

Lecture 9: Sorting II: Heaps

Lecture Overview

- Priority Queues
- Heaps
- Heapsort

Readings

CLRS 2.1, 2.2, 2.3, 6.1, 6.2, 6.3 and 6.4

Priority Queues

This is an **abstract datatype** implementing a set S of elements, each associated with a key. Supports the following operations:

<code>insert(S, x)</code> :	insert element x into set S
<code>max(S)</code> :	return element of S with largest key
<code>extract_max(S)</code> :	return element of S with largest key and remove it from S
<code>increase_key(S, x, k)</code> :	increases the value of element x 's key to new value k (assumed to be as large as current value)

Heaps

An implementation of a priority queue. It is an array object, visualized as a nearly complete binary tree.

Heap Property: The key of a node is \geq than the keys of its children; e.g., Figure 1.

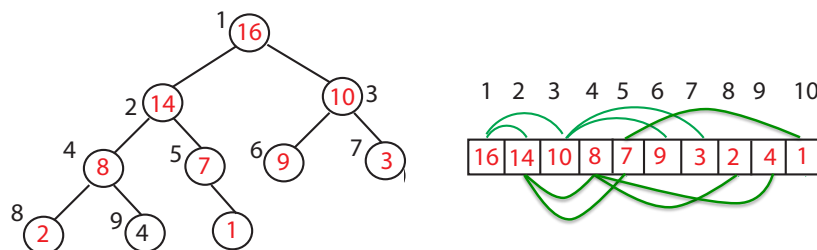


Figure 1: Binary Heap

NOTE: For convenience, the first index in the array is 1.

Visualizing an Array as a Tree

root of tree: first element in the array—corresponding index = 1,

node with index i :

$\text{parent}(i) = \lfloor \frac{i}{2} \rfloor$; returns index of node's parent, e.g. $\text{parent}(5)=2$

$\text{left}(i) = 2i$; returns index of node's left child, e.g. $\text{left}(4)=8$

$\text{right}(i) = 2i + 1$; returns index of node's right child, e.g. $\text{right}(4)=9$

Note: no pointers required! **Height** of a binary heap $O(\log_2 n)$.

Heap-Size Variable

For flexibility we may only need to consider the first few elements of an array as part of the heap. The variable **heap-size** denotes the number of items of the array that are part of the heap: $A[1], \dots, A[\text{heap-size}]$;

Max-Heaps vs Min-Heaps

Max Heaps satisfy the *Max-Heap Property*: for all i , $A[i] \geq \max\{A[\text{left}(i)], A[\text{right}(i)]\}$. If $\text{left}(i)$ or $\text{right}(i)$ is undefined, replace $A[\text{left}(i)]$, respectively $A[\text{right}(i)]$, by $-\infty$. In particular, if node i has no children, the property is trivially satisfied.

Everything we describe applies to the construction and operation of *Min Heaps*, satisfying the *Min-Heap Property*: for all i , $A[i] \leq \min\{A[\text{left}(i)], A[\text{right}(i)]\}$. If $\text{left}(i)$ or $\text{right}(i)$ is undefined, replace $A[\text{left}(i)]$, respectively $A[\text{right}(i)]$, by $+\infty$. In particular, if node i has no children, the property is trivially satisfied.

Operations with Heaps

build_max_heap: produce a max-heap from unordered input array in $O(n)$;

max_heapify: correct a single violation of the heap property at the root of a subtree in $O(\log n)$;

heapsort: sort an array of size n in $O(n \log n)$ via the use of heaps;

insert, extract_max: $O(\lg n)$

Max_Heapify(A,i)

Assume that the trees rooted at $\text{left}(i)$ and $\text{right}(i)$ are max-heaps. If element $A[i]$ violates the max-heap property, correct violation by trickling element $A[i]$ down the tree, making the subtree rooted at index i a max-heap. See Figure 2; then read the pseudocode below.

```

l ← left(i)
r ← right(i)

```

```

if  $l \leq \text{heap-size}(A)$  and  $A[l] > A[i]$ 
  then largest  $\leftarrow l$ 
  else largest  $\leftarrow i$ 
if  $r \leq \text{heap-size}(A)$  and  $A[r] > A[\text{largest}]$ 
  then largest  $\leftarrow r$ 
if largest  $\neq i$ 
  then exchange  $A[i]$  and  $A[\text{largest}]$ 
  MAX_HEAPIFY( $A$ , largest)

```

Example**Build_Max_Heap(A)**

$A[1 \cdots n]$ converted to a max_heap *Observation*: Elements $A[\lfloor n/2 \rfloor + 1 \cdots n]$ are all leaves of the tree (**why?** $2i > n$, for $i > \lfloor n/2 \rfloor + 1$).

