

## Recitation 8

Overhead:

- Psets:
  - look @ solns
  - stats A mean: median: B mean: median:

- QUIZ:
  - handout @ end
  - 10/15 7:30-9:30 PM
  - conflict 10/16 8-10AM

- email staff w/ reason
  - if previously emailed - confirm.

- Feedback Form

## Agenda

- o overhead
- o exercises
- o coding
- o (?) shell sort
- o Psets

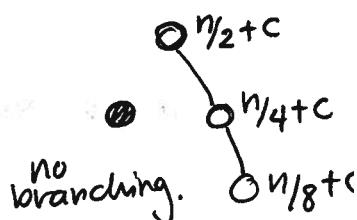
= Questions from lecture / anything you want reviewed.

= Pset

- o nlogn bound on  $T(n) = T(n/2) + \frac{n}{2} + C$  is not tight.
  - yes you can prove  $\Theta(n\lg n)$
  - missing proof of  $\Omega(n\lg n) \leftarrow$  impossible.

real runtime  $\Theta(n)$

- why? b/c  $n/2$  does not add  $n$  per step!



- o OOPS - my apologies.

$$\log(f(n)) = \Theta(\lg(g(n))) \Rightarrow f(n) = \Theta(g(n)) \text{ is FALSE}$$

$\log(2^n)$  vs.  $\log(3^n)$

$n \log(2)$      $n \log(3)$



yes  $\Theta \dots$

BUT you need to convert back.

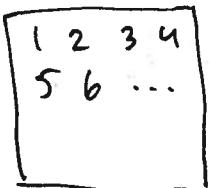
you can't cancel const values b/c

~~they are actually~~ they are actually  $e^c$ .

## Shell Sort

idea: some sorts are very fast for nearly sorted data.  
 we can nearly sort data really fast then pass off the data  
 sort every  $n^{\text{th}}$  element,  $n$  decreases each time.  
 - lets elements make bigger "jumps" toward correct position

visually: use columns then sort the columns.



gap sequence matters!

1 4 10 23 57 132 301 ...

algorithm on wikipedia ↴

worst case  $\Theta(n^2)$  w/ gap seq. 1 2 4 8 ...  
 best  $\Theta(n \log^2 n)$

works well on real data.

## Selection Sorts

idea: select an element, remove it, repeat.  
 if you select in a logical manner (max/min)  
 you can sort!

variables/options: storage data structure  
 selection criteria.

struct	array	array	bst	heap
selection	min	max	min/max	min/max
time per select	$O(n)$	$O(n)$	$O(\lg n)$	$O(\lg n)$
total	$O(n^2)$	$O(n^2)$	$O(n \lg n)$	$O(n \lg n)$

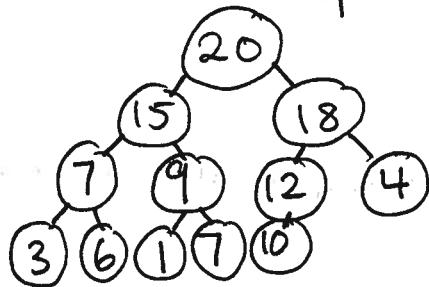
# EXERCISES

1. state a situation for which insertion sort would be a good choice of sort.
2. What is the worst possible sort you can think of? each operation must be productive (i.e. no while (1){3})
3. analyze the runtimes of insertion + mergesort on lists that are:
  - a. sorted
  - b. reverse-sorted
4. how does insertion sort's runtime change if you use a linked list?
5. what is the runtime of the following code?  $\Theta(\quad)$   
then change the code to improve the runtime.  
you may assume all elements are  $\geq 0$ .

```
def mergesort(A):  
    if len(A) == 1 : return A  
    m = len(A)/2  
    B = A[:m]  
    C = A[m:]  
    B[:mid] = mergesort(B[:mid])  
    C[:len(C)-mid] = mergesort(C[mid+1:])  
    return merge(B, C)
```

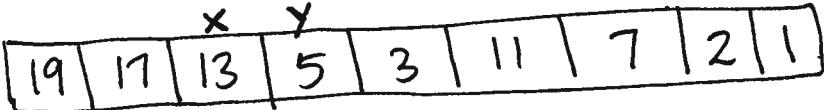
```
def merge(A, B, C):  
    a = 0  
    b = 0  
    c = 0  
    while b < len(B) and c < len(C):  
        if B[b] < C[c]:  
            A[a] = B[b]  
            b += 1  
        else:  
            A[a] = C[c]  
            c += 1  
    a += 1
```

6. convert the heap into its array representation



=

7.



parent of x :

parent(y) :

left(x) :

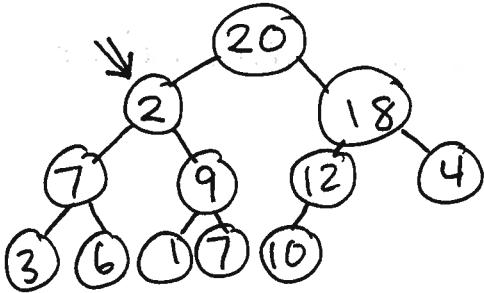
left(y) :

right(x) :

right(y) :

depth of heap :

8. restore the max-heap property



9. get code heaps.py from website (or take a handout)

a. implement left(i), right(i) and parent(i)

b. complete the missing code in heapify

optional: what code would go here for a min-heap?

c. modify heapify to take a length argument.

d. implement delete-max

e. implement heap sort.

f. challenge: implement build which builds a heap in place from an arbitrary array.

if you change the method signatures - make sure to alter the tests accordingly!