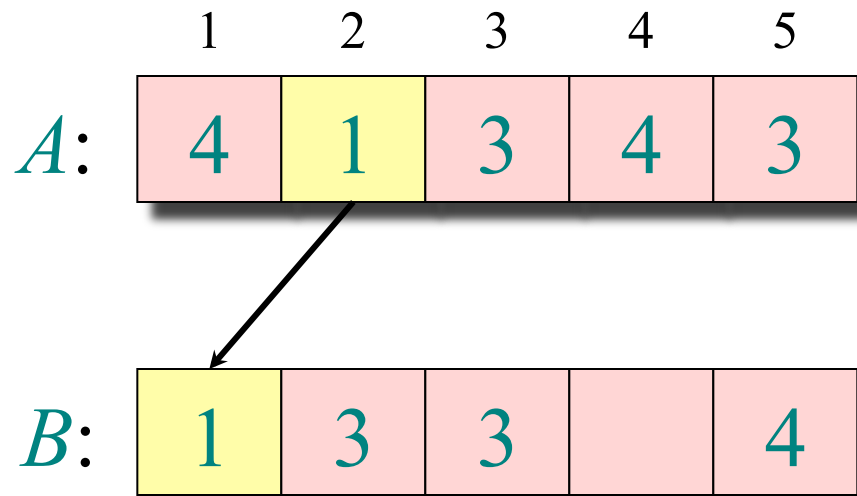
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	1	4

<i>B</i> :		3	3		4
------------	--	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	1	1	4

<i>B</i> :	1	3	3		4
------------	---	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A

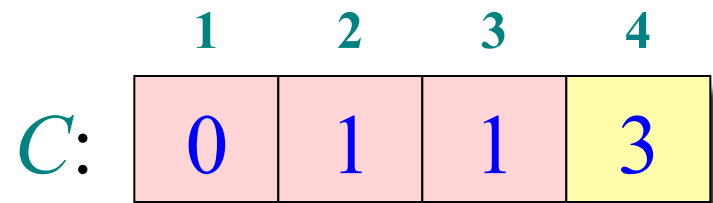
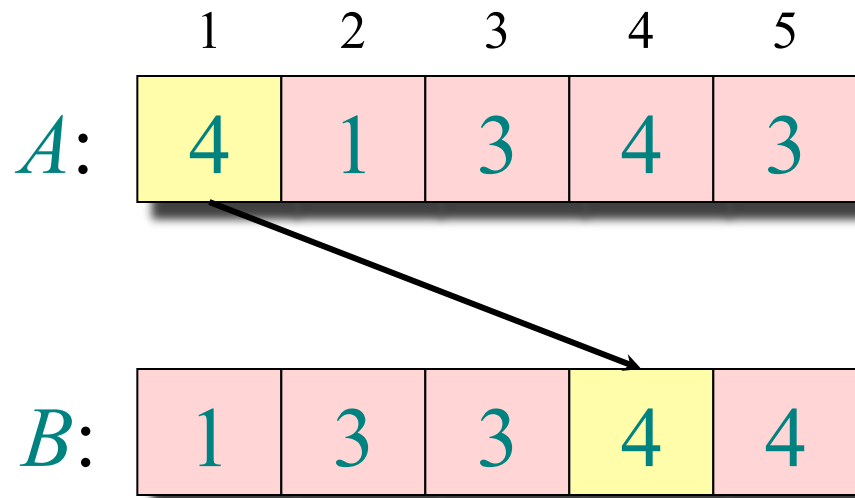
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	1	1	4

<i>B</i> :	1	3	3		4
------------	---	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

Analysis

$\Theta(k)$	for $i \leftarrow 1$ to k do $C[i] \leftarrow 0$
$\Theta(n)$	for $j \leftarrow 1$ to n do $C[A[j]] \leftarrow C[A[j]] + 1$
$\Theta(k)$	for $i \leftarrow 2$ to k do $C[i] \leftarrow C[i] + C[i-1]$
$\Theta(n)$	for $j \leftarrow n$ downto 1 do $B[C[A[j]]] \leftarrow A[j]$ $C[A[j]] \leftarrow C[A[j]] - 1$
<hr/>	
$\Theta(n + k)$	

Running time

If $k = O(n)$, then counting sort takes $\Theta(n)$ time.

