

# Immersed Boundary Hydrodynamics with Rigid Constraints

Kevin Silmore

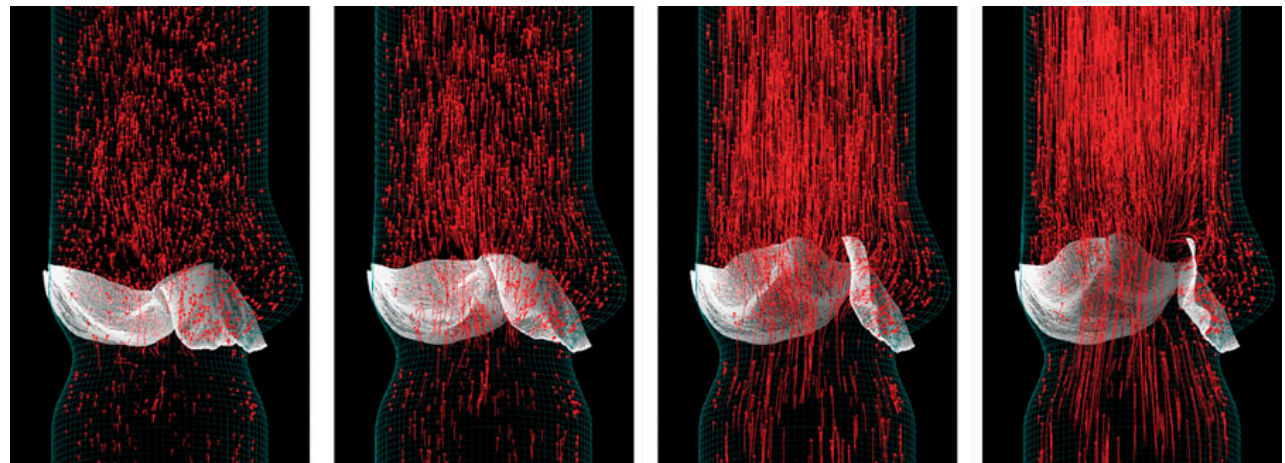
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# Immersed Boundary (IB) method

- How to simulate fluid motion in the presence of an immersed flexible/rigid object?
- Avoid need to remesh at every step
- Peskin (1970s) to simulate flow in the heart



Peskin, *Acta Numerica* **11** (2002)

Griffith, *Int. J. Numer. Meth. Biomed. Eng.* **28** (2012).

# Equations of motion

Navier-Stokes  
equation

$$\rho \left( \frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} \right) = \mu \nabla^2 \mathbf{u} - \nabla p + \mathbf{f}$$
$$\nabla \cdot \mathbf{u} = 0$$

$$\mathbf{F}(\boldsymbol{\omega}, t) = - \frac{\delta E}{\delta \mathbf{X}}$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Omega} \mathbf{F}(\boldsymbol{\omega}, t) \delta(\mathbf{x} - \mathbf{X}(\boldsymbol{\omega})) \, d\boldsymbol{\omega}$$

$$\frac{\partial \mathbf{X}(\boldsymbol{\omega}, t)}{\partial t} = \int_{\mathcal{G}} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \mathbf{X}(\boldsymbol{\omega})) \, d\mathbf{x}$$

$$\rho(\mathbf{x}, t) = \rho_0 + \int_{\Omega} \tilde{M}(\boldsymbol{\omega}) \delta(\mathbf{x} - \mathbf{X}(\boldsymbol{\omega})) \, d\boldsymbol{\omega}$$

IB forces and  
transformations

$\Omega =$  Lagrangian space

$\mathcal{G} =$  Eulerian space

# Discretized equations of motion

$$\rho_0 \left( \frac{d\mathbf{u}}{dt} + \mathbf{N}(\mathbf{u}) \right) = \mu L_h \mathbf{u} - \mathbf{D}_h p + \mathbf{f}$$