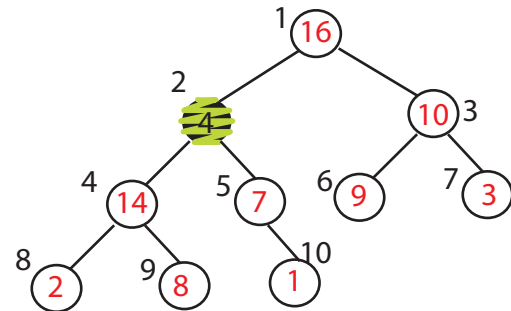
```

Build_Max_Heap( $A$ ):
  heap_size( $A$ ) = length( $A$ )
   $O(n)$  times for  $i \leftarrow \lfloor \text{length}[A]/2 \rfloor$  downto 1
   $O(\log n)$  time do Max_Heapify( $A, i$ )
   $O(n \log n)$  overall

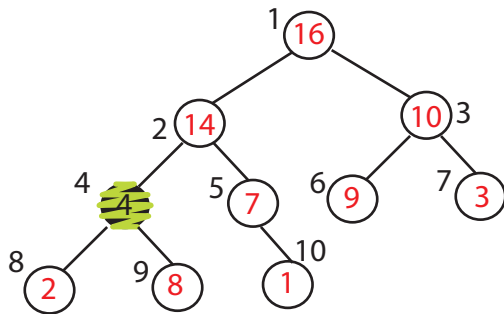
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See Figure 3 for an example.

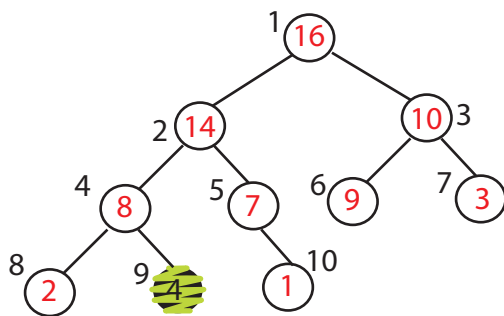
NOTE: The trivial analysis of the algorithm noted above, shows that the running time is $O(n \log n)$. Observe, however, that Max_Heapify only takes $O(1)$ time for the nodes that are one level above the leaves, and in general $O(\ell)$ for the nodes that are ℓ levels above the leaves. Using this observation, it can be shown that the overall time for Build_Max_Heap(A) is $O(n)$.



