

Cochlea.jl

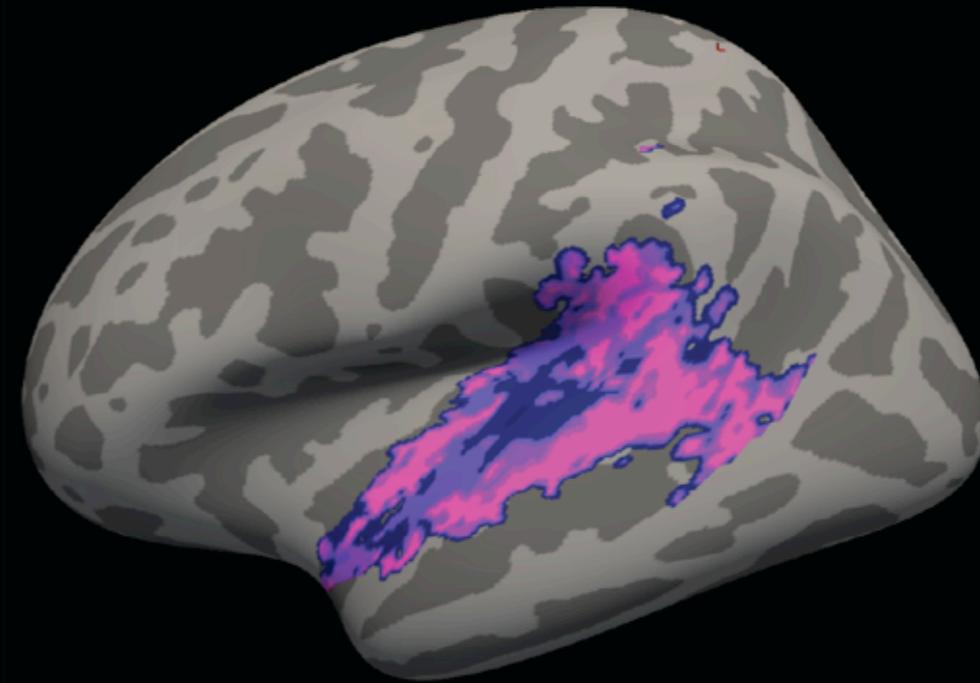
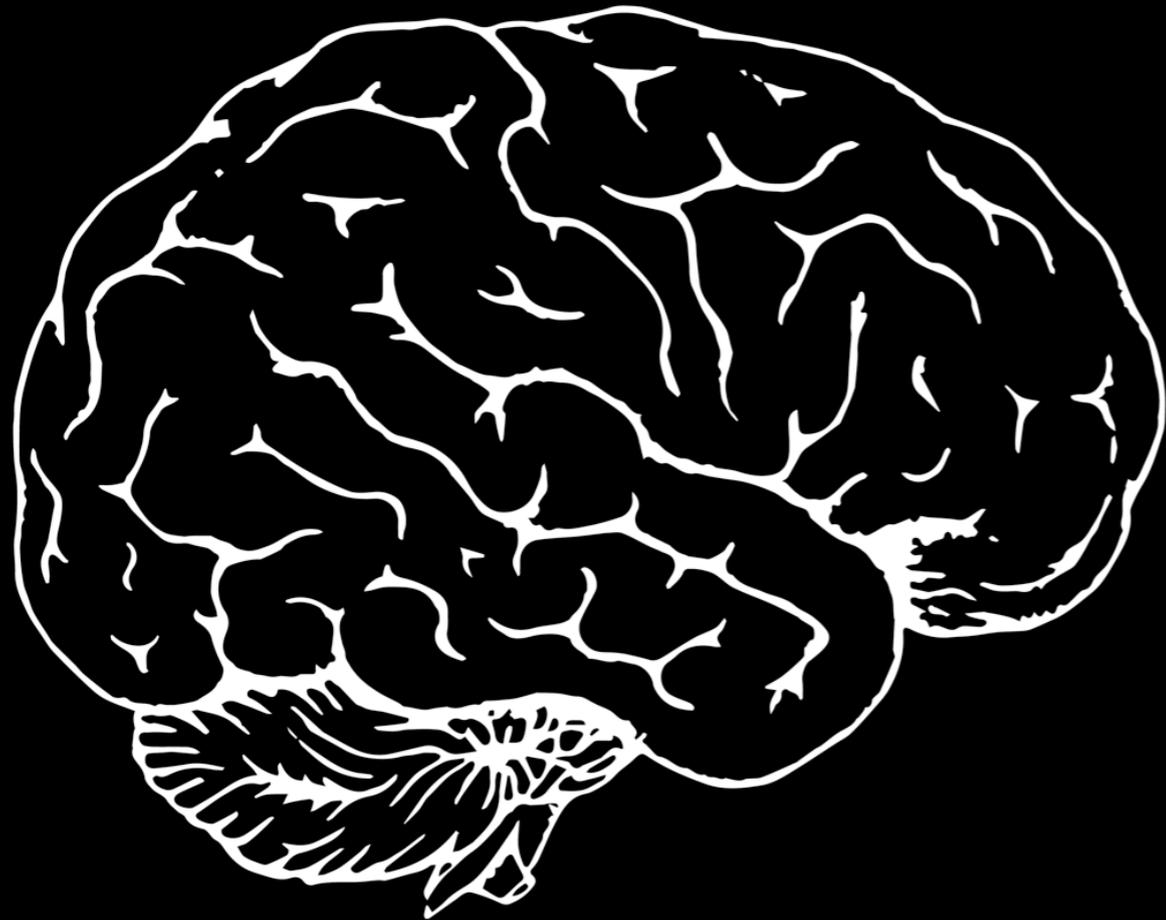
A Julia-based real-time cochleogram
visualizer for the Jupyter notebook