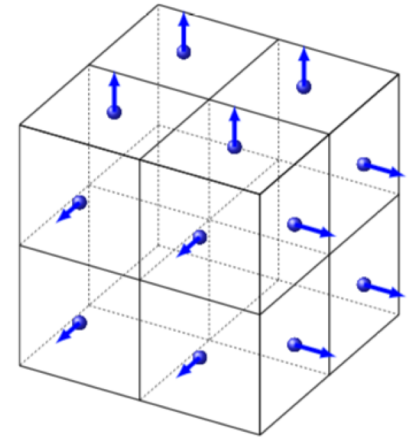
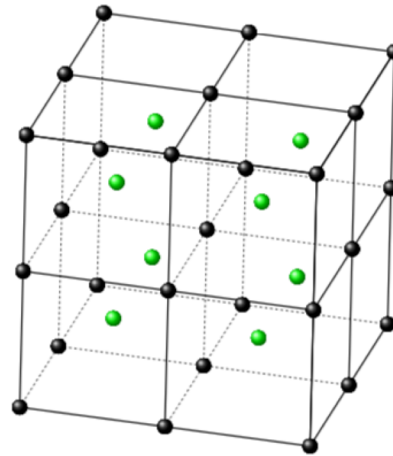
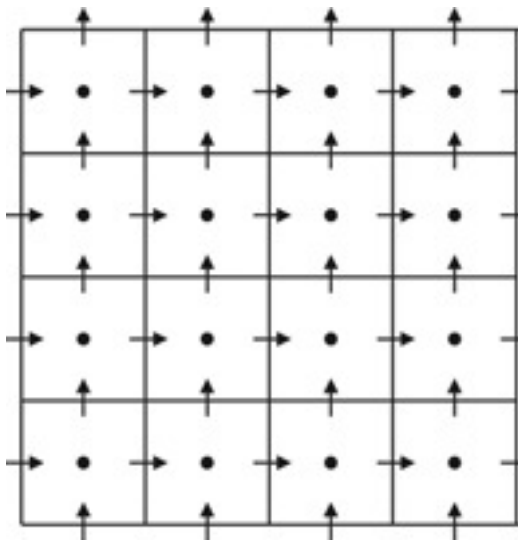
$$\mathbf{D}_h \cdot \mathbf{u} = 0$$

$$\mathbf{F} \Delta q \Delta r \Delta s = - \frac{\delta E}{\delta \mathbf{X}}$$

$$\mathbf{f} = \sum_{\boldsymbol{\omega} \in \Omega} \mathbf{F}(\boldsymbol{\omega}, t) \delta_h(\mathbf{x} - \mathbf{X}(\boldsymbol{\omega})) \Delta q \Delta r \Delta s$$