MAX_HEAPIFY (A,2)
heap_size[A] = 10



Exchange A[2] with A[4]
Call MAX_HEAPIFY(A,4)
because max_heap property
is violated



Exchange A[4] with A[9]
No more calls

Figure 2: MAX_HEAPIFY Example

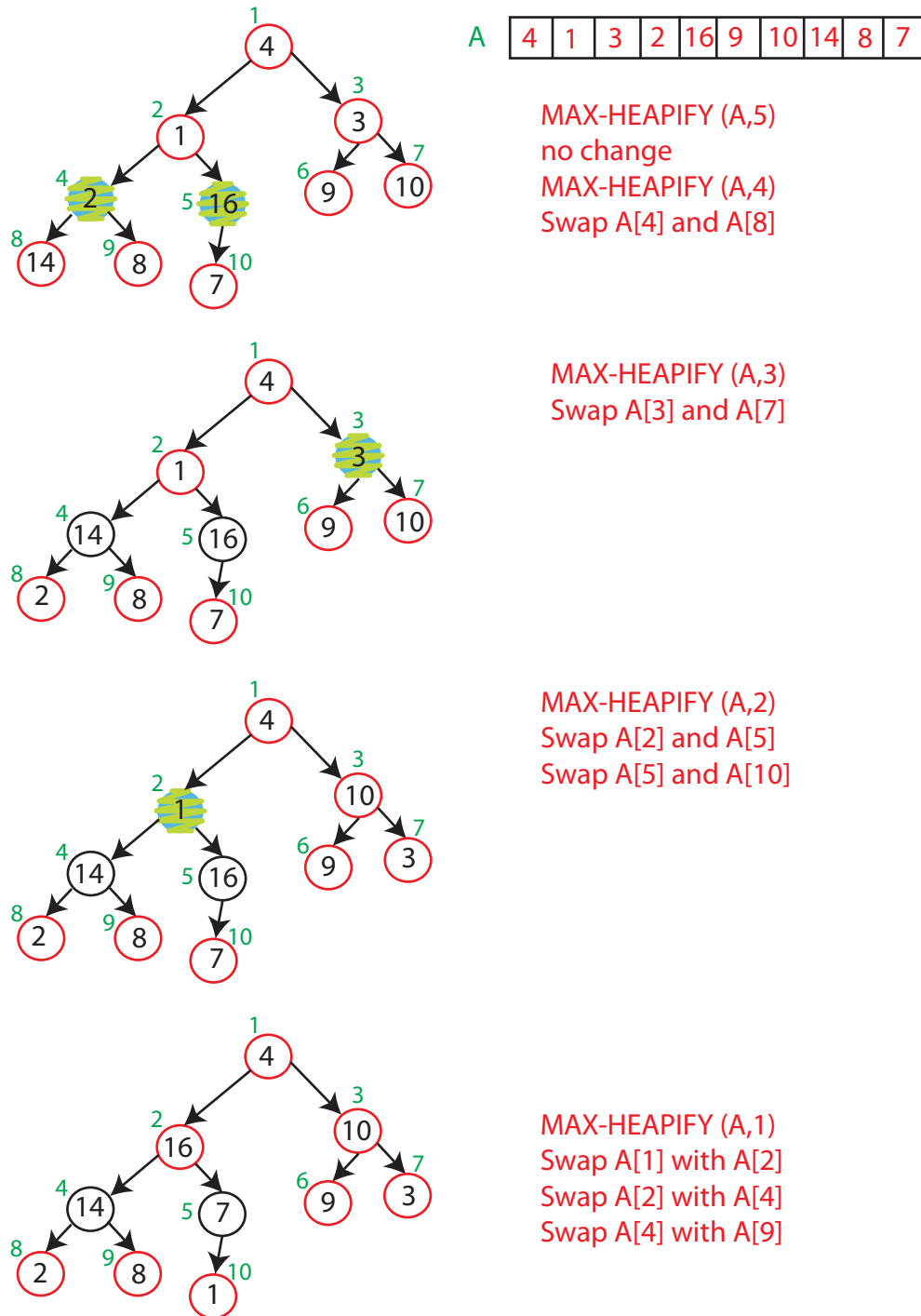


Figure 3: Example: Building Heaps

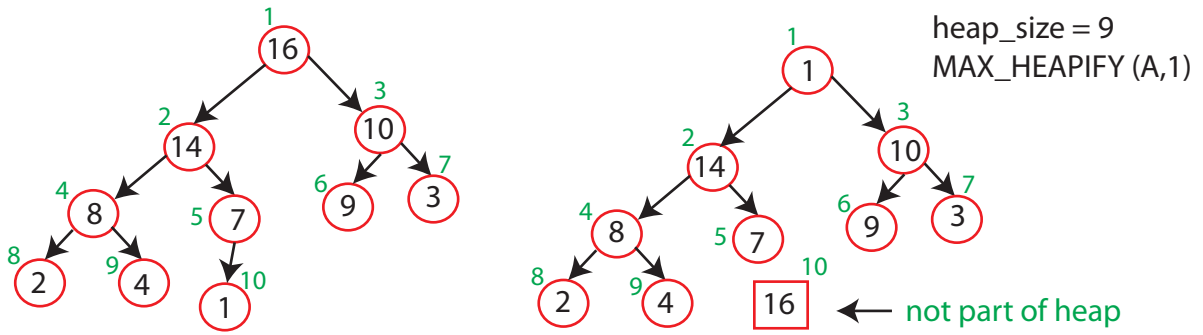
Sorting Strategy

- Build max_heap from unordered array
- Find maximum element ($A[1]$)
- Swap elements $A[n]$ and $A[1]$; now max element is at the right position;
- Discard node n from heap (decrement heap-size variable);
- New root could violate max_heap property, but children remain max_heaps. Run max_heapify to fix this;

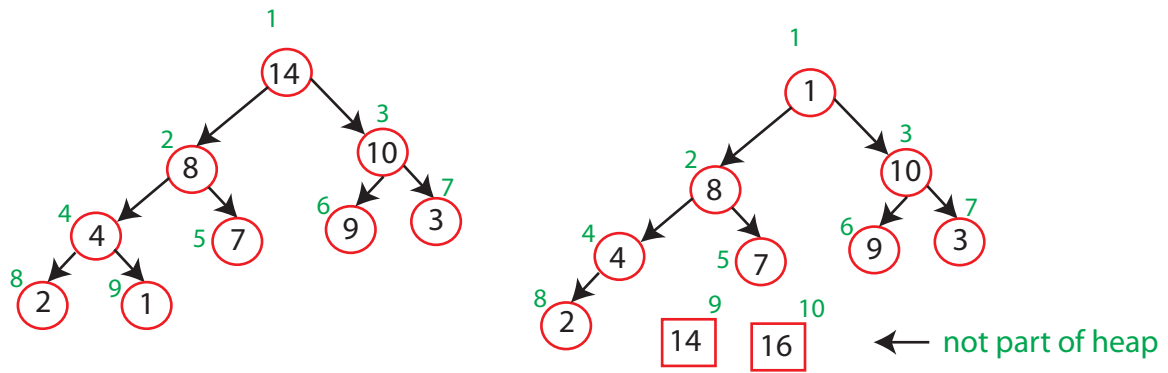
Heap Sort Algorithm