Alex Kell

6.338/18.337: Numerical computing w/ Julia

I study how the brain hears

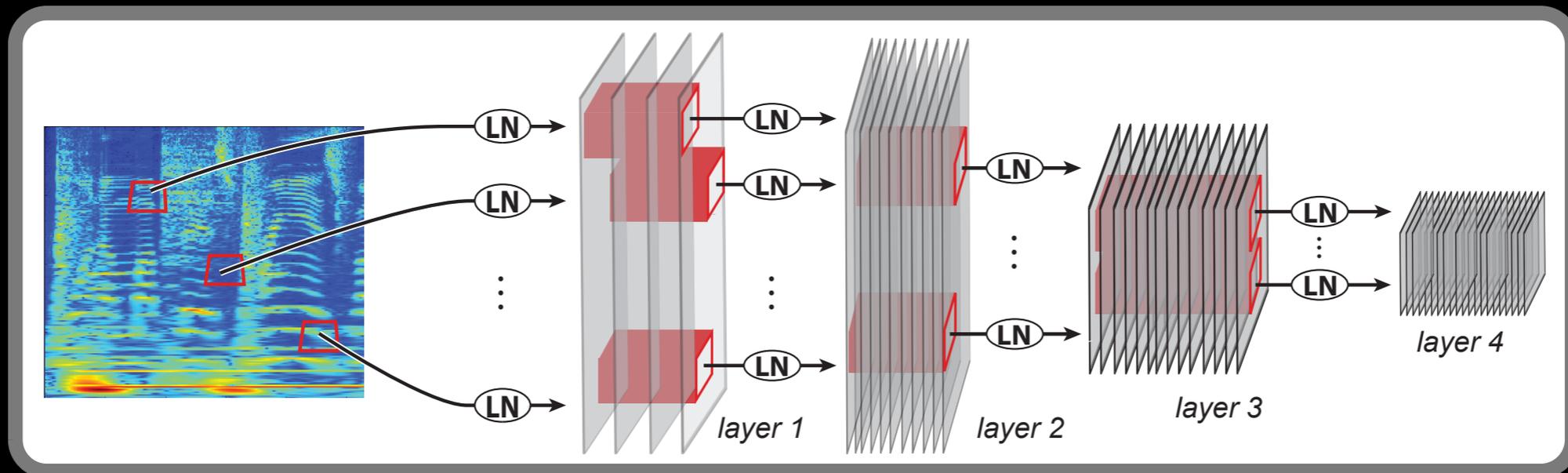
...using machine learning + neuroscience.