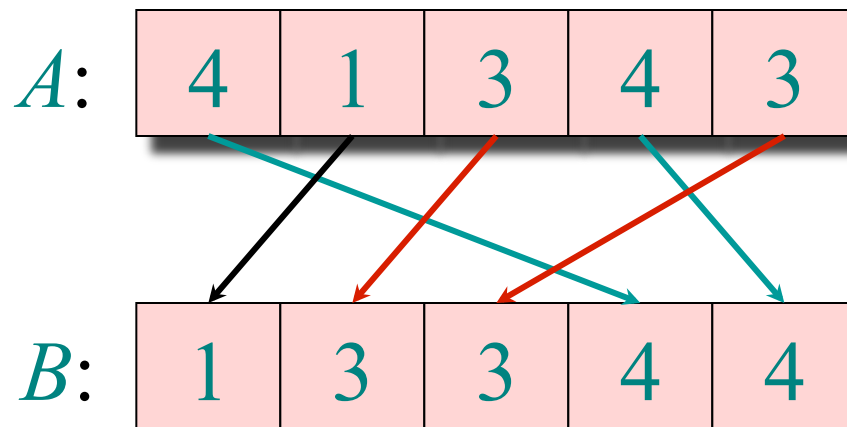
- But, sorting takes $\Omega(n \lg n)$ time!
- Where's the fallacy?

Answer:


- *Comparison sorting* takes $\Omega(n \lg n)$ time.
- Counting sort is not a *comparison sort*.
- In fact, not a single comparison between elements occurs!

Stable sorting

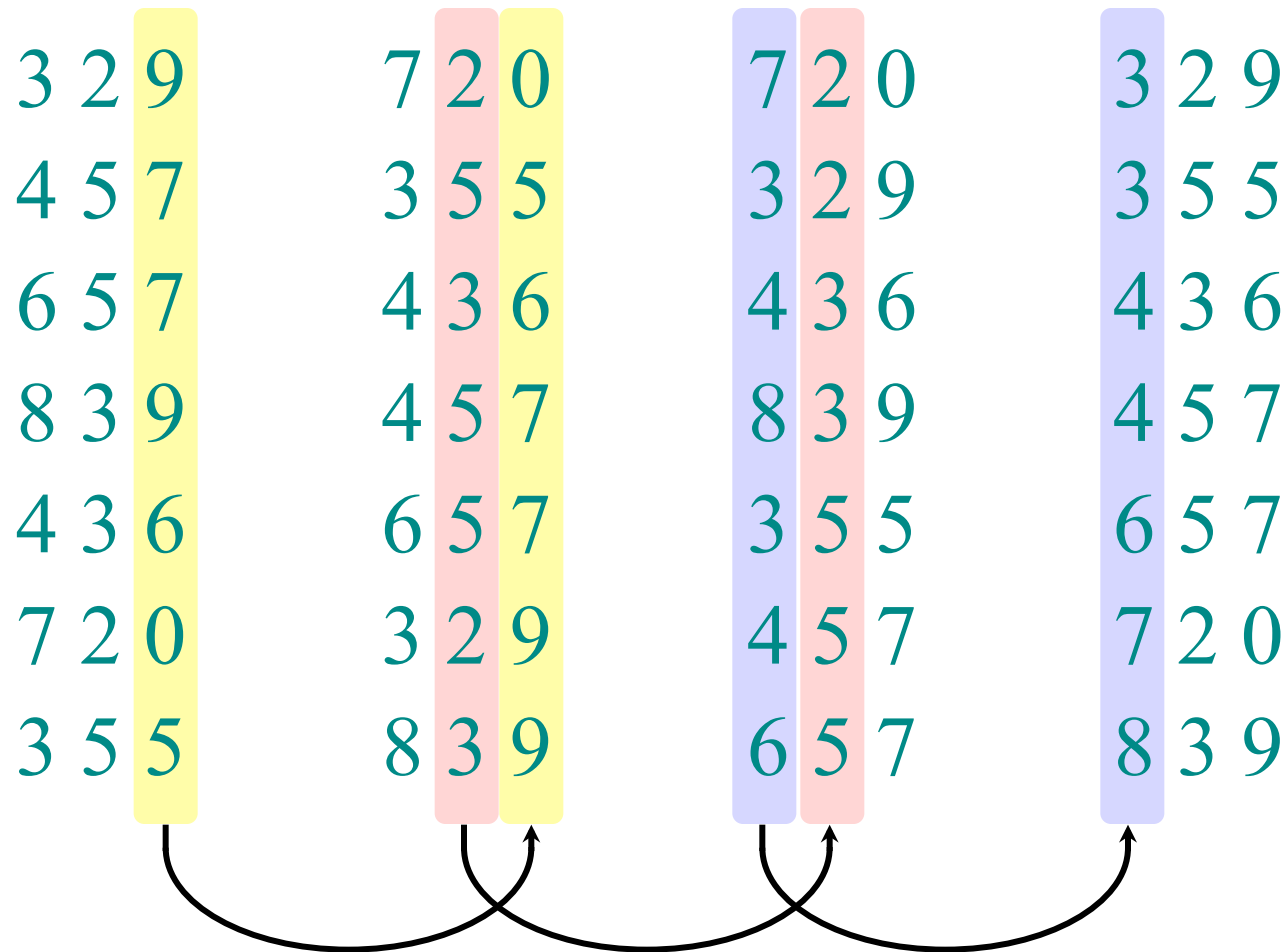
Counting sort is a *stable* sort: it preserves the input order among equal elements.