```
 $O(n)$       Build_Max_Heap(A):  
 $n$  times  for  $i = \text{length}[A]$  downto 2  
           do exchange  $A[1] \longleftrightarrow A[i]$   
           heap_size[A] = heap_size[A] - 1  
 $O(\log n)$       MAX_HEAPIFY(A, 1)  
 $O(n \log n)$  overall
```

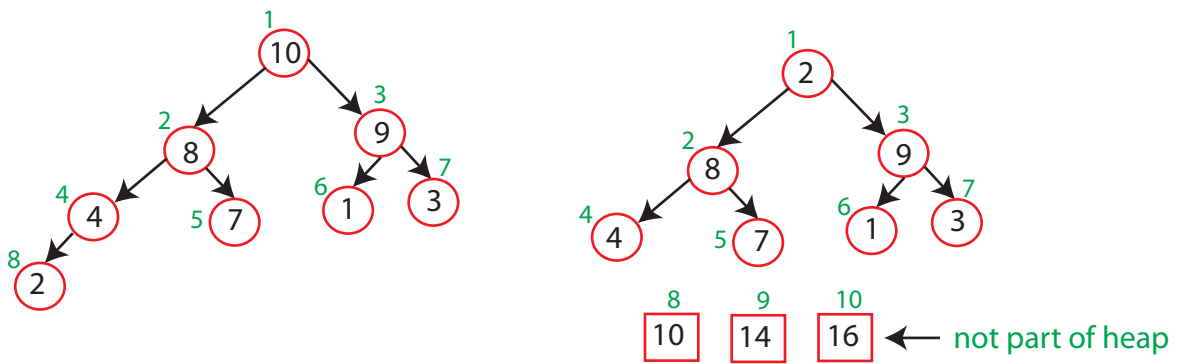
See Figure 4 for an illustration.



Note: cannot run MAX_HEAPIFY with heapsize of 10



MAX_HEAPIFY (A,1)



MAX_HEAPIFY (A,1)

and so on ...

Figure 4: Illustration: Heap Sort Algorithm