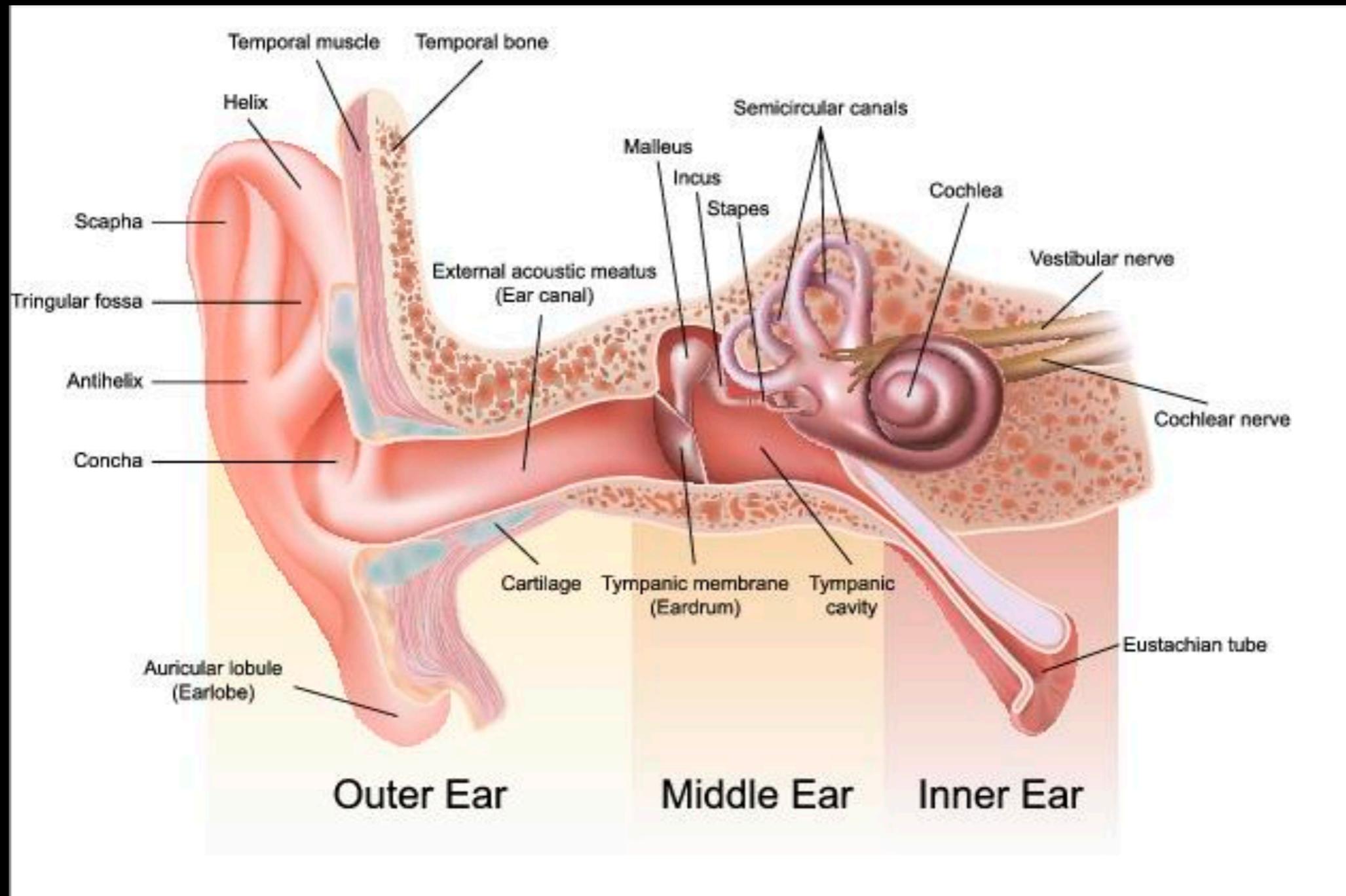
Higher layer

- pool5
- conv5
- conv4
- conv3
- pool2

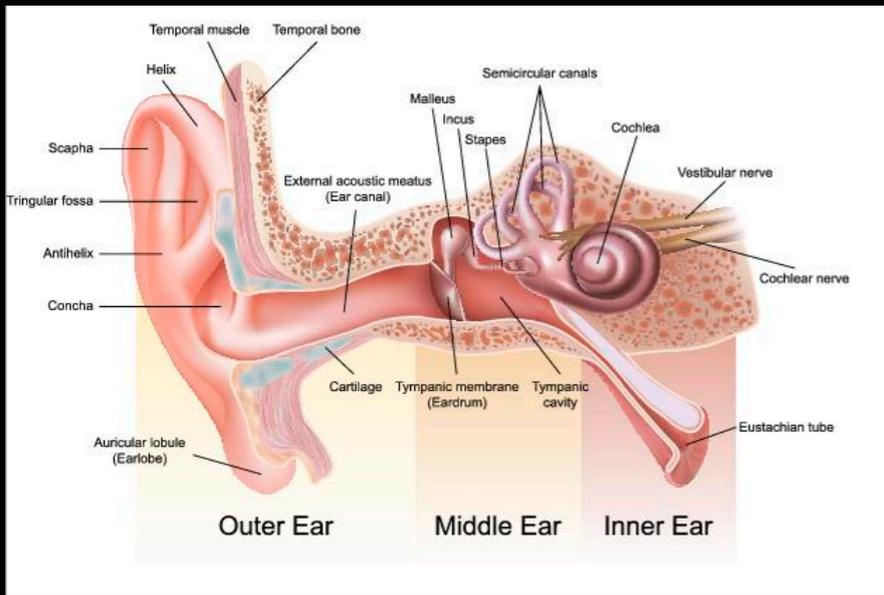