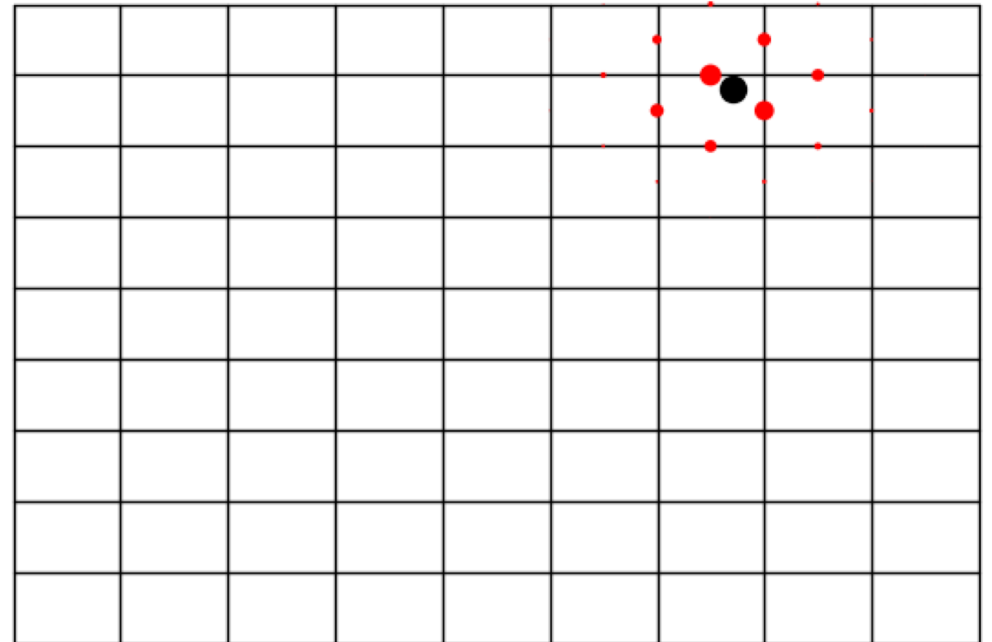
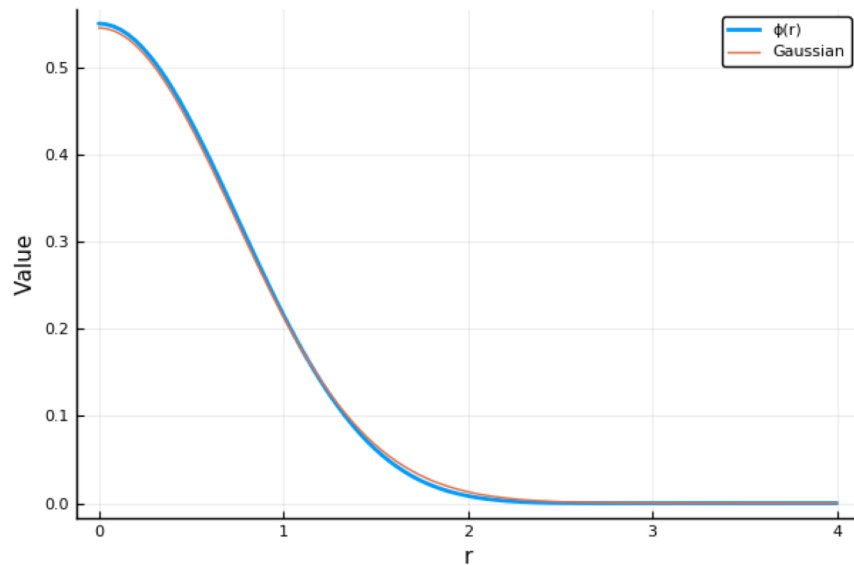
$$\frac{d\mathbf{X}}{dt} = \sum_{\mathbf{x} \in \mathcal{G}} \mathbf{u}(\mathbf{x}, t) \delta_h(\mathbf{x} - \mathbf{X}(\boldsymbol{\omega})) h^3$$

# Choice of discretization grid



Bao et al., *J. Comp. Phys.* **347** (2017).  
Griffith et al., *J. Comp. Phys.* **208** (2005).  
Griffith, *Int. J. Numer. Meth. Biomed. Eng.* **28** (2012).

Kernel = regularized  $\delta$  function



# Linearization and Picard Iteration

Nonlinear!

$$\rho \left( \frac{\mathbf{u}^{(t+1)} - \mathbf{u}^{(t)}}{\Delta t} + \mathbf{u}^{(t+1)} \cdot \nabla \mathbf{u}^{(t+1)} \right) = \mu \nabla^2 \mathbf{u}^{(t+1)} - \nabla p^{(t+1)} + \mathbf{f}^{(t)}$$

$$\nabla \cdot \mathbf{u}^{(t+1)} = 0$$



$$\rho \left( \frac{\mathbf{u}^{(t+1)} - \mathbf{u}^{(t)}}{\Delta t} + \mathbf{v} \cdot \nabla \mathbf{u}^{(t+1)} \right) = \mu \nabla^2 \mathbf{u}^{(t+1)} - \nabla p^{(t+1)} + \mathbf{f}^{(t)}$$