Radix sort

- *Origin*: Herman Hollerith's card-sorting machine for the 1890 U.S. Census. (See Appendix .)
- Digit-by-digit sort.
- Hollerith's original (bad) idea: sort on most-significant digit first.
- Good idea: Sort on *least-significant digit first* with auxiliary *stable* sort.

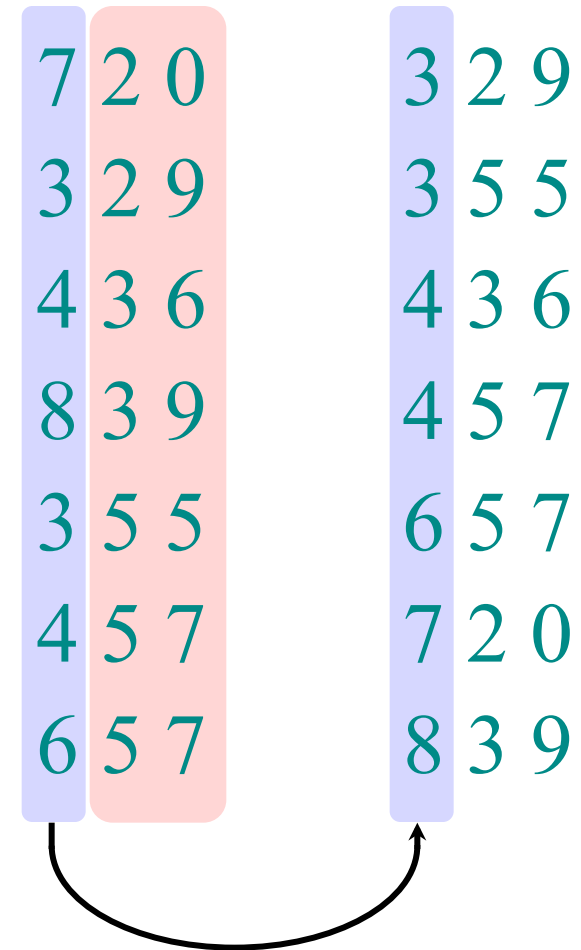
Operation of radix sort



Correctness of radix sort

Induction on digit position

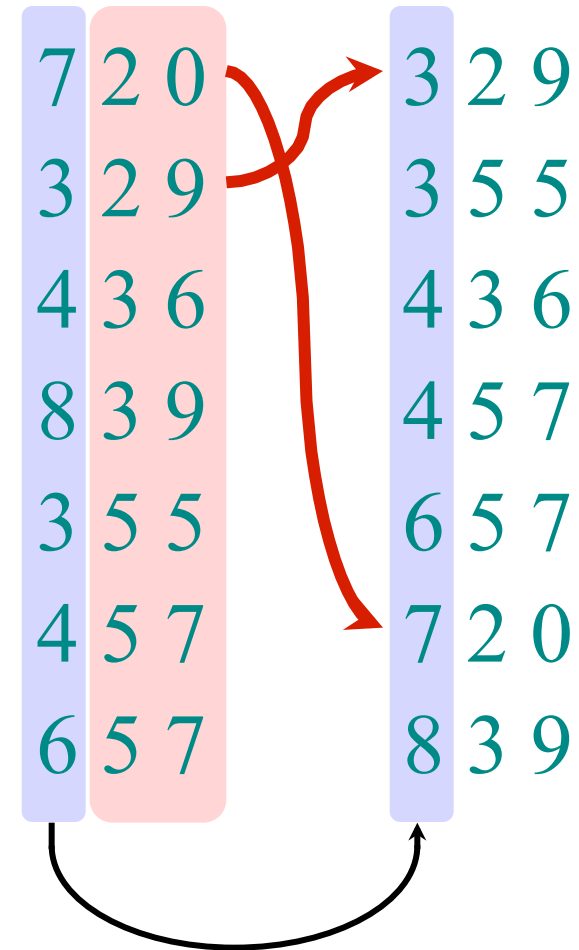
- Assume that the numbers are sorted by their low-order $t - 1$ digits.
- Sort on digit t



Correctness of radix sort

Induction on digit position

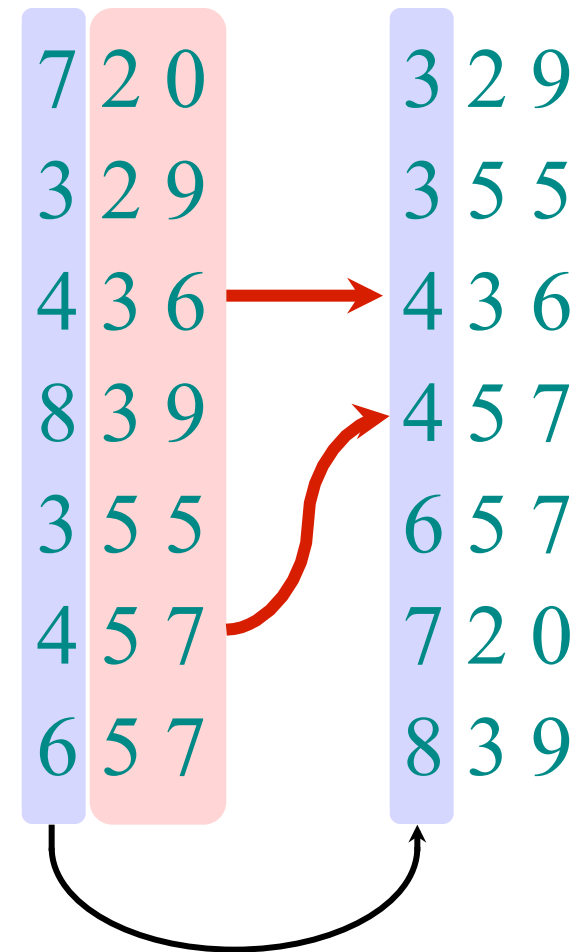
- Assume that the numbers are sorted by their low-order $t - 1$ digits.
- Sort on digit t
 - Two numbers that differ in digit t are correctly sorted.



Correctness of radix sort

Induction on digit position

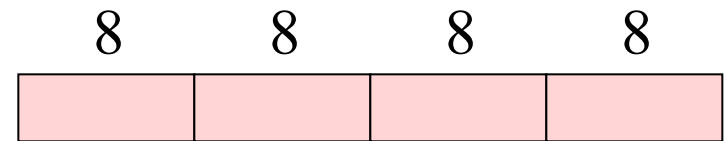
- Assume that the numbers are sorted by their low-order $t - 1$ digits.
- Sort on digit t
 - Two numbers that differ in digit t are correctly sorted.
 - Two numbers equal in digit t are put in the same order as the input \Rightarrow correct order.



Runtime Analysis of radix sort

- Assume counting sort is the auxiliary stable sort.
- Sort n computer words of b bits each.
- Each word can be viewed as having b/r base- 2^r digits.

Example: 32-bit word



- If each b -bit word is broken into r -bit pieces, each pass of counting sort takes $\Theta(n + 2^r)$ time.
- Setting $r = \log n$ gives $\Theta(n)$ time per pass, or $\Theta(n b / \log n)$ total