Lower layer



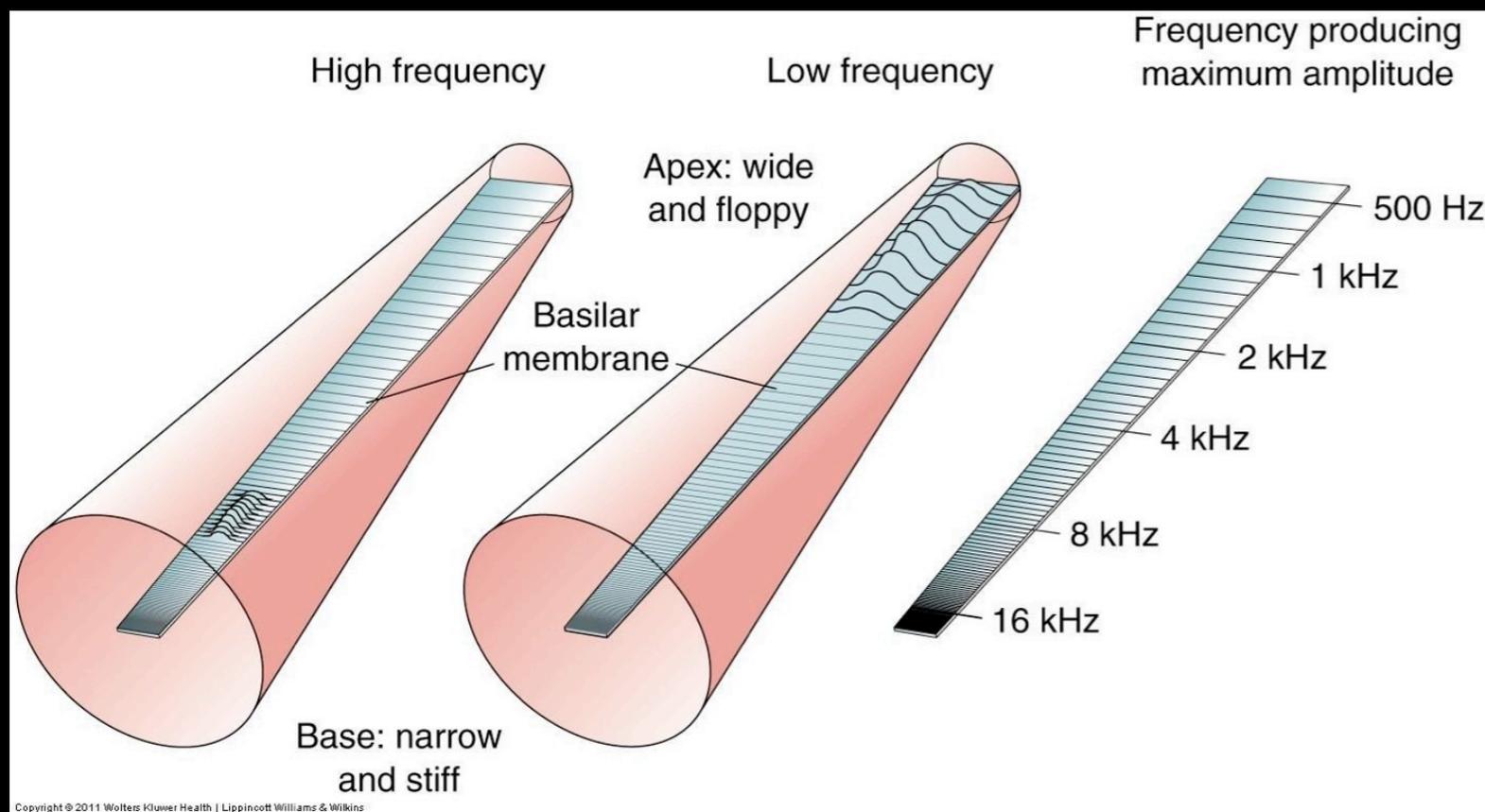
The front end of the auditory brain



The front end of the auditory brain