$$\nabla \cdot \mathbf{u}^{(t+1)} = 0$$

# Rigid constraints lead to saddle point problem

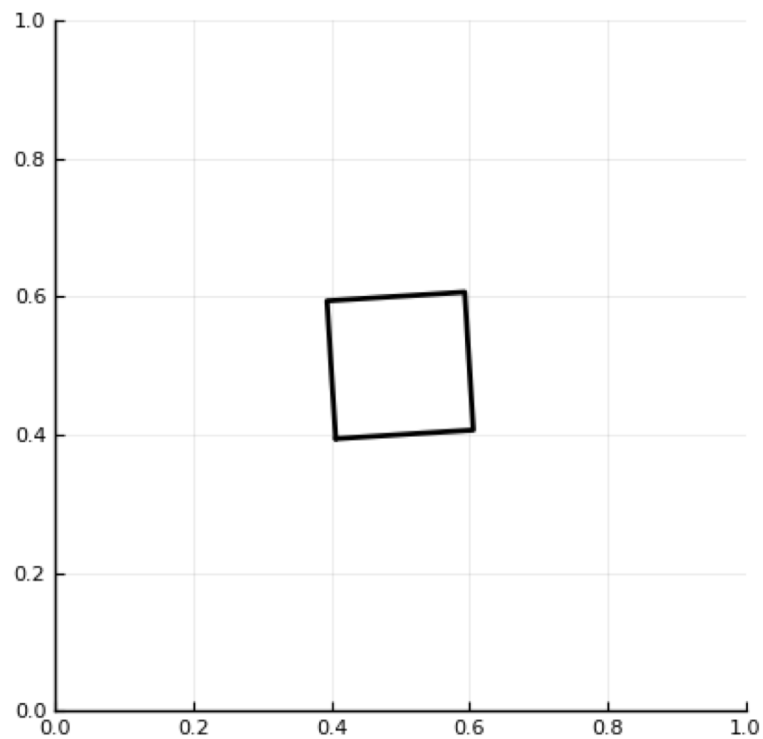
- Specify rigid body motion

$$\begin{bmatrix} \mathbf{A} & \mathbf{G} & -\mathbf{S}_{L \rightarrow E} \\ \mathbf{D} & \mathbf{0} & \mathbf{0} \\ \mathbf{S}_{E \rightarrow L} & \mathbf{0} & \mathbf{0} \end{bmatrix} \begin{bmatrix} \mathbf{u}^{(t+1)} \\ \mathbf{p} \\ \mathbf{F} \end{bmatrix} = \begin{bmatrix} \rho \mathbf{u}^{(t)} / \Delta t \\ \mathbf{0} \\ \mathbf{U} + \boldsymbol{\Omega} \times (\mathbf{X} - \bar{\mathbf{X}}) \end{bmatrix}$$

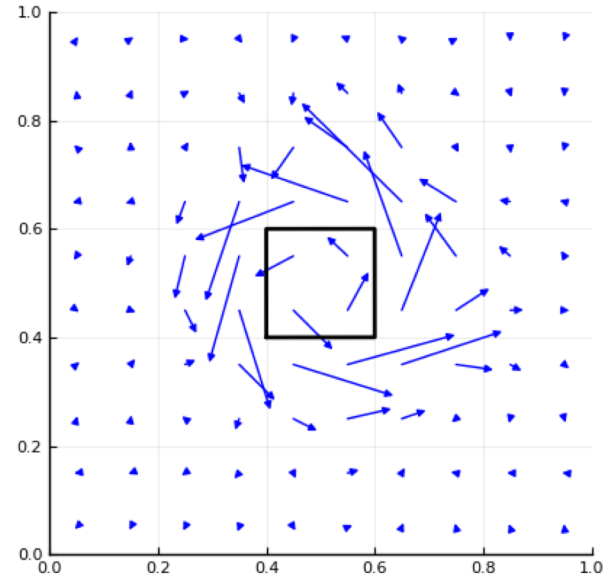
- Can solve iteratively with a Krylov method (IDR(s))



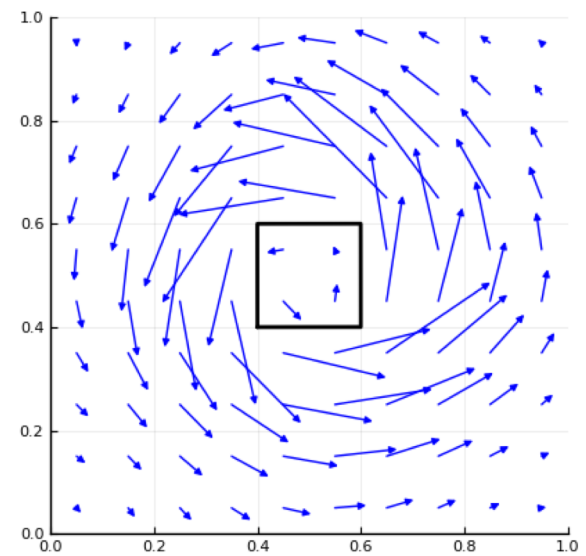
$$\mathbf{U} + \boldsymbol{\Omega} \times (\mathbf{X} - \bar{\mathbf{X}})$$



$$\mu/\rho = 0.1$$



$$\mu/\rho = \infty$$



# Packages used:

- Plots
- LinearMaps
- IterativeSolvers