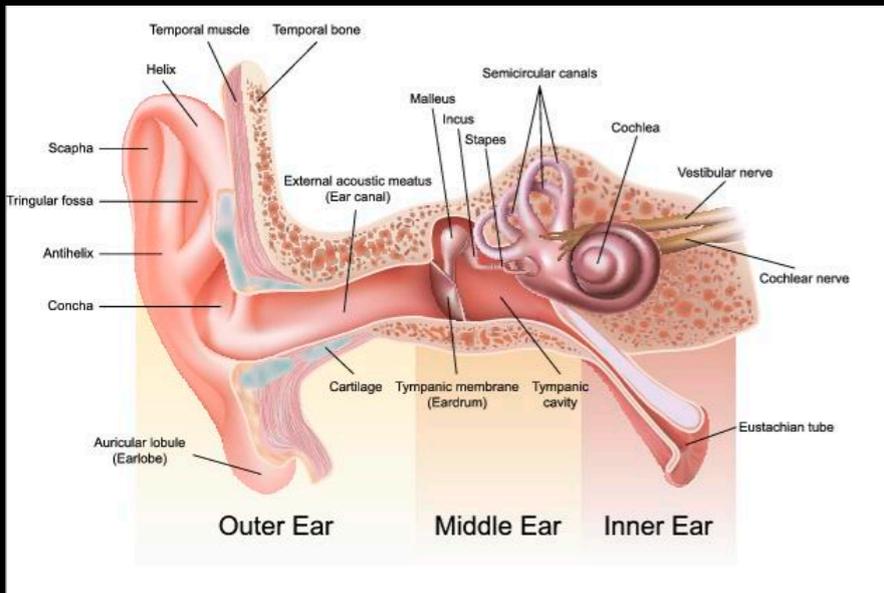


Physical properties of
basilar membrane
↓
Different parts vibrate
to different frequencies

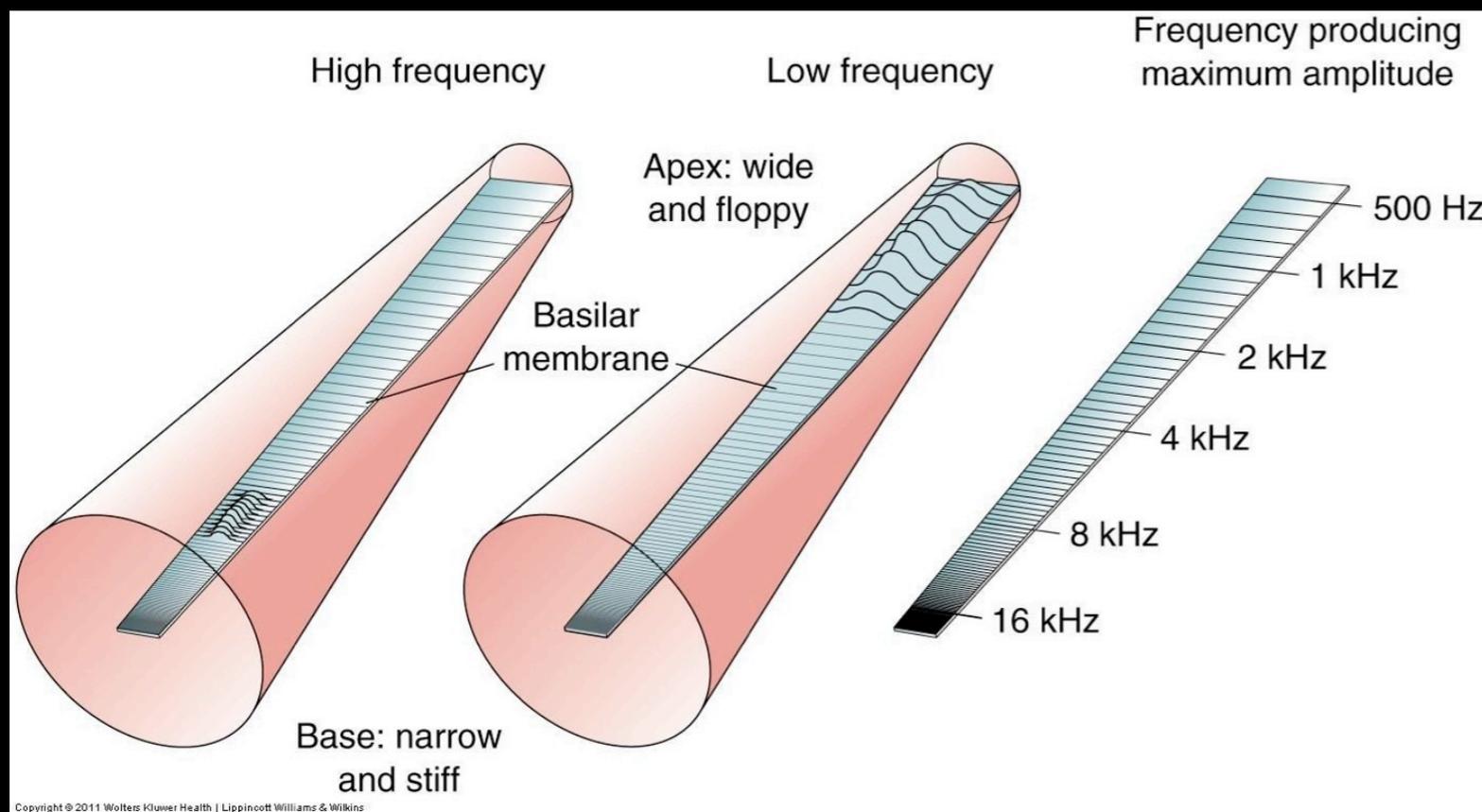


↓
Neurons respond
to local vibrations
↓
Frequency-selective
neurons

The front end of the auditory brain



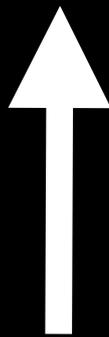
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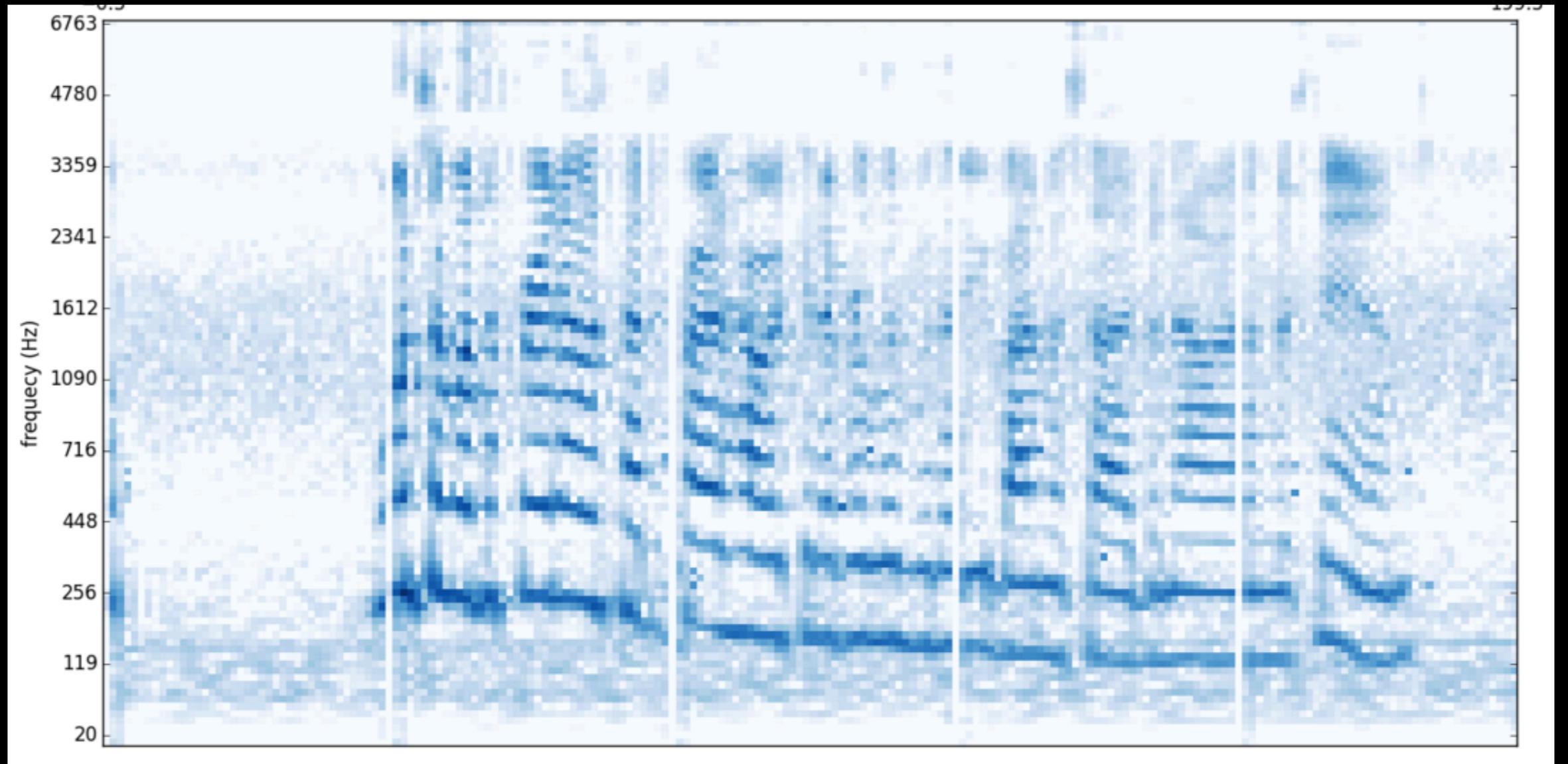


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Frequency-selective
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The cochlea performs a
time-frequency decomposition of incoming sound

The cochleogram: A coarse model of cochlea processing

Frequency 



Time 

Like a spectrogram or
short-term Fourier transform
BUT:

1. ~log-spaced frequency axis
2. compressive nonlinearity on amplitude

**To build intuitions about sound,
would be useful to visualize cochleogram of
current real-world sounds.**

Cochlea.jl:

- Implemented cochleagram in Julia
- Interfaced w/ computer's mic --> piped into Julia
 - Real-time plotting in Jupyter notebooks

DEMO

Interfacing with microphone

PortAudio is an excellent API in C and C++.

- AudioIO.jl wrapped it, but doesn't seem to work in v0.4.
- Currently: I'm using PyAudio via PyCall.jl.
- Considered invoking PortAudio directly from Julia, likely a good future direction.

Very basic code optimization for speed:

- Got rid of globals.**
- Explicitly had types for inputs to all the functions.**
 - Profiling:**
 - > Showed that FFTs were primary cost:**
 - rfft/rifft instead of vanilla ffts**
 - less naive signal processing**
 - (e.g., implementing Hilbert transform manually b/c at that point was already in Fourier domain)**
 - > Altering dimensionality of input via microphone changes.**
 - > Could speed up more by dropping PyCall.jl altogether?**

Thanks